OUTDOOR TOURNAMENT REGULATIONS

November 2026

INTERNATIONAL HOCKEY FEDERATION

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MAJOR REGULATION CHANGES SINCE THE PREVIOUS VERSION:

Regulation 3.4 a

A note was included to clarify that Continental Federations can apply to FIH to FIH to allow teams to use squads of 20 players in Continental Championships that qualify for FIH Events or the Olympic Games and are shorter than 10 days.

Regulation 6.2

Headscarves may also be any plain (but not fluorescent) colour.

Regulation 6.9

The prohibition on using or being equipped with communication devices has been deleted, as it is now contained in Rule 4.6 of the Rules of Hockey 2027.

Appendix 1

Adapted to the Rules of Hockey 2027 and arranged in the order of the Rules: captains, time stoppages, penalty corner procedures, green and yellow cards (Rule 14.1; 5 or 10 minutes; now also for team officials) and, new, personal penalties to team officials (cards are awarded by the Umpires only; the Technical Officials on duty may recommend cards and control the team benches).

1 RULES OF THE COMPETITION

1.1 These Regulations apply to all sanctioned inter-nations matches and tournaments not covered by specific FIH Competition Regulations.

1.2 The competition shall be conducted in accordance with the Rules of Hockey in force on the first playing day of the competition except as varied by Appendix 1 of these Regulations and in accordance with these Regulations.

1.3 The various competition plans and ranking schemes are set out in Appendices 2 – 11.

1.4 FIH Outdoor Tournament Regulations will be published by FIH on its website www.fih.hockey from time to time.

1.5 For FIH competitions and for competitions that qualify for FIH managed competitions, FIH in its absolute discretion will formulate and arrange for publishing of the Match Schedule for the competition. FIH reserves the right to amend this schedule as a result of any circumstances that may arise.

1.6 In order to be eligible to compete in an Under 16, Under 18 or Under 21 Competitions, a player must be under 16, or under 18, or under 21 years of age (as applicable) on the 31 December of the year preceding the start of the competition.

1.7 In order to be eligible to compete in any Master competition, a player must be over the designated age limit on the 31 December of the year of the relevant competition.

1.8 The FIH Code of Conduct (Appendix 13) applies at all International Events. For the purposes of these Tournament Regulations, “International Event” shall mean a duly sanctioned match as set out in Regulation 1.1.

1.9 The FIH Media Policy (Appendix 15) will apply at all FIH International Events as appropriate.

1.10 In addition to Articles 1.8 and 1.9 above, FIH Statutes and General Regulations, Rules of Hockey, FIH Outdoor Tournament Regulations, FIH Anti-Doping Rules, FIH Integrity Code, FIH Standard Event Operating Procedures and any other rules and regulations that are applicable and may come into force from time to time, shall apply at all FIH International Events.

2 TOURNAMENT OFFICIALS

2.1 The President of FIH (or, in their absence, one or more officials formally designated by the FIH President), shall be the FIH Representative(s) during the tournament.

2.2 Where an FIH Representative is not the President and any doubt arises at any time during a tournament as to the role of the Representative or any other matter affecting their duties, contact must immediately be made with the President or FIH Director General for guidance and instructions.

2.3 A Technical Delegate is appointed by FIH. The Technical Delegate has the full power and authority of FIH in relation to technical matters concerning the conduct of the tournament in accordance with these Regulations.

2.4 The Technical Delegate appoints the Umpires (including the Video Umpire if applicable), Technical Officers and Judges for each match from among the persons appointed by FIH to officiate in the tournament provided that:

a Match or Video Umpires must not be appointed to a match in which their country is playing (whenever possible, the same principle will apply to any Technical Official on duty for a match). Please refer to the FIH Regulations on Eligibility.

b an official of a participating team is not permitted to be a Technical Official of the tournament.

2.5 The Technical Delegate ensures that all participants abide by the FIH Code of Conduct and, unless the Statutes of FIH or any regulations passed by the FIH in accordance with the Statutes provide otherwise, has authority to take action in accordance with the Code of Conduct, the Statutes and / or the relevant regulations (as applicable).

2.6 The Technical Delegate may delegate the exercise of their powers and authorities to a Technical Official, in whole or in part and for such duration as the Technical Delegate deems necessary.

3 *TEAM ENTRY*

3.1 The official Team Entry Form must be forwarded by all participating countries to the FIH or organising Continental Federation, when applicable, and the Organising Committee not later than 14 days before the start of the tournament.

3.2 By virtue of a Team submitting a Team Entry for an International Event, all Team members are automatically bound by and required to comply with all of the provisions of FIH Outdoor Tournament Regulations, Code of Conduct, Media Policy and Uniform Advertising Policy.

3.3 All players must be identified by their respective playing shirts numbered within the range 1 – 99 which must remain the same throughout the competition.

3.4 The Team Entry Form must include:

a the names of up to 18 players (and up to 20 players where the tournament is 10 days or longer as referred to in Regulation 3.7 below) wishing to take part in the tournament identified by their respective playing shirt numbers;

Note: With the approval from FIH, the Continental Federations can adopt a squad of 20 players for Continental Championships that qualify for FIH Events or the Olympic Games and are shorter than 10 days.

b For an invitational tournament only, if it is proposed that squads may comprise a number greater than 18 players, all participating teams must agree to that greater number;

c the name of the Team Manager, not being the Head Coach;

d the name(s) of the Head Coach, any Assistant Coach, Assistant Team Manager, Team Physiotherapist, Team Medical Doctor and an additional person as required (if any), wishing to be authorised to sit on the team bench;

e details of the primary and alternative colours of field players clothing. Each piece in one set must consist of at least 80% single colour. No colour that is in one set of clothing may be repeated in the other relevant item of uniform (ie shirts, shorts, skirts / skorts and socks) except in collars, edging, piping or other decorative features (eg an accepted manufacturer's branding); and

f details as to primary and alternate colours of goalkeeper's shirts which must consist of colours completely different from each other and must not include any colours of the field players' shirts.

3.5 If required, the Team Entry Form must be accompanied by a completed Age Verification Form and supporting Age Verification Documents in respect of each player named on the Team Entry Form, as set out in FIH Eligibility Regulations. FIH may at any time require players to undergo age determination tests to confirm their eligibility to play in a competition. Any player who fails such a test, or who refuses or fails without compelling justification to submit to such test, or evades such test, shall be excluded from the competition, and proceedings may be brought before the FIH Disciplinary Commissioner seeking further sanctions against the player, and / or their team / National Association, and / or any official complicit in their breach of the competition eligibility requirements, as appropriate.

3.6 Notification in writing of any amendment to the players listed on the entry form must be delivered by the Team Manager to the Technical Delegate not later than 12:00 (local time) on the day before the first match of the tournament or at the Event Briefing Meeting, whichever is the later, provided that a team may not replace any player who was named on the Team Entry Form and subsequently suspended by the Technical Delegate for a breach of the Code of Conduct. If required, any such notification must be accompanied by a completed Age Verification Form and supporting Age Verification Documents in respect of each player who is being added to the Team Entry Form, as set out in FIH Eligibility Regulations. No further amendments to the players listed on the entry form will be accepted after the deadline concerned.

3.7 For Tournaments with 10 days length or longer, and provided that the deadline for submitting the Team Entry Form referred to in Regulation 3.6 above has passed, a team may replace a maximum of two (2) players who are subject to injury or illness to such an extent that they cannot take any further part in the Tournament. Applications to replace a player must be accompanied by full medical details compiled by a qualified practising doctor and must be sent to the FIH Director General, or in their absence the FIH Event Director or any person designated under Regulation 2.1, who will consult with the Tournament Medical Officer and, if satisfied by the details of the application, the aforesaid application may be authorised.

Note: Provided that where this Regulation applies, the names of the aforesaid two (2) reserve players must also be included in the Team Entry Form submitted not later than 14 days before the start of the tournament.

3.8 The deadline for making a request for a replacement player as provided for in Regulation 3.7 is one (1) hour before the start of a match.

3.9 Any players replaced in accordance with Regulation 3.7 cannot take any further part in the Tournament. However, players who are replaced shall still be entitled to receive a medal, should their team achieve the necessary ranking, and shall also be entitled to receive a personal tournament award, should they be so selected.

3.10 In the event of withdrawal of one or more teams, the participation of a replacement team(s) is the prerogative of the FIH. The host country, the participating countries and the media will be notified accordingly prior to the tournament commencing**.**

3.11 A team may replace any of the persons named in Regulation 3.4c or Regulation 3.4d at anytime before the end of the tournament. A notification of the intended change must be made in writing giving the reasons why such a replacement is necessary. Approval of any such replacement shall be at the discretion of the Technical Delegate.

4 PRE-TOURNAMENT BRIEFING MEETINGS

4.1 Team Managers and Assistant Team Managers must attend the Event Briefing Meeting at a time and place to be specified.

4.2 Team Managers must bring to this meeting or such other meeting specified by FIH, Organising Continental Federation or the Technical Delegate:

a samples of the clothing of their field players and goalkeepers (primary and alternate colours) and all playing equipment for approval prior to the commencement of the competition; equipment includes goalkeepers' headgear, hand protectors, leg guards and kickers together with any protective equipment such as face masks and hand protectors worn by field players; sticks for all players will also be checked but the Technical Delegate may authorise this to be done at another time;

b the passports of players for proof of identity, nationality and (if applicable) age; no other form of documentation (eg national identity card) is acceptable. The Technical Delegate may require a player to attend a meeting with their passport.

c health certificate from the players and team officials whose names appear on the Team Entry Form issued no earlier than six months before the start of the event.

d a valid Anti-Doping certificate (WADA or similar) from the players and team officials whose names appear on the Team Entry Form.

e video operator acknowledgement form.

Note: A "health certificate" refers to a signed declaration by a qualified medical practitioner certifying that the player is free of illness that would endanger the general health of the player or any other person, whether other athlete, team staff members, technical official or organisers.

4.3 The Team Medical Doctor (if any) must attend the meeting with the FIH appointed Medical Officer at a time and place to be specified. If a team has not nominated a Team Medical Doctor, the Team Physiotherapist or other team medical person must attend the meeting.

4.4 A Team's Head Coach must attend the meeting with the FIH appointed Umpires Manager(s) at a time and place to be specified.

Note: The absence of the team representative in the technical meetings stipulated in articles 4.1, 4.2, 4.3, 4.4 will be liable to the penalties established in the FIH Penalties / Sanctions Non-Compliance with FIH Regulations, Policies and Procedures document.

5 COMPOSITION OF A TEAM

5.1 A maximum of 18 players may be used by a team in a match, of whom 2 must be goalkeepers wearing full protective equipment. If one of the goalkeepers becomes injured, suspended or is the subject of an Event of Force Majeure during a tournament, that team can continue to use 17 players including only 1 goalkeeper. If a team chooses not to include a second goalkeeper in the 18 players, they are limited to using 16 players in a match. If a player(s) has been suspended by the Technical Delegate for one or more matches then, for those matches, the number of players the team concerned may use will be reduced by the number of players suspended.

Note: A Tournament is considered to have started at the start time of the first match as appears on the official match schedule.

5.2 At a time, place, and method as stated by the Technical Delegate during the Event Briefing meeting, each Team Manager must deliver the following information:

a the eleven players who will be on the field of play at the start of the match;

b subject to regulation 5.1 in relation to goalkeepers, up to seven players who will start on the team bench (unless one or more players has or have been suspended for that match in which case the relevant player(s) are included on the form but marked with S);

c the captain and goalkeeper(s) for the match;

d the Team Manager for the match;

e the Coach on the team bench for the match;

f Physiotherapist (if any);

g Medical Doctor (if any);

h an additional person as required (if any);

Note: By nominating the players in Regulation 5.2a and Regulation 5.2b above a team warrants that such players are fit to play.

5.3 Nominations can only be made from the players and team officials whose names appear on the Team Entry Form, excluding any person who has been suspended from participating in the match by the Technical Delegate or the FIH Disciplinary Commissioner.

5.4 A player nominated to start the match who becomes incapacitated prior to the start of the match may be replaced by a player whose name appears on the Team Entry Form. The Team Manager must notify the Technical Officer on duty accordingly, who will inform the Team Manager of the opposing team and the media.

5.5 Any reserve players who are registered in accordance with Regulation 3.4a above, may warm up with their team and be with the team until 10 minutes prior to the start time of the match. The Team Manager is responsible for ensuring these reserve players remain outside the field of play, team benches and technical area until the match, including any shoot-outs, is completed.

6 TEAM CLOTHING, EQUIPMENT AND COLOURS

6.1 The Technical Delegate, at their absolute discretion, shall specify to the Team Managers the clothing to be worn by their field players and goalkeepers for each match.

6.2 Any additional items of clothing worn by a player during a match must be the same colour as the adjoining piece of clothing. Black inner shorts with different colours of shirts/skirts/skorts are an exception and approved. Head or wrist sweatbands and headscarves may be any plain (but not fluorescent) colour.

6.3 When warming up during a match, substitutes must wear bibs or some other form of clothing in a colour different to both teams.

6.4 Each field player's number must:

a appear in distinctive filled (not outlined) figure(s);

b be not less than 16 cm and not more than 20 cm in height on the back of the player's shirt;

c be not less than 7 cm and not more than 9 cm in height on the front of the player's shorts / skirt / skort at thigh level.

6.5 Each goalkeeper's number must:

a appear in distinctive filled (not outlined) figure(s);

b be not less than 16 cm and not more than 20 cm in height on the back of the goalkeeper's shirt;

c be not less than 7 cm and not more than 20 cm in height on the front of the goalkeeper's shirt.

6.6 The display of the name (family or given) of the player is compulsory only for FIH Events or if requested by the organising Continental Federation. Each player's name must:

a appear on the back of their shirt;

b be in distinctive filled (not outlined) letters not less than 6 cm and not more than 10 cm in height;

c be positioned above the player's number so that the number remains clearly visible.

d the spelling of the names must be consistent with that entered into TMS.

