



# **TOURNAMENT REGULATIONS FIH TOP TIER OUTDOOR COMPETITIONS**

**1<sup>st</sup> October 2023**

**INTERNATIONAL HOCKEY FEDERATION**

## CONTENTS

- 1 Rules of competition
- 2 Tournament Officials
- 3 Team entry
- 4 Pre-tournament briefing meetings
- 5 Composition of a team
- 6 Team clothing, equipment and colours
- 7 Duration of matches
- 8 Substitution of players
- 9 Admission to the Field of Play
- 10 Interruptions of a match
- 11 Medical Data
- 12 Match report forms
- 13 Disqualification or failure to play
- 14 Video Umpire
- 15 Code of conduct and sanctions
- 16 Protests
- 17 Appeal Jury
- 18 Appeals
- 19 Anti-Doping
- 20 Unforeseen events

## APPENDICES

- Appendix 1 Schedule of Regulations Applicable to Inter-Nations Events
- Appendix 2 One Pool Competition Plan and Ranking
- Appendix 3 Ranking in a Pool
- Appendix 4 Two Pool Competition (cross-over classification matches) Plan and Ranking
- Appendix 5 Four Pool 16 Team, 44 Match Competition with Classification Matches
- Appendix 6 Four Pool 16 Team, 48 Match Competition with Cross-Overs and knock Out Classification Matches
- Appendix 7 Four Pool 16 Team, 48 Match Competition with Classification Matches
- Appendix 8 Two Pool 8-team Competition (Knock Out classification matches) Plan and Ranking
- Appendix 9 Two Team Play Off Competition
- Appendix 10 Shoot-Out Competition
- Appendix 11 FIH Code of Conduct
- Appendix 12 FIH Code of Conduct – Guidelines to Technical Delegates on Process for Hearing and Determining any Reported Offence
- Appendix 13 FIH Media Policy
- Appendix 14 FIH Uniform Advertising Policy
- Appendix 15 Video Umpire

## **REGULATION CHANGES SINCE THE PREVIOUS VERSION:**

### **Regulation 6: Team Clothing, Equipment and Colours**

*According to the Regulation 6.6, Players are now allowed to display their family or given name on the back of their shirts, as long as they are also displayed on their passports and registered on TMS.*

### **Appendix 11: FIH Code of Conduct**

*Spitting towards another participant is now considered as an offence level three.*

## **1 RULES OF THE COMPETITION**

- 1.1 These Regulations apply to the FIH Hockey Olympic Qualification Events, the FIH Hockey World Cup Qualification Events, the FIH Nations Cup and the FIH Hockey Junior World Cup.
- 1.2 The competition shall be conducted in accordance with the Rules of Hockey in force on the first playing day of the competition except as varied by Appendix 1 of these Regulations and in accordance with these Regulations.

- 1.3 The various competition plans and ranking schemes are set out in Appendices 2 – 9.
- 1.4 The Tournament Regulations will be published by FIH on its website [www.fih.ch](http://www.fih.ch) from time to time.
- 1.5 FIH in its absolute discretion will formulate and publish the Match Schedule for the competition. FIH reserves the right to amend this schedule as a result of any circumstances that may arise.
- 1.6 In order to be eligible to compete in the FIH Hockey Junior World Cup, a player must be under 21 years of age on the 31 December of the year preceding the start of the competition.
- 1.7 The FIH Code of Conduct (Appendix 11) applies at all International Events. For the purposes of these Tournament Regulations, “International Event” shall include those tournaments listed in Article 1.1 above.
- 1.8 The FIH Media Policy (Appendix 13) will apply to those tournaments listed in Article 1.1 above.
- 1.9 In addition to Articles 1.7 and 1.8 above, FIH Statutes and General Regulations, Rules of Hockey, FIH Tournament Regulations, FIH Anti-Doping Rules, FIH Integrity Code, FIH Standard Event Operating Procedures and any other rules and regulations that are applicable and may come into force from time to time, shall apply.

## **2 TOURNAMENT OFFICIALS**

- 2.1 The President of FIH (or, in his absence, one or more officials formally designated by the FIH President), shall be the FIH Representative(s) during the tournament.
- 2.2 Where an FIH Representative is not the President and any doubt arises at any time during a tournament as to the role of the Representative or any other matter affecting their duties, contact must immediately be made with the Chief Executive Officer for guidance and instructions.
- 2.3 A Technical Delegate is appointed by FIH. The Technical Delegate has the full power and authority of FIH in relation to technical matters concerning the conduct of the tournament in accordance with these Regulations.
- 2.4 The Technical Delegate appoints the Umpires (including the Video Umpire if applicable), Technical Officers and Judges for each match from among the persons appointed by FIH to officiate in the tournament provided that:
  - a Match or Video Umpires must not be appointed to a match in which their country is playing (whenever possible, the same principle will apply to any Technical Official on duty for a match);
  - b an official of a participating team is not permitted to be a Technical Official of the tournament.
- 2.5 The Technical Delegate ensures that all participants abide by the FIH Code of Conduct and, unless the Statutes of FIH or any regulations passed by the FIH in accordance with the Statutes

provide otherwise, has authority to take action in accordance with the Code of Conduct, the Statutes and / or the relevant regulations (as applicable).