6.7 The display of the FIH logo on players' shirts is compulsory only for FIH Events or if requested by the organising Continental Federation. The logo must be:

a a minimum size of 77mm x 40 mm. If larger, the logo must remain in these proportions (ie 77 x 40);

b placed between the name of the player and the neck line of the shirt;

c Details of the logo can be found on the FIH web site under fih-logo-png-format.png

Note: “FIH Event” refers to the FIH Hockey World Cup, FIH Hockey World Cup Qualifiers, FIH Hockey Olympic Qualifiers, FIH Hockey Pro League, FIH Hockey Nations Cup, FIH Hockey Nations Cup 2 and FIH Hockey Junior World Cup.

6.8 Each team involved in a match must have available with it two spare sets of a player’s clothing without number plus suitable material for numbering in an emergency such as replacement of blood-stained clothing.

6.9 All players must:

a be uniformly and neatly dressed at all times during a match

b not use equipment or wear anything that is dangerous. All items of jewellery (watches, necklaces, rings, bracelets, earrings, etc.) are forbidden and must be removed. Permanent jewellery or any jewellery that cannot be easily removed must be adequately covered or taped.

6.10 Field players must:

a wear shin guards inside the socks and below the knee at all times during a match;

b wear any form of body protection (including leg protection) underneath normal playing clothing; knee pads may be worn outside the socks, provided that the colour of the knee pads is the same as the colour of the socks or black;

c not wear any additional protective equipment related to medical reasons or similar as specified in the Rules of Hockey unless approved by FIH.

d wear face masks when defending penalty corners (see Appendix 1)

6.11 No advertisement may appear on any item of clothing or equipment used by any player or team official except as permitted in Appendix 16.

6.12 Manufacturer identification(s) on a particular item of clothing worn by players or team officials or equipment used by players whilst playing is permitted in accordance with Appendix 16.

6.13 Any team wishing to wear black arm bands for a specific match must obtain beforehand the approval of the FIH Director General, or their designee. Applications must be made in writing (for example by email) at least 6 hours before the start of the match in question. In exceptional circumstances, and at the absolute discretion of the FIH Director General, or in their absence their designee, this notice period may be reduced. The wearing of black arm bands will be limited to indicating a mark of respect for the death of a significant international figure or a significant public figure of the team requesting approval. Where it is agreed that black armbands may be worn, it will be appropriate to observe a minute’s silence as a mark of respect of the person concerned.

7 DURATION OF MATCHES

7.1 The Umpires start and re-start the match; they also signal to the Technical Officials on duty every stoppage they order and the subsequent re-start.

7.2 Time-keeping is controlled by the Technical Officials on duty; they are responsible for signalling the end of each period. If a match, however, is prolonged at the end of a quarter to allow for the

completion of a penalty corner as specified in the Rules of Hockey, the Umpires will signal the end of that quarter.

8 SUBSTITUTION OF PLAYERS

8.1 Substitution takes place as specified in the Rules of Hockey from the players named in the Match Report.

8.2 Substitution takes place under the supervision of the Technical Officer on duty.

8.3 After leaving the field of play having been substituted, a player must immediately go to the team bench.

8.4 Team Managers are responsible for the proper application of the procedures.

9 ADMISSION TO THE FIELD OF PLAY

9.1 The Coach on the team bench may not enter the Field of Play during playing time under any circumstances but may do so during a shoot-out competition.

9.2 The Team Manager and substitute players nominated for that match must remain near or within the team bench during playing time, including time stoppages, or when implementing the substitution procedures. The Team Coach nominated for the match must remain in an area designated by the Technical Officer on duty. Substitutes may leave their seats to warm up in an area designated by the Technical Officer on duty. The Team Medical Doctor and Physiotherapist may leave their seats to treat players; wherever possible treatment should take place at the end of the team bench.

9.3 The nominated Team Manager for a match is responsible for the conduct of all persons occupying the team bench.

9.4 Vocal communication by team officials and / or players on the team bench must not be directed at the technical officials seated at the table, the Umpires and / or the players of the opposing team.

9.5 If misconduct occurs after a Team Manager has been warned about acts of misconduct on their team bench, the Technical Officer on duty is empowered to order the person or persons involved to leave the team bench and remain in the team changing room for the rest of the match. After the match, the Technical Officer will report the circumstances to the Technical Delegate who may take further disciplinary action.

9.6 No incapacity treatment is permitted on the Field of Play unless the Physiotherapist or Team Doctor reasonably believe that a player requires medical attention and for that reason they may enter the Field of Play without permission:

a if a team does not have such registered medical officials referred to in Regulations 5.2f and 5.2g above, the on-duty Medical Officer or Team Manager in the case that the on-duty Medical Officer is not present, may enter the Field of Play if they reasonably believe that a player requires medical attention;

b if necessary, stretcher bearers may enter the Field of Play;

c persons authorised to enter the Field of Play are required to assist and remove the player concerned from the Field of Play as soon as it is safe to do so.

9.7 If any person from the team bench and / or the on-duty Medical Officer enters the Field of Play and attends a player at any time:

a that player must leave the Field of Play and return to the team bench area for a minimum of two minutes of playing time;

b the two minutes period will be managed by the Technical Officials on duty;

c the player required to leave the Field of Play may be substituted in accordance with the Rules of Hockey.

d As an exception to the above, if a goalkeeper is treated on the pitch for an injury incurred immediately prior to the award of a penalty corner or penalty stroke, including following a video umpire referral, the goalkeeper does not have to leave the pitch for two minutes of playing time.

9.8 If blood staining to the Field of Play occurs cleaning must immediately take place using a Non-Acid Disinfectant Surface Cleaner which is effective against antibiotic-resistant bacteria or, if such a material is not available, an 80% alcohol solution. During this operation there must be a time stoppage of play.

9.9 Team officials and players may only leave the technical facility area surrounding the Field of Play during half time.

9.10 If specified at the Event Briefing Meeting, at the end of a match, all players and the team head coach must leave the field of play through the Mixed Zone.

9.11 Coaching, shouting, and any other loud verbal communication to players during the match are permitted only from the team bench areas and are prohibited from all other locations, including but not limited to, video towers, seating areas, and open areas behind the goals or around the Field of Play. Coaches' boxes or other designated seating for coaches, if provided and identified at the Event Briefing Meeting, are made available solely to ensure seating for selected coaching staff with an unobstructed view of the Field of Play from a vantage point suitable for observing play for coaching purposes. Communication with the bench area by radio, mobile phone, or other electronic means is permitted.

10 INTERRUPTIONS OF A MATCH

10.1 If a match is interrupted by the umpires (eg because of weather or Field of Play conditions) or by the Technical Delegate (eg because of thunderstorm with lightning), this match must be resumed as soon as possible (not necessarily on the same Field of Play or on the same day), under the following conditions:

a the match must be completed up to the regulation full time, the score on the resumption being that at the time the interruption took place;

b on resumption, Regulation 8 relating to the substitution of players shall apply as though there had been no interruption to the match.

11 MEDICAL DATA

11.1 FIH may collect and assess injury data in the match in order to monitor injuries sustained by all players within International Events. Such studies are conducted in the interests of players' health and safety.

11.2 Players shall participate in any FIH medical injury surveillance study conducted in connection with International Events. For the avoidance of doubt any information gathered in the course of any medical injury surveillance study shall not identify players personally and shall be used for statistical purposes only. It is the right of players not to participate in any medical injury survey should they not wish to do so.

12 MATCH REPORT FORMS

12.1 At the end of a match, a Match Report is produced at the technical table. This is a summary of the match showing the names of all players, team officials and technical officials nominated for the match and the key match statistics, including the result.

12.2 Within ten minutes of the end of the match, the Team Manager of each participating team must sign the Match Report, even if a protest is contemplated.

12.3 The match officials named on the Match Report must also sign it once both Team Managers have done so.

13 DISQUALIFICATION OR FAILURE TO PLAY

13.1 During a pool stage:

a A team either disqualified or refusing to play or failing to complete a match is deemed to have withdrawn from the competition.

b If a team so withdraws from the competition:

i that team will be disqualified and will not be ranked in the competition;

ii the pool points table and ranking table will be adjusted accordingly for all teams;

iii statistics for the team and individual player statistics will be retained for all matches played up to and until the point of withdrawal.

13.2 During a classification stage:

a A team either disqualified or refusing to play or to complete a match is deemed to have withdrawn from the competition at that stage.

b If a team so withdraws from the competition at the classification stage

i the team is deemed to have lost the match in question and/or all further matches it would have played in;

ii the team will be disqualified and will not be ranked in the competition;

iii all teams ranked below the team at the time of the withdrawal will be advanced by one place in the final ranking;

iv statistics for the team and individual statistics will be retained for all matches played up to and until the point of withdrawal.

13.3 A team shall not be deemed to have withdrawn if the inability to play or complete a match is caused or brought about by an Event of Force Majeure.

13.4 If a team is unable to play due to an Event of Force Majeure during the pool stage:

i the result of all matches played until the Event of Force Majeure shall stand.

ii the result of all matches after the Event of Force majeure shall be recorded as a 5-0 loss to the team that was unable to play with the appropriate points being awarded, unless more than one team is unable to play due to an Event of Force Majeure in which case any match scheduled between those teams and not played shall be recorded as cancelled.

iii any team that is unable to play due to an Event of Force Majeure will be entitled to FIH World Ranking Points for the matches already played and/or for a final ranking in the competition.

iv statistics for the team and individual player statistics will be retained for all matches played up to and until the point of the Event of Force Majeure.

13.5 If a team is unable to play due to an Event of Force Majeure during the classification stage:

i the result of all matches played until the Event of Force Majeure shall stand.

ii the result of all matches after the Event of Force Majeure shall be recorded as a 5-0 loss to the team that was unable to play, unless more than one team is unable to play due to an Event of Force Majeure in which case any match scheduled between those teams and not played shall be recorded as cancelled.

iii any team that is unable to play due to an Event of Force Majeure will be entitled to FIH World Ranking Points for the matches already played and/or for a final ranking in the competition.

iv the team which is unable to play due to an Event of Force Majeure is deemed to have lost any classification match that was not completed and the opponent will be considered the winner.

v statistics for the team and individual player statistics will be retained for all matches played up to and until the point of the Event of Force Majeure.

13.6 An Event of Force Majeure in these Regulations is meant to cover circumstances beyond the control of a team that are unforeseeable and cannot be resisted and includes but not restricted to:

a Acts of God (such as but not limited to, fires, explosions, earthquakes, drought, tidal waves and floods);

b War, hostilities (whether war is declared or not), invasion, act of foreign enemies, mobilisation, requisition or embargo;

c Riot, commotion, strikes, go slows, lockouts, or disorder;

d Acts of terrorism;

e Acts of governments or government authorities (such as, but not limited to, refusal of visas, ministerial orders and travel restrictions).

13.7 Depending on the time of withdrawal of a team during the classification stage, FIH reserves the right to determine how a final ranking of each stage will be determined.

13.8 A team which is deemed to have withdrawn may be subject to further disciplinary action.

14 VIDEO UMPIRE

Appendix 17 specifies the Video Umpire protocol

15 CODE OF CONDUCT AND SANCTIONS

15.1 The FIH Code of Conduct applies to all Participants (as defined in the Code of Conduct) including all National Association team members and officials, FIH tournament officials and host National Association representatives and the members of the organising committee, in FIH International Events.

15.2 Appendix 14 to these Regulations provides further information for the Technical Delegate about the application of the Code of Conduct, Appeal Process, guidelines on sanctions and the Process for Hearing and Determining Any Reported Offence

15.3 In deciding on the duration of any suspension, the Technical Delegate is limited to the remaining matches in the tournament but, if the Technical Delegate decides that the appropriate penalty may or ought to include the imposition of a suspension that affects matches or should otherwise take effect beyond the conclusion of the competition, the Technical Delegate must, within 3 days of the decision being published, give written notice of the decision to the FIH Director General, who will refer it to the FIH Disciplinary Commissioner to decide on any further period of suspension or other penalty to be imposed.

15.4 Suspended persons may not enter the field of play or the technical facility areas (including the team benches, coaches' boxes and video tower) until completion of the match or matches comprising the suspension.

15.5 Subject to Regulation 18 an individual or a team may appeal against any suspension during a tournament. The appeal will be referred to an Appeal Jury.

15.6 Subject to Regulation 18 if an individual or a team wishes to appeal, the Team Manager(s) must give written notice to the Technical Delegate within sixty (60) minutes after the Technical Delegate's decision is published. If no appeal is lodged within this period, the decision of the Technical Delegate is final.

15.7 If an appeal is lodged, the Technical Delegate must immediately inform the FIH Representative, if present, and FIH Event Director, if one has been appointed. If there is not an FIH Representative or FIH Event Director, the Technical Delegate must advise the FIH Director General.

16 PROTESTS

16.1 If a team wishes to lodge a protest at the end of a match or at the end of a stand-alone Shoot-out competition the Team Manager must:

a declare the intention to do so immediately in writing directly below their signature when signing the Match Report or Shoot-out Competition form;

b produce in addition in writing the grounds of the protest and must hand that document to the Technical Officer on duty within 30 (thirty) minutes of the completion of the match or stand-alone shoot-out competition;

c deposit in addition five hundred Euros (€500) (or equivalent in freely convertible currency) with the written protest.

16.2 If a protest is made, the Technical Officer on duty must immediately notify the Technical Delegate and the FIH Event Director.

16.3 Notwithstanding the provisions of this Regulation, a protest from a decision of an Umpire, Video Umpire or Technical Official during a match or shoot-out competition may not be made to or considered by the Technical Delegate.

16.4 A team may protest to the Technical Delegate about any other decision of the Technical Delegate under this Regulation or application of these Regulations, other than Regulation 1.5. If a protest is to be made the Team Manager must:

a produce in writing the grounds of the protest and must hand that document to the Technical Delegate within thirty (30) minutes of the publication or other communication on which the protest is based;

b deposit five hundred Euros (€500) (or equivalent in freely convertible currency) with the written protest.

16.5 The Technical Delegate must make a decision and publish it within two hours from the submission of a protest, save for protests relating to the nationality or age of a player where further time is required in order to properly investigate the protest (in which case the Technical Delegate must make a decision and publish it as soon as reasonably possible); if possible, the Technical Delegate should also orally notify the decision to the Team Manager concerned immediately after making the decision.

16.6 The Team Manager must make arrangements with the Technical Delegate so that they are available to receive the decision from the Technical Delegate.

16.7 Failure to comply with any part of this Regulation will result in dismissal of the protest.

16.8 The deposit may be refunded in whole or in part if the protest is not allowed, at the discretion of the FIH Executive Board, who will consider the matter at an appropriate time after the match or the event.

16.9 If a team involved in a protest wishes to appeal the decision of the Technical Delegate resulting from any protest under these Regulations, the Team Manager(s) must give written notice to the

Technical Delegate within sixty (60) minutes after the Technical Delegate's decision is published. If no such appeal is lodged, the decision of the Technical Delegate is final.

16.10 If an appeal is lodged, the Technical Delegate must immediately inform the FIH Representative. For tournaments in which there is no FIH Representative see Article 18.14 (below).

17 APPEAL JURY

17.1 FIH will appoint an Appeal Jury. The names of the members of an Appeal Jury will be announced to the participating teams in due course.

17.2 An Appeal Jury shall consist of a minimum of three persons and a maximum of five persons.

17.3 Any person who has taken part in any previous proceedings relating to the matter under appeal must not be appointed to a particular Appeal Jury.

17.4 Reasonable steps will be taken to ensure that at least one member of an Appeal Jury for a particular hearing has played international hockey.

18 APPEALS

18.1 An individual or a team may lodge an appeal against:

a a decision by a Technical Delegate to suspend a player, team, team official or other official;

b a decision of a Technical Delegate following a protest.

18.2 An appeal may not be lodged for consideration by an Appeal Jury in respect of any decision of the Technical Delegate unless the decision appealed against is in respect of a suspension or other penalty imposed to have effect during the remainder of the tournament. Where the decision appealed against is in respect only of a period of suspension or other penalty that may take effect after the conclusion of the tournament, a written notice of appeal must be given, within 3 days of the Technical Delegate's decision being published, to the FIH Director General, who will refer it to the FIH Disciplinary Commissioner.

18.3 A deposit of five hundred Euros (€500) (or equivalent in freely convertible currency) must be paid if the appeal is against a decision by a Technical Delegate to suspend a player, team or team official; the deposit must accompany the written notice of appeal.

18.4 The written notice of appeal must contain a statement outlining the grounds of appeal and indicating whether the appeal is against:

a a finding;

b a penalty imposed;

c both a finding and a penalty;

d procedural irregularities of the Technical Delegate hearing.

18.5 The appeal is not by way of a re-hearing of the evidence. It is limited to a review of the decision of the Technical Delegate to ensure compliance with the Regulations, Code of Conduct Guidelines and principles of natural justice.

18.6 No fresh evidence shall be presented to the Appeal Jury without its approval. If approval is sought to present fresh evidence, particulars of such evidence and the reasons why it was not presented to the earlier decision-maker must also be included in the written notice of appeal.

18.7 The parties are entitled to make oral representations to the Appeal Jury at the hearing.

18.8 The Appeal Jury may conduct the hearing in such a manner and at such time and in such a way as it considers desirable and / or suitable. This may include holding the hearing by video link or any other appropriate form of communications technology. If any party fails to attend the hearing, the Appeal Jury may proceed in the absence of that or any other party.

18.9 The Appeal Jury must publish a decision in writing. A copy must be provided to the FIH Representative, FIH Director General or their designee and the Technical Delegate; it must be published as soon as possible but not later than two hours before the start of the next match in which the individual or team that is the subject of the Appeal is due to participate. Wherever possible, the Chair of the Appeal Jury which heard the case should orally notify the decision to the Team Manager or official concerned immediately after making the decision.

18.10 The decision of the Appeal Jury is final and binding on all parties concerned.

18.11 Notwithstanding the test set out in Article 18.5, the decision of the Appeal Jury shall be based on the balance of probabilities (more likely than not).

18.12 An Appeal Jury has the power:

a to allow or dismiss the appeal;

b to vary the decision of the Technical Delegate;

c to increase, decrease, remit or otherwise vary any penalty included in the decision of the Technical Delegate;

d to impose such other penalty or sanction as it deems fit;

e to recommend to the FIH Executive Board that the deposit be refunded or forfeited;

f to make an order for payment of costs.

18.13 If the Appeal Jury decides, whether or not it allows the appeal in whole or part, that any period of suspension or other penalty may or ought to include the imposition of a suspension that affects matches or otherwise should take effect beyond the conclusion of the tournament, the Appeal Jury must, within 3 days, give written notice of its decision to the FIH Director General, who will refer it to the FIH Disciplinary Commissioner to decide on any further period of suspension or other penalty to be imposed.

18.14 At events where an FIH Representative has not been appointed, any appeal against a decision of a Technical Delegate must be communicated to the FIH Director General, who will refer it to the FIH Disciplinary Commissioner. The procedures in articles 16.10, 18.3 and 18.4 must be followed. As it may not be possible for the FIH Disciplinary Commissioner to reach a decision on any appeal within the timeframe in article 18.9, any decision of the Technical Delegate will stand until the FIH Disciplinary Commissioner has considered the appeal.

19 ANTI - DOPING

19.1 As a pre-condition of their participation in the Event, all players must have undertaken an Anti-Doping education programme prior to the commencement of the Event (if not completed within the preceding 24 months). Each National Association is free to choose which education programme is most suitable for its players, such as the World Anti-Doping Agency's on-line course ALPHA, or a National Anti-Doping Organisation / Regional Anti-Doping Organisation organised training.

19.2 All Anti-Doping tests will be carried out in accordance with the World Anti-Doping Code and the FIH Anti-Doping Rules relevant as at the first playing day of the tournament.

19.3 All matches are subject to Anti-Doping tests as FIH may direct.

19.4 Team Managers will be advised about Anti-Doping test procedures at the Event Briefing meeting.

19.5 Any player listed on the Team Entry form may be the subject of an Anti-Doping test after a match even if that player has not entered the Field of Play. A player may be the subject of more than one Anti-Doping test during a competition.

19.6 A player selected for an Anti-Doping test may not take a shower, bath, ice-bath or similar before providing a urine / blood sample which meets the requirements in the International Standard for Testing.

20 UNFORESEEN EVENTS

20.1 If circumstances arise pertaining to the technical aspects of the conduct of the tournament, which are not provided for in these Regulations, the Technical Delegate will determine any actions necessary.

20.2 If any team affected by a decision of the Technical Delegate under article 20.1 wishes to protest, it may do so following the procedures set out in Regulation 16.

20.3 If circumstances in relation to a wider event matter arise which are not provided for in these Regulations, the FIH Director General or their designee will determine any actions and follow the FIH Crisis Communications procedure as appropriate.

APPENDIX 1

VARIATIONS TO THE RULES OF HOCKEY

Below is a list of Regulations which supersede the Rules of Hockey and they apply to all inter-nations matches listed in Regulation 1.1.

1 CAPTAINS

Rule 3.3: Captains must wear a distinctive armband or similar distinguishing article on an upper arm or shoulder or over the upper part of a sock.

Regulation: Captains must wear a distinctive single colour (not black) or in the team's national colour(s) or a rainbow coloured armband or similar distinguishing article on an upper arm or shoulder or over the upper part of a sock.

2 TIME STOPPAGES

Rule 8.2: Time and play are stopped when a goal is scored and re-started when the teams are ready.

Regulation: After a goal is scored, time is stopped for 40 seconds, except in the case of goals awarded after a Video Referral or a Penalty Stroke. The umpire will then re-start play as soon as possible, unless time has to be stopped for another reason.

Rule 13.3a: Time and play are stopped on the award of a penalty corner and re-started when the teams are ready. Teams should take up their positions for the taking of a penalty corner and put on penalty corner protective equipment without delay (as a guide up to 40 seconds).

Regulation: When a penalty corner is awarded, time is stopped for 40 seconds, except in the case of a re-award of a penalty corner or the award of a penalty corner following a Video Umpire referral, when time will be stopped but the umpires will re-start time and play at the earliest possible opportunity, ensuring that any delay is kept to a minimum.

Rule 2.3(f) Time and play are not stopped for substitutions; however, at the request of a team, time may be stopped to permit a substitution involving a goalkeeper

Regulation: Time must be stopped for any substitution involving a goalkeeper, this includes where a field player is being substituted for a goalkeeper or vice versa.

3 PENALTY CORNER PROCEDURES

Regulation: When an initial penalty corner is awarded, the timing of the match shall be stopped for 40 seconds, as specified in Article 2 above to permit defenders to put on protective equipment before the penalty corner is taken. All field players defending a penalty corner must wear a face mask (as described in Rule 4.2 of the Rules of Hockey) until the first shot at goal (as

described in Rule 13.3 of the Rules of Hockey). Where a defending field player removes the face mask before the first shot at goal, the penalty corner shall be re-taken.

The Umpire shall advise both teams as the countdown clock approaches zero. After 40 seconds if both teams are ready the Umpire shall re-start play by blowing the whistle and the ball shall be injected immediately. Rule 13.6(b) of the Rules of Hockey applies if the injector does not play the ball immediately after the start of the penalty corner.

If a team is not ready, the engaged Umpire must determine whether:

a the delay was due to players finding and putting on their full protective equipment, in which case additional time shall be allowed as necessary without penalty in the interest of player welfare and safety, or

b the delay was intentional, in which case the Umpire shall identify and issue a personal penalty (i.e. a green card) to the player who is responsible for the deliberate delay and the defending team shall defend the penalty corner with one fewer player. Repeated offences by the same team shall result in an increased personal penalty (i.e. a yellow card)

c Where a delay is caused by an attacking player, the Umpire shall issue a personal penalty (a green card) to that player. Repeated offences shall result in an increased personal penalty (i.e. a yellow card)

A decision made or the failure to make a decision under this Article cannot be the subject of a Team Referral under Appendix 17.

4 GREEN CARD – TWO MINUTES SUSPENSION

Rule 14.1.b: For any offence the offending player or team official may be temporarily suspended for 2 minutes of playing time (indicated by a green card).

a For the duration of each temporary suspension, the offending team plays with one fewer player.

b If a field player receives a green card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.

c If a goalkeeper receives a green card, the Umpires stop the time and re-start it immediately after that player has left the field of play.

d The offending player leaves the field immediately and the offending team official goes immediately to the designated place; if they interfere with play on their way to the designated suspension area the Umpire may further penalise them in accordance with the Rules of Hockey.

e Timing of the suspension is controlled by a Technical Official on duty.

f The offending player is permitted to resume play, and the offending team official to resume their duties, when the Technical Official on duty indicates that the period of suspension has been completed.

g If the offending player is a goalkeeper, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that player to resume play.

5 YELLOW CARD – TEMPORARY SUSPENSION

Rule 14.1.c: For any offence the offending player or team official may be temporarily suspended for 5 or 10 minutes of playing time (indicated by a yellow card).

a The duration of temporary suspension is indicated to the Technical Officials on duty by the Umpire who issues the yellow card.

b For the duration of each temporary suspension, the offending team plays with one fewer player.

c If a field player receives a yellow card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.

d If a goalkeeper receives a yellow card, the Umpires stop the time and re-start it immediately after that player has left the field of play.

e The offending player leaves the field immediately and the offending team official goes immediately to the designated place; if they interfere with play on their way to the designated suspension area the Umpire may further penalise them in accordance with the Rules of Hockey.

f Timing of the suspension is controlled by a Technical Official on duty.

g The offending player is permitted to resume play, and the offending team official to resume their duties, when the Technical Official on duty indicates that the period of suspension has been completed.

h If the offending player is a goalkeeper, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that player to resume play.

6 PERSONAL PENALTIES TO TEAM OFFICIALS

Rule 14.1: For any offence the offending player or team official may be:

a cautioned (indicated by spoken words)

b temporarily suspended for 2 minutes of playing time (indicated by a green card)

c temporarily suspended for 5 or 10 minutes of playing time (indicated by a yellow card)

d permanently suspended from the current match (indicated by a red card).

Regulation: A card may only be awarded to a team official by an Umpire. The Technical Official on duty may recommend to an Umpire that a card be awarded to a team official. Control of the team benches is exercised by the Technical Officials on duty in accordance with Regulation 9.

Regulation: A team official who has received a green or yellow card must immediately go to, and remain in, the designated place near the team bench area, in accordance with Rule 14.2, for the duration of the suspension. The Technical Official on duty controls the suspension time. For the duration of the suspension of a team official the team plays with one fewer player (Rule 14.2); when the suspension has been completed, the team may bring its number of players on the field back up by one player.

APPENDIX 2

ONE POOL COMPETITION PLAN AND RANKING

1 PLAN OF THE COMPETITION

1.1 There will be one pool comprising all participating teams.

2 RANKING IN THE POOLS

2.1 Ranking in a pool is determined according to Appendix 3.

3 CLASSIFICATION MATCHES

3.1 This regulation applies only to the final classification play-off competition if it is to be played after the one pool competition.

3.2 The teams for the classification matches will be as follows although the matches will not necessarily be played in this order:

7th Ranked Team v 8th Ranked Team (to determine 7th and 8th places)

5th Ranked Team v 6th Ranked Team (to determine 5th and 6th places)

3rd Ranked Team v 4th Ranked Team (to determine 3rd and 4th places)

1st Ranked Team v 2nd Ranked Team (to determine 1st and 2nd places)

3.3 The score at the end of the regulation time of any match will be registered by FIH as the result of the match.

3.4 If at the end of regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

APPENDIX 3

RANKING IN A POOL

1 In each pool, all the teams will play against each other, and the following points will be awarded for each match:

- three points to the winner;
- one point to each team, in the event of a draw;
- no points to the loser.