- 2.6 With the consent of the FIH Chief Executive, or in his absence his designee, the Technical Delegate may delegate the exercise of her / his powers and authorities to a Technical Official, in whole or in part and for such duration as the Technical Delegate deems necessary.

### **3 TEAM ENTRY**

- 3.1 The official Team Entry must be submitted into FIH's Tournament Management System (TMS) by all participating countries not later than 14 days before the start of the tournament.
- 3.2 By virtue of a Team submitting a Team Entry for an International Event, all Team members are automatically bound by and required to comply with all of the provisions of FIH Tournament Regulations, Code of Conduct, Media Policy and Uniform Advertising Policy.
- 3.3 All players must be identified by their respective playing shirts numbered within the range 1 – 99 which must remain the same throughout the competition.
- 3.4 The Team Entry Form must include:
- a the names of up to 18 players wishing to take part in the tournament identified by their respective playing shirt numbers;
  - b the name of the Team Manager, not being the Head Coach;
  - c the name(s) of the Head Coach, any Assistant Coach, Assistant Team Manager, Team Physiotherapist and Team Medical Doctor, if present and wishing to be authorised to sit on the team bench;
  - d details of the primary and alternative colours of field players clothing. Each piece in one set must consist of at least 80% single colour. No colour that is in one set of clothing may be repeated in the other relevant item of uniform (ie shirts, shorts, skirts / skorts and socks) except in collars, edging, piping or other decorative features (eg an accepted manufacturer's branding); and
  - e details as to primary and alternate colours of goalkeeper's shirts which must consist of colours completely different from each other and must not include any colours of the field players' shirts.
- 3.5 If required, the Team Entry Form must be accompanied by a completed Age Verification Form and supporting Age Verification Documents in respect of each player named on the Team Entry Form, as set out in FIH Participant Eligibility Regulations. FIH may at any time require players to undergo age determination tests to confirm their eligibility to play in a competition. Any player who fails such a test, or who refuses or fails without compelling justification to submit to such test, or evades such test, shall be excluded from the competition, and proceedings may be brought before the FIH Disciplinary Commissioner seeking further sanctions against the player, and / or her / his team / National Association, and / or any official complicit in her / his breach of the competition eligibility requirements, as appropriate.

- 3.6 In the event that a tournament is played at the same time as another tournament at the same venue, the Team Manager named in the Team Entry Form must be a different Team Manager to that named in the Team Entry Form for that other tournament.
- 3.7 Notification in writing of any amendment to the players listed on the entry form must be delivered by the Team Manager to the Technical Delegate not later than 12:00 (local time) on the day before the first match of the tournament or at the Event Briefing Meeting, whichever is the later, provided that a team may not replace any player who was named on the Team Entry Form and subsequently suspended by the Technical Delegate for a breach of the Code of Conduct. If required, any such notification must be accompanied by a completed Age Verification Form and supporting Age Verification Documents in respect of each player who is being added to the Team Entry Form, as set out in FIH Athlete Eligibility Regulations. No further amendments to the players listed on the entry form will be accepted after the deadline concerned.
- 3.8 For Tournaments with 10 days length or longer, and provided that the deadline for submitting the Team Entry Form referred to in Regulation 3.7 above has passed, a team may replace a maximum of two(2) players who are subject to injury or illness to such an extent that they cannot take any further part in the Tournament. Applications to replace a player must be accompanied by full medical details compiled by a qualified practicing doctor and must be sent to the FIH Chief Executive Officer, or in his absence the FIH Event Director or any person designated under Regulation 2.1, who will consult with the Tournament Medical Officer and, if satisfied by the details of the application, the aforesaid application may be authorized.
- 3.9 The deadline for making a request for a replacement player as provided for in Regulation 3.8 is one (1) hour before the start of a match.
- 3.10 Any players replaced in accordance with Regulation 3.8 cannot take any further part in the Tournament. However, players who are replaced shall still be entitled to receive a medal, should their team achieve the necessary ranking, and shall also be entitled to receive a personal tournament award, should they be so selected.
- 3.11 In the event of withdrawal of one or more teams, the participation of a replacement team(s) is the prerogative of the FIH. The host country, the participating countries and the media will be notified accordingly prior to the tournament commencing.
- 3.12 A team may replace any of the persons named in Regulation 3.4b or Regulation 3.4c at any time before the end of the tournament. A notification of the intended change must be made in writing giving the reasons why such a replacement is necessary. Approval of any such replacement shall be in the discretion of the Technical Delegate

#### **4 PRE-TOURNAMENT BRIEFING MEETINGS**

- 4.1 Team Managers and Assistant Team Managers must attend the Event Briefing Meeting at a time and place to be specified.
- 4.2 Team Managers must bring to this meeting or such other meeting specified by FIH or the Technical Delegate:

- a samples of the clothing of their field players and goalkeepers (primary and alternate colours) and all playing equipment for approval prior to the commencement of the competition; equipment includes goalkeepers' headgear, hand protectors, leg guards and kickers together with any protective equipment such as face masks and hand protectors worn by field players; sticks for all players will also be checked but the Technical Delegate may authorise this to be done at another time;
- b the passports of players for proof of identity, nationality and (if applicable) age; no other form of documentation (eg national identity card) is acceptable. The Technical Delegate may require a player to attend a meeting with her / his passport.
- c Health certificate from the players and team officials whose name appear on the Team Entry Form issued no earlier than six months before the start of the event.