2 In each pool, teams will be ranked according to the number of points each has accumulated in the competition.

a If at the end of the pool matches two or more teams have the same number of points for any place in a pool, these teams will be ranked according to their respective number of matches won.

b If there remains equality among two or more teams, then these teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one.

c If there still remains equality among two or more teams, then these teams will be ranked according to their respective number of “goals for”.

d Should there still remain equality among two teams, then the result of the match played between those teams will determine the ranking of the tied teams.

e If more than two teams are involved, then a ranking based upon the results of the matches among (only) them shall determine their respective position, based upon the points awarded in accordance with Article 1 of this appendix. If there remains equality, then the teams involved shall be ranked according to Articles 2.a, b, c, and d of this Appendix.

f If there still remains equality among two or more teams, then these teams will be ranked according to the number of Field Goals scored in the pool matches.

g Should there still remain equality among two teams, then the ranking will be determined by a shoot-out competition between those teams (for details see Appendix 12 of these Regulations).

h If more than two teams are involved, then each team will play a shoot-out competition against the other teams in the same sequence of play as the order of play in the competition, in accordance with Appendix 12 of these Regulations but with one round of 5 shoot-outs only to be taken compulsorily by each team.

i A ranking will then be established based upon the results of the round of the shoot-out competition only, with the award for each play of 3 points to the team having scored the highest number of goals, 1 point to each team having scored an equal number of goals and 0 points to the team having scored the lowest number of goals.

j If equality remains then teams having an equal number of points shall be ranked according to Articles 2.a, b, c and d as applied to goals recorded during the shoot-out competition.

k If an equal position of three (or more) teams still remains thereafter, then the same procedure shall be repeated until the teams can be ranked. The Technical Delegate shall make a draw to establish each sequence of play if such further rounds of shoot-outs are required.

APPENDIX 4

TWO POOLS COMPETITION PLAN AND RANKING

1. PLAN OF THE COMPETITION

1.1 There will be two pools, each comprising half of the number of the participating teams. If the numbers are uneven, one of the pools will comprise one more team than the other.

1.2 The two pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B
1	2
4	3
5	6
8	7
9	10
12	11
13	14
16	15

1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

2. RANKING IN THE POOLS

2.1 Ranking in a pool is determined according to Appendix 3.

3. CLASSIFICATION MATCHES

3.1 The semi-finals will be as follows although the matches will not necessarily be played in this order:

1st Pool A v 2nd Pool B

1st Pool B v 2nd Pool A

The winners of these matches will play for 1st and 2nd places (the final) and the losers will play for 3rd and 4th places.

3.2 Classification matches for 5th to 8th places will be as follows although the matches will not necessarily be played in this order:

3rd Pool A v 4th Pool B

3rd Pool B v 4th Pool A

The winners of these matches will play for 5th and 6th places, and the losers will play for 7th and 8th places.

3.3 Classification matches for 9th to 12th places will be as follows although the matches will not necessarily be played in this order:

5th Pool A	v	6th Pool B
5th Pool B	v	6th Pool A

The winners of these matches will play for 9th and 10th places, and the losers will play for 11th and 12th places.

3.4 Classification matches for 13th to 16th places will be as follows although the matches will not necessarily be played in this order:

7th Pool A	v	8th Pool B
7th Pool B	v	8th Pool A

The winners of these matches will play for 13th and 14th places, and the losers will play for 15th and 16th places.

3.5 If there are an odd but equal number of teams in each pool, the two teams finishing at the bottom of each pool will play against each other for the two last places in the tournament.

3.6 If there is an odd number of teams in one pool and an even number of teams in the other pool, classification matches for the last three places in the tournament will be as follows:

Bottom Pool A	v	Bottom Pool B

The losing team of this match will be ranked in the last place in the tournament and, to determine the next two higher places, the winner will then play the team that finished in the penultimate place in the pool which had the larger number of teams.

3.7 The score at the end of the regulation time of any match will be registered by FIH as the result of the match.

3.8 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

APPENDIX 5

FOUR POOLS 16-TEAM COMPETITION PLAN AND RANKING

1. PLAN OF THE COMPETITION

1.1 There will be four pools, each comprising four teams.

1.2 The four pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B	POOL C	POOL D
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13

1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

2. RANKING IN THE POOLS

2.1 Ranking in a pool is determined according to Appendix 3.

3. CLASSIFICATION MATCHES

3.1 The quarter-finals will be as follows although the matches will not necessarily be played in this order:

1st Pool A	v	2nd Pool B	Match 1
1st Pool D	v	2nd Pool C	Match 2
1st Pool B	v	2nd Pool A	Match 3
1st Pool C	v	2nd Pool D	Match 4

The winners of these matches will play for 1st to 4th places and the losing teams will play for 5th to 8th places.

3.2 The semi-finals will be as follows although the matches will not necessarily be played in this order:

Winner Match 1	v	Winner Match 2
Winner Match 3	v	Winner Match 4

The winners of these matches will play for 1st and 2nd places (the final) and the losers will play for 3rd and 4th places.

3.3 The classification matches for 5th to 8th places will be as follows although the matches will not necessarily be played in this order:

Loser Match 1	v	Loser Match 2
Loser Match 3	v	Loser Match 4

The winners of these matches will play for 5th and 6th places, and the losers will play for 7th and 8th places.

3.4 The classification matches for 9th to 16th places will be as follows although the matches will not necessarily be played in this order:

3rd Pool A	v	3rd Pool D	Match 5
3rd Pool B	v	3rd Pool C	Match 6
4th Pool A	v	4th Pool D	Match 7
4th Pool B	v	4th Pool C	Match 8

The winners of matches 5 and 6 will play for 9th and 10th places and the losers will play for 11th and 12th places.

The winners of matches 7 and 8 will play for 13th and 14th places and the losers will play for 15th and 16th places.

3.5 The score at the end of the regulation time of these matches will be registered by FIH as the result of the match.

3.6 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

APPENDIX 6

FOUR POOLS 16-TEAM COMPETITION WITH A DRAW PLAN AND RANKING

1. PLAN OF THE COMPETITION

1.1 There will be four pools, each comprising four teams.

1.2 The four pools will be composed as follows:

i. The Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted will be positioned in the first row of each one of the pools.
ii. The second row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first row.
iii. The third row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first and second row.
iv. The fourth row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first, second and third row.

POOL A	POOL B	POOL C	POOL D
1	2	3	4
	5 - 8		
	9 - 12		
	13 - 16		

1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

2. RANKING IN THE POOLS

2.1 Ranking in a pool is determined according to Appendix 3.

3. CLASSIFICATION MATCHES

3.1 The winners of the pools will play in the quarter-finals as set out in Article 3.4 below.

3.2 The teams that finish 4th in the pools are eliminated and ranked according to Article 4.1 below

3.3 The teams that finish 2nd and 3rd in the pools play cross-over matches as follows although the matches will not necessarily be played in this order.

2nd Pool A	v	3rd Pool D	Match 1
2nd Pool D	v	3rd Pool A	Match 2
2nd Pool C	v	3rd Pool B	Match 3
2nd Pool B	v	3rd Pool C	Match 4

The winners of these matches will play in the quarter-finals as set out in Article 3.4 below. The losing teams are eliminated and ranked according to Article 4.2 below.

3.4 The quarter-finals will be as follows although the matches will not necessarily be played in this order:

1st Pool A	v	Winner Match 2	Match 5
1st Pool D	v	Winner Match 3	Match 6
1st Pool B	v	Winner Match 1	Match 7
1st Pool C	v	Winner Match 4	Match 8

The winners of these matches will play for 1st to 4th places and the losing teams are eliminated and ranked according to Article 4.3 below.

3.5 The semi-finals will be as follows although the matches will not necessarily be played in this order:

Winner Match 5	v	Winner Match 8
Winner Match 6	v	Winner Match 7

The winners of these matches will play for 1st and 2nd places (the final) and the losers will play for 3rd and 4th places.

3.6 The score at the end of the regulation time of a classification match will be registered by the FIH as the result of the match.

3.7 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

4. CLASSIFICATION RANKING

4.1 The teams that finish 4th in their respective pools will be ranked 13th – 16th and the ranking will be determined as follows.

a The teams will be ranked according to the number of points gained in pool matches

b If there remains equality, the teams will be ranked according to the number of matches won

c If there still remains equality, the teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one

d If there still remains equality, the teams will be ranked according to their respective “goals for”

e If there still remains equality, the teams will be ranked according to the number of Field Goals scored.

f Should there still remain equality, then the ranking will be shared equally.

4.2 The teams that lose the cross-over matches will be ranked 9th – 12th according to the position that they finish in their respective pools. Where two teams finish in the same position in their respective pools the ranking will be determined as follows.

a The teams will be ranked according to the number of points gained in pool matches

b If there remains equality, the teams will be ranked according to the number of matches won

c If there still remains equality, the teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one

d If there still remains equality, the teams will be ranked according to their respective “goals for”

e If there still remains equality, the teams will be ranked according to the number of Field Goals scored

f If there still remains equality, the teams will be ranked on their combined performance in pool and cross-over matches based upon a, b, c, d and e above. If a team loses its cross-over match in a shoot-out competition, it will be deemed to have been awarded 1 point as the score would be equal at the end of regulation time

g Should there still remain equality, then the ranking will be shared equally.

4.3 The teams that lose the quarter-finals will be ranked 5th – 8th according to the position that they finish in their respective pools. Where two teams finish in the same position in their respective pools the ranking will be determined as follows.

a The teams will be ranked according to the number of points gained in pool matches

b If there remains equality, the teams will be ranked according to the number of matches won

c If there still remains equality, the teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one

d If there still remains equality, the teams will be ranked according to their respective “goals for”

e If there still remains equality, the teams will be ranked according to the number of Field Goals scored

f If there still remains equality, the teams will be ranked on their combined performance in pool, cross-over matches and quarter final matches based upon a, b, c, d and e above. If a team wins its cross-over match and / or loses its quarter-final in a shoot-out competition, it will be deemed to have been awarded 1 point per match as the score would be equal at the end of regulation time

g Should there still remain equality, then the ranking will be shared equally.

APPENDIX 7

TWO POOLS 8-TEAM COMPETITION PLAN AND RANKING

1. PLAN OF THE COMPETITION

1.1 There will be two pools, each comprising four teams.

1.2 The two pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B
1	2
4	3
5	6
8	7

1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

2. RANKING IN THE POOLS

2.1 The ranking in a pool is determined according to Appendix 3

3. CLASSIFICATION MATCHES

3.1 The winners of the pools will play in the semi-finals as set out in Article 3.5 below.

3.2 The teams that finish 4th in the pools will play for 7th and 8th places.

3.3 The teams that finish 2nd and 3rd in the pools play cross-over matches / quarter-finals as follows although the matches will not necessarily be played in this order.

2nd Pool A	v	3rd Pool B	Match 1
2nd Pool B	v	3rd Pool A	Match 2

3.4 The winners of these matches will play in the semi-finals as set out in Article 3.5 below. The losers will play for 5th and 6th places.

3.5 The semi-finals will be as follows although the matches will not necessarily be played in this order:

1st Pool A	v	Winner Match 2
1st Pool B	v	Winner Match 1

The winners of these matches will play for 1st and 2nd places (the final) and the losers will play for 3rd and 4th places.

3.6 The score at the end of the regulation time of these matches will be registered by FIH as the result of the match.

3.7 If at the end of the regulation time the result of a classification match is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

APPENDIX 8

TWO POOLS 10-TEAM COMPETITION PLAN AND RANKING

1. PLAN OF THE COMPETITION

1.1 There will be two pools, each comprising five (5) teams.

1.2 The two pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B
1	2
4	3
5	6
8	7
9	10

1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing Meeting.

2. RANKING IN THE POOLS

Ranking in a pool is determined according to Appendix 3.

3. CLASSIFICATION MATCHES

3.1 The quarter-finals will be as follows although the matches will not necessarily be played in this order:

1st Pool A	v	4th Pool B	Match 1
2nd Pool B	v	3rd Pool A	Match 2
2nd Pool A	v	3rd Pool B	Match 3
1st Pool B	v	4th Pool A	Match 4

The winners of these matches will play for 1st to 4th places and the losing teams will play for 5th to 8th places.

3.2 The semi-finals will be as follows although the matches will not necessarily be played in this order:

Winner Match 1	v	Winner Match 2
Winner Match 3	v	Winner Match 4

The winners of these matches will play for 1st and 2nd places (the final) and the losers will play for 3rd and 4th places.

3.3 The classification matches for 5th to 8th places will be as follows although the matches will not necessarily be played in this order:

Loser Match 1 v Loser Match 2

Loser Match 3 v Loser Match 4

The winners of these matches will play for 5th and 6th places and the losers will play for 7th and 8th places.

3.4 Classification matches for 9th and 10th places will be as follows:

5th Pool A v 5th Pool B

3.5 The score at the end of the regulation time of these matches will be registered by the FIH as the result of the match.

3.6 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

APPENDIX 9

THREE POOLS 8-TEAM COMPETITION PLAN AND RANKING

1. PLAN OF THE COMPETITION

1.1 There will be two initial pools, each comprising four teams.

1.2 The two pools will be composed as follows based on their FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B
1	2
4	3
5	6
8	7

1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing Meeting.

2. RANKING IN THE POOLS

Ranking in a pool is determined according to Appendix 3.

3. CLASSIFICATION MATCHES

3.1 The semi-finals will be as follows although the matches will not necessarily be played in this order:

1st Pool A v 2nd Pool B

1st Pool B v 2nd Pool A

The winners of these matches will play for 1st and 2nd places (the final) and the losers will play for 3rd and 4th places.

3.2 The score at the end of the regulation time of these matches will be registered by the FIH as the result of the match.

3.3 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

3.4 The classification matches for 5th to 8th places will be as follows:

a After completion of the pool matches (Pool A and Pool B) the 3rd and 4th placed teams from each pool will be placed into Pool C comprising four (4) teams.

b The number of points, goals for and goals against that each of these two teams have accumulated in either Pool A or Pool B, based only upon the results of the matches played between them, will be carried forward into Pool C.

c The four teams in Pool C will then play against each of the two teams that they have not played in the Preliminary Pool Round.

d The matches in Pool C will be as follows although the matches will not necessarily be played in this order:

4th Pool A	v	4th Pool B
3rd Pool A	v	3rd Pool B
3rd Pool A	v	4th Pool B
3rd Pool B	v	4th Pool A

e The following points will be awarded for the matches played by each team in Pool C:

- three points to the winner
- one point to each team, in the event of a draw
- no points to the loser

f Teams will be ranked according to the number of points each has accumulated in Pool C, that is the sum of the points carried forward from the matches referred to in 3.4b above and the points awarded from the matches in 3.4c above. If there is equality between two or more teams then the teams involved will be ranked according to Article 2 of Appendix 3.

APPENDIX 10

FOUR POOLS 8-TEAM COMPETITION PLAN AND RANKING

1. PLAN OF THE COMPETITION

1.1 There will be two initial pools, each comprising four teams.

1.2 The two pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B
1	2
4	3
5	6
8	7

1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing Meeting.

2. RANKING IN THE A AND B POOLS

Ranking in a pool is determined according to Appendix 3.

3. CLASSIFICATION MATCHES

3.1 After the completion of the initial pools (A and B), the bottom two (2) teams from each of these pools will be placed in pool C and the top two (2) teams will be placed in pool D.

3.2 The number of points, goals for and goals against that each of these two teams have accumulated in either Pool A or Pool B, based only upon the results of the matches played between them, will be carried forward into Pool C or Pool D.

3.3 The four teams in Pool C and Pool D will then play against each of the two teams that they have not played in the Preliminary Pool Round.

3.4 The matches in Pools C and D will be as follows although the matches will not necessarily be played in this order:

Pool C			Pool D		
4th Pool A	v	4th Pool B	2nd Pool A	v	2nd Pool B
3rd Pool A	v	3rd Pool B	1st Pool A	v	1st Pool B
3rd Pool A	v	4th Pool B	1st Pool A	v	2nd Pool B
3rd Pool B	v	4th Pool A	1st Pool B	v	2nd Pool A

3.5 The following points will be awarded for the matches played by each team in Pools C and D:

- three points to the winner
- one point to each team, in the event of a draw
- no points to the loser

3.6 Teams will be ranked according to the number of points each has accumulated in Pools C or D that is the sum of the points carried forward from the matches referred to in 3.2 above and the points awarded from the matches in 3.3 above. If there is equality between two or more teams, then the teams involved will be ranked according to Article 2 of Appendix 3 in respect of results in Pools C and D.

3.7 The classification match for 7th and 8th place will be as follows:

3rd Pool C v 4th Pool C

3.8 The classification match for 5th and 6th place will be as follows:

1st Pool C v 2nd Pool C

3.9 The classification match for 3rd and 4th place will be as follows:

3rd Pool D v 4th Pool D

3.10 The final will be as follows:

1st Pool D v 2nd Pool D

3.11 The score at the end of the regulation time of the classification matches will be registered by the FIH as the result of the match.

3.12 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

APPENDIX 11

TWO TEAMS PLAY-OFF COMPETITION

1. RANKING IN THE COMPETITION

1.1 The two teams shall play three times against each other. There shall be at least one day rest during the competition and there shall be at least 22 hours' time difference between the start times of matches on consecutive days. However, with the permission of FIH, the requirement to have the rest day may be waived providing that the request for waiving that day is made to FIH prior to the competition commencing with the agreement of the both participating countries.

1.2 The following points shall be awarded for each match:

- three points to the winner
- one point to each team, in the event of a draw
- no points to the loser

Teams shall be ranked according to the number of points each has accumulated in the competition.

1.3 If there remains equality among the two teams, then the teams will be ranked according to their respective goal difference (which means "goals for" less "goals against"). A positive goal difference always takes precedence over a negative one.

1.4 If at the end of the regulation time of the third match the number of points, goals for and goals against awarded to both teams are equal, in order to establish an outright winner, a shoot-out competition as specified in Appendix 12 will be played to establish the winner of the match.

1.5 If the same team wins the first two matches, it is not compulsory to play the third match.

APPENDIX 12

SHOOT-OUT COMPETITION

In a shoot-out competition, five players from each team take a one-on-one shoot-out alternately against a defender from the other team as set out in this Regulation. The shoot-out competition comprises all series of shoot-outs required to determine a result.

The following sets out both the playing Rules and the procedures to be followed.

1 If the shoot-out competition takes place after the end of a match, the first shoot-out should take place as soon as possible after the end of the match but no later than five (5) minutes after the end of regulation playing time.

2 The respective Team Managers provide five players to take and one player to defend the shoot-outs from those on the Match Report except as excluded below. A player nominated to defend the shoot-outs can also be nominated to take a shoot-out. No substitutions / replacements are permitted during the shoot-out competition other than as specified below.

3 A player who is still serving a disciplinary suspension by the Technical Delegate at the time the shoot-out competition takes place or has been excluded permanently (red card) during the match which leads to the shoot-out competition, cannot take part in that shoot-out competition. A player who has been warned (green card) or temporarily suspended (yellow card) may take part in the shoot-out competition even if the period of their suspension has not been completed at the end of the match.

4 The Technical Delegate will specify the method of timing shoot-outs taking account of the facilities available and the need to control time accurately.

5 The Technical Delegate will specify the goal to be used.

6 A coin is tossed; the team which wins the toss has the choice to take or defend the first shoot-out.

7 All persons listed on the Match Report other than any player who has been excluded permanently (red card) during the match which leads to the shoot-out competition are permitted to enter the field of play on the half-way line.

8 The goalkeeper / defending player of the team taking a shoot-out shall wait on the back-line outside the circle.

9 A player taking or defending a shoot-out may enter the 23m area for that purpose.

10 Players taking a shoot-out and also defending the shoot-outs taken by opponents are allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put back on their protective equipment.

11 Five players from each team take a shoot-out alternately against the goalkeeper / defending player of the other team making a total of 10 shoot-outs.

12 Taking a shoot-out:

a the goalkeeper / defending player starts on or behind the goal-line between the goal posts;

b the ball is placed on the nearest 23m line opposite the centre of the goal;

c an attacker stands outside the 23m area near the ball;

d the Umpire starts the shootout either;

- by blowing the whistle, or
- by signalling to the Technical Table that they can sound an automatic whistle that is linked to the stadium PA system which simultaneously starts the 8 second clock

e an official at the technical table starts the clock;

f the attacker and the goalkeeper / defending player may then move in any direction;

g the shoot-out is completed when:

i 8 seconds has elapsed since the starting signal;

ii a goal is scored;

iii the attacker commits an offence;

iv the goalkeeper / defending player commits an unintentional offence inside or outside the circle in which case the shoot-out is re-taken by the same player against the same goalkeeper / defending player;

v the goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;

vi the ball goes out of play over the back-line or side-line; this includes the goalkeeper / defending player intentionally playing the ball over the back-line.

h in the case of play having been stopped at a shoot-out for any reason without any of the actions listed in 12g having occurred, then the shoot-out is retaken.

13 If a penalty stroke is awarded as specified above, it can be taken and defended by any eligible player on the Match Report subject to the provisions of Articles 16, 17 and 18 of this Appendix.

14 The team scoring the most goals (or ahead by more goals than the other team has untaken shoot-outs available) is the winner.

15 A player may be suspended by a yellow or red card but not by a green card during the shoot-out competition.

16 If during a shoot-out competition (including during any penalty stroke which is awarded) a player is suspended by a yellow or red card:

a that player takes no further part in that shoot-out competition and, unless a goalkeeper / defending player, cannot be replaced;

b the replacement for a suspended goalkeeper / defending player can only come from the five players of that team nominated to take part in the shoot-out competition:

i the replacement goalkeeper / defending player is allowed reasonable time to put on protective equipment similar to that which the goalkeeper / defending player they are replacing was wearing;

ii for taking their own shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.

c any shoot-out due to be taken by a suspended player is forfeited; any goals scored by this player before being suspended count as a goal.

17 If during a shoot-out competition, a defending goalkeeper / defending player is incapacitated:

a that goalkeeper / defending player may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded in this Appendix or unless suspended by an Umpire during the shoot-out competition;

b the replacement goalkeeper:

i is allowed reasonable time to put on protective equipment similar to that which the incapacitated goalkeeper / defending player was wearing;

ii if this replacement is also nominated to take a shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.

18 If during a shoot-out competition, an attacker is incapacitated, that attacker may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded above or unless suspended by an Umpire during the shoot-out competition.

19 Any replaced player (defender or attacker) takes no further part in the shoot-out competition.

20 If an equal number of goals are scored after each team has taken five shoot-outs:

a a second series of five shoot-outs is taken with the same players, subject to the conditions specified in this Appendix;

b the sequence in which the attackers take the shoot-outs need not be the same as in the first series;

c the team whose player took the first shoot-out in a series defends the first shoot-out of the next series;

d when one team has scored or been awarded one more goal than the opposing team after each team has taken the same number of shoot-outs, not necessarily being all five shoot-outs, that team is the winner.

21 If an equal number of goals are scored after a second series of five shoot-outs, additional series of shoot-outs are taken with the same players subject to the conditions specified in this Appendix:

a the sequence in which the attackers take the shoot-outs need not be the same in any subsequent series;

b the team which starts each shoot-out series alternates for each series.

22 Unless varied by this Appendix or Appendix 1, the Rules of Hockey apply during a shoot-out.

APPENDIX 13

FIH CODE OF CONDUCT

1. PURPOSE, SCOPE AND APPLICATION

1.1 The International Hockey Federation (FIH) is recognised by the International Olympic Committee as the sole ultimate governing body for the sport of Hockey throughout the world and the *Code of Conduct* is adopted and implemented as part of FIH's continuing efforts to preserve the integrity of the sport of *Hockey*.

1.2 The *Code of Conduct* aims to promote the highest standard of behaviour and conduct in the administration, coaching and playing of hockey and is an effective means to deter any *Participan*t from conducting themselves improperly both on and off the field-of-play or in a manner that is contrary to the spirit of hockey.

1.3 Unless otherwise indicated, words in italicised text in the *Code of Conduct* are defined terms and their definitions are set out in Article 3.

1.4 All *Participants* are automatically bound by and required to comply with all of the provisions of the *Code of Conduct*. Accordingly, by their participation in a *Match* or an *International Event*, such *Participant* shall be deemed to have agreed that it is their personal responsibility to familiarise themselves with all of the requirements of the *Code of Conduct*, including what conduct constitutes an offence under the *Code of Conduct*.

1.5 The National Association of each participating team is responsible for informing and educating *Participants* about the *Code of Conduct*. National Associations shall share liability with *Participants* should breaches of the *Code of Conduct* occur.

1.6 All *Participants* are bound by the *Code of Conduct* at all times and shall continue to be bound by and required to comply with the *Code of Conduct* until they have not participated in an *International Event* during the *Applicability Period*. During the *Applicability Period*, *FIH* shall have jurisdiction over all *Participants* under the *Code of Conduct.*

1.7 The Technical Delegate has jurisdiction to deal with breaches of the *Code of Conduct* during the tournament (unless the Technical Delegate is in breach, in which case, the matter will be dealt with by the *FIH Director General*). After the *International Event* has been completed and at all other times, any breaches of the Code of Conduct shall be dealt with by the *FIH Director General*, who may refer matters to the *FIH Disciplinary Commissioner* for a decision, if appropriate. Breaches of the *Code of Conduct* by FIH Representatives and staff shall be dealt with in accordance with FIH Staff Procedures.

1.8 Further information about the application of the *Code of Conduct*, appeal process, Guidelines on Sanctions and the Process for Hearing and Determining Any Reported Offence is contained in FIH Tournament Regulations.

1.9 The *Code of Conduct* came into full force and effect at *FIH* level on 1 May 2016 (the *Effective Date*) and superseded the previous *Code of Conduct* as from that date. It may be amended from time to time by *FIH.*

2: CODE OF CONDUCT OFFENCES

2.1 General Behaviour

a *Participants* shall comply at all times with the *FIH Statutes* and General Regulations, Rules of Hockey, *FIH* Tournament Regulations, *FIH* Anti-Doping Rules, *FIH* Integrity Code, the Olympic Movement Code on the Prevention of the Manipulation of Competitions, *FIH* Media Policy, *FIH Code of Conduct* and any other rules and regulations that may come into force from time to time.

b *Participants* shall always use their best efforts during a *Match* when competing in an *International Event.*

c *Participants* shall conduct themselves fairly, properly and in an acceptable manner on and off the field of play, including inside or around the hockey venue and accommodation.

d *Participants* shall not act (or fail to act) in any way which may harm the interests and reputation of *FIH, a Continental Federation or National Association* or bring *Hockey* into disrepute.

Conduct described in 2.2 to 2.4 below, if committed by a *Participant* during an *International Event*, shall amount to an offence by a *Participant* under the *Code of Conduct.*

Comment: *Where considered helpful, guidance notes have been provided beneath the description of a particular offence. Such notes are intended only to provide guidance as to the nature and examples of certain conduct that might be prohibited by a particular Article and should not be read as an exhaustive or limiting list of conduct prohibited by such Article.*

2.2 Specific Offences – Level One

The penalty for a Level 1 Offence shall be an official reprimand or a suspension of the individual for a minimum of one match with or without an official reprimand.

a Using language or gesture(s) that is obscene, offensive or of an insulting nature.

Note: This includes: (i) excessively audible or repetitious swearing; and (ii) obscene gestures which are not directed at another person, such as swearing in frustration at one's own poor play or misfortune.

b Showing dissent at an Umpire's decision

Note: Dissent will include disputing / protesting, reacting in a provocative or disapproving manner in an inappropriate way towards any decision made by an Umpire or other official. This may include arguing or entering into a prolonged discussion with an Umpire or a Technical Official about the decision.

c Charging or advancing towards an Umpire or Technical Official in an aggressive manner during an *International Event*.

d Excessive appealing of an Umpire's, Video Umpire's or Technical Official's decision, or crowding an Umpire or Technical Official.

Note: Excessive appealing shall include repeated appealing of the same decision / appeal.

e Throwing a stick or ball (or any other object or item of equipment) at or near another *Participant* or any other person in an inappropriate and / or dangerous manner.

f Inappropriate and/or deliberate physical contact between players in the course of play

Note: Without limitation, *Participants* will breach this article if they deliberately or recklessly or negligently push, walk or run into another *Participant*.

g Feigning injury and / or overreacting to alleged physical contact from another player.

Note: Without limitation, *Participants* will breach this article if they deliberately fake an injury in order to penalise another *Participant* against whom it is alleged committed a foul against them.

h Abuse of hockey equipment or clothing, venue equipment or fixtures and fittings.

Note: This includes any action(s) outside the course of normal hockey actions, such as hitting or kicking the goal posts and any action(s) which intentionally or negligently results in damage to the team benches, advertising boards, dressing room doors, mirrors, windows and other fixtures and fittings.

i Breach of FIH's Uniform Advertising Policy or FIH Team Dress Protocol

Note: One of the core objectives of FIH Uniform Advertising Policy and FIH Team Dress Protocol is to ensure appropriate and professional standards of appearance on the field of play and during opening and closing ceremonies at *International Events* and to prevent any practices that undermine that objective.

j Breach of FIH Media Policy

Note: One of the core objectives of FIH Media Policy is to ensure compliance with all contractual obligations imposed upon FIH by its media partner(s). This includes failure by a *Participant* to participate in a press conference when requested to do so by FIH.

k Public criticism of, or inappropriate public comment in relation to an incident occurring in an *International Match* or any *Participant* or team participating in any *International Match* or *FIH*, generally, irrespective of when such criticism or inappropriate comment is made.

l Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that either is contrary to the spirit of the game or brings the game into disrepute.

Note: Article 2.2 l is intended to be a 'catch-all' provision to cover any type of conduct of a minor nature that is not, and because of its nature cannot be, adequately covered by the specific offences set out elsewhere in the *Code of Conduct*.

m Repeated failure to comply with the directions of a Technical Official

Note: Repeated failure includes a situation where a player, coach, manager or other team personnel has been given directions by a Technical Official just once and fails to comply. Such directions includes being asked to remain within the team bench, to wear a bib when warming down, etc.

2.3 Specific Offences – Level Two

The penalty for a Level 2 offence shall be a suspension of the individual for a minimum of two matches.

a Using language or gesture(s) that is seriously obscene, seriously offensive or have a seriously insulting nature to another *Participant* or any other third person.

Note: It is acknowledged that there will be verbal exchanges between Players in the course of play. Rather than seeking to eliminate these exchanges entirely, Umpires or technical officials will be required to report such conduct that falls below an acceptable standard.

The following factors are indicative of language or a gesture being serious:

(i) Whether the language or gesture was excessive and/or orchestrated

(ii) Whether the language or gesture could have caused or did in fact cause a reaction from the participant or third person

b Serious public criticism of, or inappropriate public comment in relation to an incident occurring in an *International Match* or any *Participant* or team participating in any *International Match* or *FIH*, generally, irrespective of when such criticism or inappropriate comment is made.

Note The following factors are indicative of “serious public criticism”:

(i) Criticism that can reasonably be considered to be insulting

(ii) Criticism that can reasonably be considered to be meant to humiliate

(iii) Criticism of a threatening nature

(iv) Criticism that is of a disparaging nature

(v) Criticism that vilifies any Participant or team

(vi) Breach of the FIH Gender Equality Policy

c Any attempt to manipulate any *Match* or *International Event* for inappropriate strategic or tactical reasons.

Note: This is intended to prevent the manipulation of *Matches* for inappropriate strategic or tactical reasons (such as when a team deliberately loses a pool *Match* in an *International Event* in order to affect the standings of other teams in that event). It is not intended to cover any corrupt or fraudulent acts (including any use of inside information and / or related betting activity). Such conduct is prohibited under the FIH Integrity Code and the Olympic Movement Code on the Prevention of the Manipulation of Competitions and must be dealt with according to the procedures set out therein.

d Intimidation of an Umpire or other third person whether by language or conduct (including gestures) during an *International Match*.

Note: Includes appealing in an aggressive or threatening manner.

e Threat of assault or physical assault (without injury) on a *Participant* or any other third person.

Note: This offence is not intended to cover threats of assault, which are prohibited under Article 2.4, ie where directed at an Umpire or technical official.

A threat of assault includes gestures which would reasonably cause a Participant or third person to be in fear of physical harm or offensive contact

Physical assault refers to intentional or reckless physical contact with a Participant or any other person, whether by using fists, feet or equipment (including but not limited to a hockey stick or hockey ball)

f Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that is either contrary to the spirit of the game or brings the game into disrepute

Note: Article 2.3 f is intended to be a 'catch-all' provision to cover any type of conduct of a serious nature that is not, and because of its nature cannot be, adequately covered by the specific offences set out elsewhere in the *Code of Conduct*

2.4 Specific Offences – Level Three

The penalty for a Level 3 offence shall be a suspension of the individual for a minimum of five matches.

a Threat of assault or physical assault (without injury) on an Umpire or Technical Official

b Physical assault of another *Participant* or any other person (including a spectator)

c Any act of violence on or off the field of play during an *International Event*.

d Spitting towards another participant

e Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that is either contrary to the spirit of the game, or brings the game into disrepute

Note A threat of assault includes gestures which would reasonably cause a Participant or third person to be in fear of physical harm or offensive contact.

Physical assault refers to intentional or reckless physical contact with a Participant or any other person, whether by using fists, feet or equipment (including but not limited to a hockey stick or hockey ball).

Injury includes bruising.

An act of violence includes the causing of deliberate physical harm to any person, whether Participant, Umpire or Technical Official. Kicking, punching or fighting would be considered to be acts of violence. The force of contact and resulting injury would be indicative of the seriousness of the act of violence

3. DEFINITIONS

Applicability Period

For the purpose of this *Code of Conduct*, this is defined as a period of 3 months after the last *International Event* that a *Participant* has taken part in.

Code of Conduct

This Code of Conduct, as amended from time to time.

Continental Federation / National Association

A continental or national entity which is a member of or is recognised by *FIH* as the entity governing the sport of hockey in a continent/country.

Disciplinary Commissioner

The Disciplinary Commissioner appointed in accordance with Article 11.1 of *FIH Statutes*

Effective Date

As defined in Article 1.9

Executive Board.

The Executive Board of *FIH*.

FIH

The International Hockey Federation.

FIH Director General

The person appointed by *FIH* from time to time to act in that role, or their designee.

Hockey

The sport of hockey, including both field and indoor hockey and all current and future forms, variations and/or derivatives of the game modified or derived from its traditional form, irrespective of the number of players involved, or the type of venue or playing surface used (excluding only ice-hockey), as decided from time to time by the Executive Board.

Match

A hockey match of any format and duration in length in which two hockey teams compete against each other to which *FIH* deems it appropriate that the *Code of Conduct* should apply.

International Event.

A duly sanctioned match or event contested by national representative teams.

Participants

Participants shall be considered as the following:

a All *National Association* team members and officials including Players, Team Management, Coaching Staff, Medical Staff, Technical Support Staff and any duly appointed representatives of the *National Associations* of the participating teams.

b All *FIH* tournament officials including the *FIH* Representatives, *FIH* staff, Technical Delegate, Technical Officials, Umpires' Managers, Medical Officers, Media Officers, Umpires and any other ad hoc officials appointed by the *FIH* or the organising committee.

c The host *National Association's* representatives and the members of the organising committee.

Statutes

Statutes of *FIH*.

APPENDIX 14

FIH CODE OF CONDUCT – GUIDELINES TO TECHNICAL DELEGATES ON PROCESS FOR HEARING AND DETERMINING ANY REPORTED OFFENCE

1 THE REPORT

All reports of any offence against the FIH Code of Conduct shall be made to the Technical Delegate.

The Technical Delegate is to determine the level of the offence.

A report can be received by the Technical Delegate from any person but if received later than 24 hours after the occurrence of the conduct said to constitute the offence the Technical Delegate must exercise discretion as to whether to accept such a report. That discretion is to be exercised taking into account the seriousness of the reported behaviour and the reason for the delay in making the report.

2 PRINCIPLES OF NATURAL JUSTICE

The principles of natural justice apply in the following way.

The Technical Delegate will advise the Team Manager of

- the fact of the report of an offence;
- the identity of the team member(s) reported;
- the level of the offence;
- the time and place of the hearing;
- details of the conduct and the mode of proof of it;
- if the report was received later than 24 hours after the occurrence of the conduct said to constitute the offence the Technical Delegate must state the reasons for the exercise of the discretion to accept the report. No appeal from the exercise of that discretion is available.

3 THE HEARING

Should the Technical Delegate accept the report and decide to hold a hearing, such hearing must be held as soon as possible after receipt of the said report.

If an offence occurs less than 24 hours before the end of the tournament, a hearing can be held, via electronic means, not more than seven (7) days after the end of the tournament. Following such a hearing the Technical Delegate must give written notice of the decision to the FIH Director General as set out in Regulation 15 above.

The Technical Delegate must chair the meeting (subject to delegation for reason of conflict of interest).

The hearing must be attended by the person the subject of the report and one representative if they desire (in addition the person the subject of the charge may be assisted by an interpreter).

The Technical Delegate must outline the evidence relied on to support the report including showing any video footage that may be available.

The team member is to be asked for their response to the report, ie do they accept the offence as alleged or not. The team member must be permitted to present material as to either or both of the fact of the offence or penalty.

Should the person who is the subject of the report fail to attend the hearing, the hearing shall take place in the absence of that person and the fact of the failure to attend shall be taken into account in the determination of the appropriate penalty in the event that an offence is found to have been committed.

4 THE DECISION

The decision should be in writing and read to the person the subject of the report by the Technical Delegate (through an interpreter if necessary). It should deal (at least) with the following matters:

a whether or not the team member accepts the breach of the Code of Conduct;

b if the team member does not accept the breach, a finding as to whether a breach has occurred and why.

Should it be found (or agreed) that an offence has been committed either the minimum penalty will be imposed or, at the entire discretion of the Technical Delegate, a greater penalty. If a greater penalty is being considered then:

a the disciplinary history of the team member;

b the attitude of the team member at the hearing;

c any penalty already incurred, eg if a personal penalty card was given during the match the length of time of any suspension served under that card;

d the seriousness of the offence by comparison with other offences at this level

will be taken into account by the Technical Delegate in imposing a greater penalty and details of which will be set out in the written decision.

5 DEFINITION OF THE PENALTY

A clear definition of the penalty will include:

a the number of matches for which the team member is suspended;

b the date of commencement of the suspension;

c a statement whether, in the view of the Technical Delegate, any additional period of suspension or other penalty to take effect beyond the conclusion of the tournament should be imposed or may be appropriate; and, if so:

i a statement that the decision to impose any further suspension or penalty is referred to the FIH Director General for further consideration by the FIH Disciplinary Commissioner; and

ii a summary of the Technical Delegate's reasons that may justify the imposition of an additional suspension or other penalty.

APPENDIX 15

FIH MEDIA POLICY

1 PURPOSE, SCOPE AND APPLICATION

1.1 The International Hockey Federation (*FIH*) is recognised by the International Olympic Committee as the sole ultimate governing body for the sport of *Hockey* throughout the world.

1.2 The Policy aims to assist in the management of the relationship between the accredited media covering *International Events* and *Participants*. Crucially, this *Policy* also assists in maximising and enhancing the social media coverage of *International Events* to help achieve *FIH's* purpose.

1.3 Unless otherwise indicated, words in italicised text in the *Policy* are defined terms and their definitions are set out in Article 4 of this policy.

1.4 All *Participants* are automatically bound by and required to comply with all of the provisions of the *Policy*. Accordingly, by their participation in a *Match* or an *International Event*, such *Participants* shall be deemed to have agreed that it is their personal responsibility to familiarise themselves with all of the requirements of the *Policy* and acknowledge non-compliance with the *Policy* may result in disciplinary action being taken against them.

1.5 While this *Policy* sets out general guidelines and minimum requirements, *FIH* reserves the right to apply flexibility whenever needed, for the benefit of all parties, and to modify them following consultation with the *Participants*.

1.6 The *National Association* of each participating team is responsible for informing and educating *Participants* about the *Policy* and ensuring that each *Participant's* media (and social media) activity prior to, during and after the *International Event* is in accordance with the *Policy* and does not bring the name of the *FIH* and sport of *Hockey* into disrepute.

1.7 Each Participant acknowledges the importance of communicating and cooperating with the media in order to enhance the image of *International Events*. The Policy applies to all *Participants* for the duration of the *International Event* (from the start of the *Outward Journey* until the conclusion of the *Homeward Journey*).

1.8 The Code of Conduct came into full force and effect at FIH level on 1 May 2016 (the Effective Date) and superseded the previous Code of Conduct as from that date. It may be amended from time to time by FIH.

2. MEDIA ACTIVITIES

2.1 *Participants*, and in particular, Captains and Coaches shall participate in media conferences / briefings.

2.2 *Participants* shall participate in media activities. Media activities may vary from each *International Event*, but shall include training sessions, photo opportunities, media conferences / briefings and interviews. Still and moving images from these media activities may be used for promotional and broadcast production.

2.3 *Participants* shall take part in promotional video shoots or other similar activity as may be reasonably required by *FIH*. These may be scheduled on non-match days.

2.4 *Participants* shall participate in TV and / or radio interviews pre and post *Matches*, throughout the *International Event*, for promotional activity and international broadcast.

2.5 The capturing of team “huddles” may take place before the start of any period of a *Match*

2.6 Each changing room may have a small remote-controlled camera installed or a RF Camera with a cameraman which will be used according to the following protocol:

a the location of the cameras will be indicated to Team Managers

b a red cue light will indicate when the camera is live to air

c shots will be wide angled to encompass the team rather than focused on individuals

d these cameras will provide vision only; there will be no audio

e the maximum usage is specified below, however not all shots will be used for each *Match*.

f use of the shots will be determined by the Host Broadcaster for each *Match*

g shots from changing room cameras may only be used at the following times:

i a single shot may be transmitted from each changing room on a delayed basis as part of a pre-recorded sequence showing the team arriving at the venue, exiting the bus, moving into the tunnel area and entering the changing room. It will be a wide shot of the team entering the changing room moving to and placing their gear in their respective positions

ii a single shot from each changing room of a maximum of 20 seconds may be transmitted live between 8 and 10 minutes before the start of a *Match*. These shots should show the final team huddle / interaction prior to leaving the changing room

iii during half-time a single shot from each changing room for a maximum of 20 seconds may be transmitted live at a specified time

iv subject to prior agreement with each individual team, a maximum of 2 shots post *Match* from each changing room may be recorded and broadcast on a delayed basis. These will be a maximum of 20 seconds duration each. Agreement on the use of these shots can be reached based on results (eg it may be agreed that these shots are not used if a team loses a Match)

2.7 *Participants* may receive requests for half-time interviews, however these are subject to agreement by the respective Team Management and *FIH*.

2.8 A compulsory post-Match Mixed Zone or equivalent will be in operation following all *Matches*. It will be managed by FIH and is designed for brief commentary on the *Match,* not detailed interviews. The Mixed Zone, or its equivalent, is a managed area where the accredited media have the opportunity to interview players and coaching staff as they leave the Match Venue. Players and coaching staff are separated from the media by means of suitable barriers. The Mixed Zone opens following the end of the *Match*. Written press will have priority in terms of access to players and coaches in the Mixed Zone. This is followed by TV and radio rights holders and finally

broadcast non-rights holders. All players and coaches should leave the Match Venue through the Mixed Zone, unless otherwise agreed by the FIH Event Director.

2.9 *Participants* will be required to give compulsory flash interviews:

a at half-time (either at the start or at the end of the half-time)

b within one (1) minute of the end of a Match / Shoot-out, unless it is deemed unreasonable to do so by the FIH Event Director

c the captains of the two teams shall attend one world feed interview on the field or in close proximity of the changing room immediately after the end of the Match / Shoot-out and prior to returning to the changing room

d each interview will be conducted in English by the Host Broadcaster's reporter (player's mother tongue is also an option, provided that an interpreter is available for immediate translation)

e *FIH* may put in place a process to select a Player of the Match for each *Match; i*f this happens the Player of the Match will conduct a flash interview after the final whistle / Shoot-out and prior to returning to the changing room

2.10 *Participants* shall participate in a Highlights Show, by providing an interview and / or commentary, which will broadcast after the conclusion of the world feed.

2.11 *Participants* shall participate in guest slots during live broadcast

2.12 *Participants* shall participate in a "Master Class" slot during broadcast. This will provide an opportunity to analyse performances individually and as a team and will take place on non-match days.

2.13 Umpires may be required to wear for broadcasting purposes specifically designed cameras and microphones.

3. IMAGE AND DATA RIGHTS

3.1 *Participants* consent to be filmed, televised, photographed, identified and / or otherwise recorded during *International Events*, and that their captured or recorded images, together with their name, likeness, voice, performance and biographical information, may be used in any content, format and through any media or technology whether now existing or created in the future, by the *FIH* and third parties authorised by the FIH during and after an *International Event* in perpetuity in relation to the promotion of the *International Event*, the sport of *Hockey* and the *FIH*, in a commercial or non-commercial manner

3.2 The copyright of footage and photographic images produced by *FIH* and third parties remains with the *FIH*. Written permission from *FIH* must be given for any *Participant* or third party to use the footage/images.

3.3 All rights to exploit any news and information services and content arising from the *International Event* are retained by *FIH*, including, without limitation, all data, stills, audio and audio visual archive.

3.4 *Participants* consent to their personal information ("Personal Data") being collected by the *FIH* and organising committees, and to such data being stored and used by the *FIH* and organising committees in any place required for its operation, for the purposes of facilitating their participation in, and/or organising, *International Events*. This consent includes the right for the *FIH* and organising committees to collect and process their Personal Data, including where necessary to share such data with law enforcement authorities and other third parties, in all manners necessary for the following purposes:

a security risk assessments

b manage accreditations

c carry out Anti-Doping activities

d manage tournaments and results

e provide services to participants and the media

f investigation and/or prosecution of breaches of any of the *FIH Statutes*, *Code of Conduct* and other applicable rules and regulations (which may require, for example, the collection relevant information in relation to the prevention of the manipulation of competitions);

g statistics, historical studies and other *FIH* approved research projects conducted during and after the International Event

h any other data processing operation to which they provide their express consent to the *FIH* and / or the organising committee

4. DEFINITIONS

Code of Conduct

The *FIH* Code of Conduct

Continental Federation / National Association

A continental or national entity which is a member of or is recognised by the *FIH* as the entity governing the sport of hockey in a continent / country.

Effective Date. As defined in Article 1.9

Executive Board

The Executive Board of the *FIH*.

FIH

The International Hockey Federation.

Hockey

The sport of hockey, including both field and indoor hockey and all current and future forms, variations and/or derivatives of the game modified or derived from its traditional form, irrespective of the number of players involved, or the type of venue or playing surface used (excluding only ice-hockey), as decided from time to time by the *Executive Board*.

Homeward Journey

The air, rail or coach passage between a single international airport, train station or point of departure in the host country of the International Event as applicable and a single international airport, train station

or point of arrival in the *National Association's* home territory (with the exception of the Host *National Association*).

International Event.

A duly sanctioned *Match* or event contested by national representative teams.

Match

A hockey match of any format and duration in length in which two teams compete against each other to which the *FIH* deems it appropriate that the *Media Policy* should apply.

Media Policy (The Policy).

The FIH Media Policy as amended from time to time.

Outward Journey

The air, rail or coach passage between a single international airport, train station or point of departure in the home territory of a *National Association* (other than the Host *National Association*) and a single international airport, train station or point of arrival in the host country of the *International Event*.

Participants

Participants shall be considered as the following:

a All *National Association* team members and officials including Players, Team Management, Coaching Staff, Medical Staff, Technical Support Staff and any duly appointed representatives of the *National Associations* of the participating teams.

b All *FIH* tournament officials including the *FIH* Representatives, *FIH* staff, Technical Delegate, Technical Officers, Umpires' Managers, Medical Officers, Media Officers, Judges, Umpires and any other ad hoc officials appointed by the *FIH* or the organising committee.

c The host *National Association's* representatives and the members of the organising committee.

Statutes

Statutes of the *FIH*

APPENDIX 16

FIH UNIFORM ADVERTISING POLICY

1.1 FIH Top Tier Uniform Advertising Policy: to be applied to all FIH Events and to the Continental Championships which are qualifiers for the aforesaid FIH Events.

This Policy can be found here: 260407-fih-top-tier-uniform-advertising-policy.pdf

1.2 FIH General Uniform Advertising Policy: to be applied to all Events not listed above. These Events do not require formal FIH approval. Where approval from FIH is not available,

a approval of advertisements for continental events organised by a CF is the responsibility of the relevant CF, and

b approval of advertisements for invitational events is the responsibility of the Technical Delegate.

This Policy can be found here: 260407-fih-general-uniform-advertising-policy.pdf

APPENDIX 17

VIDEO UMPIRE PROTOCOL

The primary purpose of the Video Umpire Referral system is to assist umpires in their decision making and to help reduce major errors which could materially impact upon the result of a match.

The Video Umpire will utilise existing TV camera coverage. The Video Umpire will be located in a private room. High resolution TV monitors will be used for reviewing incidents and replays.

Changes to recent previous versions of the VU Protocol are indicated.

1 POWER TO REFER DECISIONS TO THE VIDEO UMPIRE

1.1 The On Field Umpires are the only persons who can refer decisions to the Video Umpire either directly or after a request from a team;

1.2 Referrals cannot be made as a result of protests, queries or pressure from players, Team Managers or Coaches on any decision. Teams (and their captains) will be held responsible for any violation or abuse of the Video Umpire protocols;

1.3 No one other than the On Field Umpires can stop the match to request a referral; eg the Video Umpire or Technical Officials at the Technical Table cannot stop a match.

2 UMPIRE REFERRAL

2.1 The On Field Umpires may refer decisions to the Video Umpire when they are not convinced that they have taken, or are able to take, the correct decision relating to:

a the awarding / disallowing of goals;

b the award / non-award of penalty strokes; or

c Serious Misconduct incidents anywhere on the field of play or in or near the team bench area.

2.2 Referrals shall only relate to whether or not a goal has been legally scored or if a penalty stroke has been correctly awarded or not awarded, or if Serious Misconduct has or has not occurred.

2.3 The On Field Umpires are therefore entitled to request the Video Umpire to assist in making decisions which include, but are not restricted to:

a whether the ball crossed the goal-line (within the area bounded by the goal posts and cross-bar);

b whether the ball was legally played or touched inside the circle by the stick of an attacker and did not travel outside the circle before passing completely over the goal-line and under the cross-bar;

c whether the ball travelled outside the circle before it entered the goal from a shot by an attacker during the taking of a penalty corner;

d whether a breach of the Rules has been observed within the attacking 23-metres area in the play leading to the awarding or disallowing of a goal. It is then for the On Field Umpire to take any breach into account in reaching their decision;

e whether an offence has been committed by a defender in the circle which prevents the probable scoring of a goal, or there has been an intentional offence in the circle by a defender against an opponent who has possession of the ball or an opportunity to play the ball;

f whether any Serious Misconduct has been committed, on or off the ball, anywhere on the field of play or in or near the team bench area, by a player or a team official (see Rule 14 of the Rules of Hockey).

A referral concerning a team official can only be made where video footage of the incident is available and the person concerned can be clearly identified. Where this is not the case, the Video Umpire uses 'No Advice Possible' (see 3.4).

"Serious Misconduct" refers to serious breaches of the Rules of Hockey or the FIH Code of Conduct by a player or team official which may justify the award of:

- a red card; or
- a yellow card with a suspension of 10 minutes of playing time.

a) any conduct which may be considered to be a Level 2 or Level 3 offence under the FIH Code of Conduct should be penalised with a red card

Level 2 offences:

- Using language or gesture(s) that is seriously obscene, seriously offensive or have a seriously insulting nature to another Participant or any other third person.
- Intimidation of an Umpire or other third person whether by language or conduct (including gestures).
- Threat of assault or physical assault (without injury) on a Participant or any other third person.

Level 3 offences:

- Threat of assault or physical assault (without injury) on an Umpire or Technical Official.
- Physical assault of another Participant or any other person (including a spectator) = intentional or reckless physical contact with a Participant or any other person, whether by using fists, feet or equipment (including but not limited to a hockey stick or hockey ball).
- Any act of violence on or off the field of play during a match = includes the causing of deliberate physical harm to any person like kicking, punching or fighting.
- Spitting towards another Participant.

or

b) any serious and/or physical offence by a player as referred to in the Rules of Hockey like dangerous, reckless or careless fouls should be penalised with a yellow card (10 minutes of playing time); or intentional misbehaviour in a serious manner by a player or team official as referred to in the Rules of Hockey (Umpiring, Rule 2.3 (f)) should be penalised with a red card.

For the avoidance of doubt, (a) and (b) above can be read jointly or separately.

3 UMPIRE REFERRAL PROCESS

If possible, the engaged Umpire signals the decision they consider to be correct.

Play and time should be stopped before referring to the Video Umpire.

The On Field Umpire requests Video Umpire assistance using the "television-screen" signal followed by a hand on chest signal to denote an Umpire Referral; they relay by radio to the Video Umpire all information necessary including the decision they made and, where applicable, that they saw the incident but played advantage or decided that it had no influence.

The Video Umpire confirms that the request has been received and understood.

At an Umpire Referral, no players may either approach or remain close to the Umpires. If any players interfere with the referral process, this will be considered as 'crowding' with the offending players liable to green card personal penalties. Repeat offences may result in yellow card personal penalties.

3.1 The Video Umpire calls for as many replays from any camera angle as necessary to reach a decision.

3.2 If the Video Umpire determines within the required time frame (preferably 60–90 seconds) that the On Field Umpire's decision is correct, they should state, "There is no clear reason to change your decision," and then confirm how play will be re-started.

3.3 If the Video Umpire is able to provide advice within the required time frame (preferably 60–90 seconds), they should initiate communication with the On Field Umpire by stating, "I have advice for you," and then proceed with the appropriate phrase from the list below:

- Goal
- No Goal
- Penalty Stroke
- No Penalty Stroke

If a penalty stroke and a personal penalty have been awarded and the referral outcome is no penalty stroke, the Video Umpire should also advise whether the personal penalty should be revoked or remains appropriate.

If the referral outcome is a penalty corner rather than a penalty stroke, this should also be included in the advice.

- Serious Misconduct – the Video Umpire advice may include whether a temporary – yellow card (10 minutes of playing time) – or permanent – red card – suspension should be awarded to a player or team official.
- If during the review of the replays it is observed that, immediately before or after the incident which led to the Serious Misconduct referral, a major breach of the rules occurred, the Video Umpire will additionally advise the On Field Umpire accordingly, with

the recommendation for the appropriate re-start. Minor observed infringements should not be corrected.

- No Serious Misconduct
- plus, advice on any observed breach of the Rules by which the offender gains an advantage, including advice on any appropriate personal penalty in the context of goal or penalty stroke referral.

These are the only possible outcomes of Umpire Referrals.

3.4 If the Video Umpire determines within the required time frame (preferably 60–90 seconds) that there is no advice possible, they should state, “No advice possible,” and then confirm how play will be re-started.

In the case of ‘No Advice Possible’ (eg if the video footage is inconclusive, including through not having the correct replays available, the ball never being in shot in the replays, the footage being of insufficient quality to permit a decision, the person concerned (eg a team official) not being clearly identifiable, not being able to provide advice within the time frame or technical problems with the referral equipment) the original decision of the On Field Umpire stands. If there was no decision given before the referral, then the final decision is ‘No Goal’, ‘No Penalty Stroke’ or no ‘Serious Misconduct’ (depending on the type of referral) and play should be re-started according to the situation before the Video Umpire process began.

If there are enough angles provided, but the Video Umpire remains uncertain, ‘No Advice Possible’ should not be used. In such cases the On Field Umpire’s decision stands and there is “no clear reason to change your decision”.

3.5 If a breach of the Rules is observed and advised to the On Field Umpire, it is then for the On Field Umpire to take into account the breach in reaching their final decision.

3.6 An Umpire Referral that has already been adjudicated upon may not be the subject of a subsequent Team Referral.

In general, for an Umpire Referral, the Video Umpire will provide the On Field Umpires with information as follows:

- “There is no clear reason to change your decision” – the On Field Umpire decision stands and the Video Umpire confirms how play should be re-started.
- “I have advice for you” – advice and a recommendation regarding the decision, including how play should be re-started.
- “There is no advice possible” – the On Field Umpire’s decision stands and the Video Umpire confirms how play should be re-started

The On Field Umpire should repeat back the Video Umpire’s advice and recommendation, if necessary, to ensure that it has been correctly heard and understood.

4 TEAM REFERRAL

4.1 Each team is allowed one Team Referral request (which must be made through the On Field Umpires) during regulation time in any match subject to article 5.6 below of this Regulation and one Team Referral request during a shoot-out competition, subject to article 5.6 below:

Referrals remaining from regular time are not carried over into the shoot-out competition.

Team Referrals are restricted to decisions within the 23-metres area relating to the award (or non-award)
of: goals, penalty strokes or penalty corners.

Teams may NOT ask for a referral outside of the 23-metres area.

During a shoot-out competition, Team Referrals are restricted to decisions relating to the award (or non-award) of goals, penalty strokes and shoot-out re-takes.

The award of personal penalty cards may not be the subject of a Team Referral;

a any team player, on the field of play at the time of the incident, can request a Team Referral;

b this player must indicate to an On Field Umpire that they wish to use their Team Referral. They must do so immediately (not more than 5–7 seconds) after the incident or decision which is to be referred by using the 'T' signal as well as confirming this verbally to the Umpire;

c the On Field Umpires will not disallow any request for a Team Referral provided the 'T' signal has been used by a player and seen by the umpire;

d Umpires should not engage in any discussions as to the merits of referring, in order not to be perceived as trying to talk players out of making a referral.

e Once the 'T' signal has been received, no player other than the one making the referral (with the possible exception of one further player to assist with the question for language difficulties only) may either approach or remain close to the Umpires. If any other players interfere with the referral process, this will be considered as 'crowding' with the offending players liable to green card personal penalties. Repeat offences may result in yellow card personal penalties.

f Once the 'T' signal has been received, the referral must be carried out. Teams cannot change their mind, after consulting each other or coaches.

g If a team abuses the Video Umpire referral system by taking a Team Referral solely to stop a counter-attack, that team loses its right to refer and the captain must be awarded a yellow card (5 minutes of playing time).

h the player requesting the Team Referral must inform an On Field Umpire of the exact nature of the decision (or non-decision) that their team wishes to be reviewed within a maximum of 20 seconds;

i if no question is received within 20 seconds, the Team Referral will automatically default to a review of the last decision or non-decision relating to the award (or non-award) of a goal, penalty stroke, penalty corner or re-take of a shoot-out;

5 TEAM REFERRAL PROCESS

The On Field Umpire requests Video Umpire assistance using the “television-screen” signal, followed by a “T” signal to denote a Team Referral; they relay by radio to the Video Umpire which team is referring, what their question is and which decision has been given by the On Field Umpire, plus any additional necessary information like advantage, including where they saw the incident being claimed but played advantage or decided that it had no influence.

The remainder of the starting process remains the same as for Umpire Referrals (see above).

5.1 The Video Umpire calls for as many replays from any camera angle as necessary to reach a decision.

5.2 If the Video Umpire determines within the required time frame (preferably 60–90 seconds) that the On Field Umpire’s decision is correct, they should state, “There is no clear reason to change your decision”, confirm how play will be re-started and that the requesting team loses their right to refer.

5.3 If the Video Umpire is able to provide advice within the required time frame (preferably 60–90 seconds), they should initiate communication with the On Field Umpire by stating, “I have advice for you”, and then proceed with the appropriate phrase from the list below and confirm the requesting team keeps their right to refer.

- Goal
- No Goal
- Penalty Stroke
- No Penalty Stroke
- Penalty Corner
- No Penalty Corner
- Shoot-out to be re-taken
- No shoot-out re-take
- plus advice on any observed breach of the Rules by which the offender gains an advantage, including advice on any appropriate personal penalty in the context of goal, penalty corner or penalty stroke referral.

These are the only possible outcomes of Team Referrals.

5.4 If the Video Umpire determines within the required time frame (preferably 60–90 seconds) that there is no advice possible, they should state, “No advice possible,” and then confirm how play will be re-started.

In the case of ‘No Advice Possible’ (eg if the video footage is inconclusive, including through not having the correct replays available, the ball never being in shot in the replays, the footage being of insufficient quality to permit a decision, not being able to provide advice within the time frame or technical problems with the referral equipment) the original decision of the On Field Umpire stands. If there was no decision given before the referral, then the final decision is ‘No Goal’, ‘No Penalty Stroke’ or ‘No Penalty Corner’ (depending on the type of referral) and play should be re-started according to the situation before the Video Umpire process began.

If there are enough angles provided, but the Video Umpire remains uncertain, 'No Advice Possible' should not be used. In such cases the On Field Umpire's decision stands and there is "no clear reason to change your decision".

If a Team Referral is in respect of whether a defender crossed the back-line or goal-line before permitted at a penalty corner, then the Video Umpire should advise whether the penalty corner should be taken again AND advise whether the re-taken penalty corner must be defended with one fewer player or not (Rule 13.6 (c) and (d).

If a Team Referral is in respect of whether an attacker entered the circle before permitted at a penalty corner, then the Video Umpire should advise whether the penalty corner should be taken again AND advise whether the re-taken penalty corner must be injected by a different player (the injector is required to go beyond the centre-line, Rule 13.6 (e).

If a Team Referral is in respect of whether the injector played the ball before the start of the penalty corner, did not play the ball immediately after the start, or feinted at playing the ball, then the Video Umpire should advise whether the penalty corner should be taken again AND that the injector must go beyond the centre-line and be replaced by another attacker (Rule 13.6 (b).

If, during open play in the circle, a penalty corner is awarded which the defending team refer, and the decision is found in their favour that there was no breach of the Rules by the defending team, they will keep their referral and a bully will be the re-start. The bully is taken as specified in Rule 6.5.

If play is stopped during a penalty corner because of a decision by the On Field Umpire before the penalty corner has been completed and the Video Umpire advises that play has been stopped without any valid reason, the re-start is a bully in accordance with Rules 6.5 and 13.5 (g). This also applies where an umpire has awarded a re-take of a penalty corner without any valid reason (eg because of a defender's foot, however the ball hit only the player's stick). If the Video Umpire observes a breach of the Rules by the attacking team, a free hit to the defence is awarded instead. In both cases the defending team keeps its referral. If this occurs during a penalty corner that is being played after time has expired at the end of a quarter (Rule 13.4), the award of the bully (or free hit) completes the penalty corner (Rule 13.5) and the quarter ends. In these situations, the Video Umpire should promptly advise the On Field Umpire.
If the attacking team makes a Team Referral during a penalty corner that causes play to be stopped before the penalty corner has been completed, and the referral decision is in their favour, the match will re-start with a penalty corner and the attacking team will retain their referral. However, if the referral decision is not in their favour, a free hit to the defence will be awarded and the attacking team will lose their referral.

If a Team Referral is made by the attacking team following the award of a penalty corner and the request to upgrade the decision to a penalty stroke is denied while the penalty corner is confirmed, the decision of the On Field Umpire stands and the attacking team will lose their referral, since the decision is not in their favour.

5.5 If a breach of the Rules is observed and advised to the On Field Umpire, it is then for the On Field Umpire to take into account the breach in reaching their final decision.

If during reviewing the replays it is observed that, immediately before the incident which led to the referral, the ball travels over the back-line or side-line within the attacking 23-metres area (and no prior breach of the Rules is observed), the Video Umpire will advise the On Field Umpire accordingly, with the recommendation for the appropriate re-start. On this basis, the referring team do not lose their right to refer, since the ball was out of play prior to them attempting to refer the subsequent incident.

If during reviewing the replays it is observed that, immediately before the incident which led to the referral, there is a breach of the Rules within the attacking 23-metres area, the Video Umpire will advise the On Field Umpire accordingly, with the recommendation for the appropriate re-start. On this basis, the referring team do not lose their right to refer, since the breach occurred prior to them referring the subsequent incident.

5.6 Implications for the retention or loss of Team Referral rights:

a in the event that the referral is upheld the referring team retains its right of referral;

In the event that the Video Umpire decision results in an outcome that is more favourable to the team asking for the referral than the original decision the referring team retains its right to refer.

The attacking team will retain their right to refer if:

- A referred no decision and play on situation results in a penalty corner, penalty stroke or goal
- A referred free hit decision for an intentional offence in the 23-metres area results in a penalty corner
- A referred penalty corner decision results in a penalty stroke or goal
- A referred penalty stroke decision results in a goal
- A referred shoot-out results in a shoot-out re-take, penalty stroke or goal
- A referred shoot-out penalty stroke results in a goal

The defending team will retain their right to refer if:

- A referred penalty corner decision results in a free hit (including a re-start under Rule 7.3 or 7.4) or a bully
- A referred penalty stroke decision results in a penalty corner or a free hit (including a re-start under Rule 7.3 or 7.4)
- A referred penalty corner that is re-awarded with the defence not having to defend it with one fewer player
- A referred goal decision results in a penalty stroke, penalty corner or a free hit (including a re-start under Rule 7.3 or 7.4)
- A referred shoot-out decision referral results in no shoot-out re-take or a defensive free hit
- A referred shoot-out penalty stroke decision results in a shoot-out re-take, no shoot-out re-take or a defensive free hit
- A referred shoot-out goal decision results in a penalty stroke, shoot-out re-take, no shoot-out re-take or a defensive free hit

b in the event of 'No Advice Possible' (see 5.4), the referring team retains its right of referral;

c if there is no clear reason to change the On Field Umpire's original decision, the referring team loses its right of referral.

The attacking team will lose their right to refer if:

- A referred no decision and play on situation does not result in a penalty corner, penalty stroke or goal
- A referred free hit decision for an intentional offence in the 23-metres area does not result in a penalty corner
- A referred penalty corner decision is unchanged or does not result in a penalty stroke or goal
- A referred penalty stroke decision is unchanged or does not result in a goal
- A referred shoot-out re-take decision is unchanged or does not result in a penalty stroke or goal
- A referred shoot-out penalty stroke is unchanged or does not result in a goal
- A referral is for a non-referrable reason
- A referral is made solely to stop a counter-attack (see 4.1)

The defending team will lose their right to refer if:

- A referred penalty corner decision is unchanged or upgraded to a penalty stroke or goal (including any additional breach seen, even if their original question is correct)
- A penalty corner is re-awarded with the defence having to defend it with one fewer player
- A referred penalty stroke decision is unchanged or upgraded to a goal (including any additional breach seen, even if their original question is correct)
- A referred goal decision is unchanged
- A referred shoot-out re-take decision is unchanged or upgraded to a penalty stroke or goal
- A referred shoot-out penalty stroke decision is unchanged or upgraded to a goal
- A referred shoot-out goal decision is unchanged
- A referral is for a non-referrable reason
- A referral is made solely to stop a counter-attack (see 4.1)

If the On Field Umpire does not agree with the advice given by the Video Umpire and chooses to maintain their original decision, the referring team retains its right to refer.

5.7 A Team Referral that has already been adjudicated upon may not be the subject of a subsequent referral by the opposing team.

In general, for a Team Referral, the Video Umpire will provide the On Field Umpires with information as follows:

- advice and recommendation regarding the decision

- indicate how the play should be re-started
- update the Team Referral status in the light of the decision; in the event of No Advice Possible, this will be communicated by the On Field Umpires to the teams on the field of play via the referring player / team captain as appropriate.

The On Field Umpire should repeat back the Video Umpire's advice and recommendation, if necessary, to ensure that it has been correctly heard and understood.

As specified in the Tournament Regulations, it is emphasised that no protest may be made to or considered by the Technical Delegate from a decision of an Umpire or Video Umpire during a match or shoot-out competition.

6 FOR UMPIRE AND TEAM REFERRALS

6.1 The final decision, including any matter of interpretation, remains with the On Field Umpire and not the Video Umpire.

6.2 All other decisions remain with the On Field Umpires.

6.3 Substitutions may not take place during the stoppage of play for a video referral; substitution may take place on the resumption of play subject to the Rules of Hockey.

The aim is to correct major mistakes. Minor infringements with no significant advantage are therefore non-referrable. Non-referrable situations are:

- for Team Referrals: any situation outside the 23-metres area
- for Team Referrals: the award of personal penalties
- the penalty corner injector's foot not being completely outside the field of play
- at a penalty corner, the feet or the sticks of attacking and defending players not being completely outside the circle or behind the goal-line
- at a penalty corner, defenders not wearing penalty corner protective equipment, wearing it incorrectly, or taking part in play while still wearing it (Rule 13.3 (n))
- the ball not being exactly on the side-line or back-line to re-start play
- the ball not being exactly on the right spot at a free hit
- second ball on the field of play with no influence on play
- players being within 5 metres of an attacking free hit in the 23-metres area and who are not playing or attempting to play the ball or influencing play
- an incorrectly awarded free hit or side-line ball prior to the play leading to the award of a goal, penalty stroke or penalty corner

Referrals will also not be accepted where a team has been asked whether it wishes to refer, has confirmed that it does not wish to do so, and then changes its mind and/or attempts to refer once replays have been shown on the stadium public screen.

In general, referrals involving matters of interpretation are less likely to be successful; teams may still refer but must understand that they risk losing their right to refer.

If a team requests a referral in relation to any of the points above, it automatically loses its right of referral, and the incident will not be reviewed.