Note: A "Health Certificate" refers to a signed declaration by a qualified medical practitioner certifying that the player is free of illness that would endanger the general health of the player or any other person, whether other athlete, team official, technical official or organisers.

4.3 The Team Medical Doctor (if any) must attend the meeting with the FIH appointed Medical Officer at a time and place to be specified. If a team has not nominated a Team Medical Doctor, the Team Physiotherapist or other team medical person must attend the meeting.

4.4 A Team's Head Coach must attend the meeting with the FIH appointed Umpires Manager(s) at a time and place to be specified.

Note: The absence of the team representative in the technical meetings stipulated in articles 4.1, 4.2, 4.3, 4.4 will be liable to the penalties established in the FIH Penalties / Sanctions Non-Compliance with FIH Regulations, Policies and Procedures document.

## **5 COMPOSITION OF A TEAM**

5.1 A maximum of 18 players may be used by a team in a match, of whom 2 must be goalkeepers wearing full protective equipment. If one of the goalkeepers becomes injured or is suspended during a tournament, that team can continue to use 17 players including only 1 goalkeeper. If a team chooses not to include a second goalkeeper in the 18 players, they are limited to using 16 players in a match. If a player(s) has been suspended by the Technical Delegate for one or more matches then, for those matches, the number of players the team concerned may use will be reduced by the number of players suspended.

Note: A Tournament is considered to have started at the start time of the first match as appears on the official match schedule.

5.2 No later than sixty (60) minutes before the start of every match, each Team Manager must submit via FIH's Tournament Management System (TMS) the appropriate notification nominating:

- a the eleven players who will be on the field of play at the start of the match;
- b subject to regulation 5.1 in relation to goalkeepers, up to seven players who will start on the team bench (unless one or more players has or have been suspended for that match in which case the relevant player(s) are included on the form but marked with S);
- c the captain and goalkeeper(s) for the match;

- d the Team Manager for the match;
- e the Coach on the team bench for the match;
- f Physiotherapist (if any);
- g Medical Doctor (if any);
- h an additional person as required (if any);

Note: By nominating the players in Regulation 5.2a and Regulation 5.2b above a team warrants that such players are fit to play.

- 5.3 Nominations can only be made from the players and team officials whose names appear on the Team Entry Form, excluding any person who has been suspended from participating in the match by the Technical Delegate or the FIH Disciplinary Commissioner.
- 5.4 A player nominated to start the match who becomes incapacitated during warm-up or practice may be replaced by a player whose name appears on the Team Entry Form. The Team Manager must notify the Technical Officer on duty accordingly, who will inform the Team Manager of the opposing team and the media.

## **6 TEAM CLOTHING, EQUIPMENT AND COLOURS**

- 6.1 The Technical Delegate, at her / his absolute discretion, shall specify to the Team Managers the clothing to be worn by their field players and goalkeepers for each match.
- 6.2 Any additional items of clothing worn by a player during a match must be the same colour as the adjoining piece of clothing. Head or wrist sweatbands may be any plain (but not fluorescent) colour other than the predominant colour(s) of the opposition shirts.
- 6.3 When warming up during a match, substitutes must wear bibs or some other form of clothing in a colour different to both teams.
- 6.4 Each field player's number must:
  - a appear in distinctive filled (not outlined) figure(s);
  - b be not less than 16 cm and not more than 20 cm in height on the back of the player's shirt;
  - c be not less than 7 cm and not more than 9 cm in height on the front of the player's shorts / skirt / skorts at thigh level.
- 6.5 Each goalkeeper's number must:
  - a appear in distinctive filled (not outlined) figure(s);
  - b be not less than 16 cm and not more than 20 cm in height on the back of the goalkeeper's shirt;
  - c be not less than 7 cm and not more than 20 cm in height on the front of the goalkeeper's shirt.



- 6.6 The display of the name (family or given) of the player is compulsory. Each player's name must:
- a appear on the back of their shirt;
  - b be in distinctive filled (not outlined) letters not less than 6 cm and not more than 10 cm in height;
  - c be positioned above the player's number so that the number remains clearly visible.
  - d The spelling of the names must be consistent with that entered into TMS.
- 6.7 The display of the FIH logo on players' shirts is compulsory for those tournaments listed in Article 1.1 above. The logo must be:
- a a minimum size of 77mm x 40 mm. If larger, the logo must remain in these proportions (ie 77 x 40);
  - b placed between the name of the player and the neck line of the shirt;
  - c Details of the logo can be found on the FIH web site under <http://www.fih.ch/files/logos/Others/FIH%20Logo%20for%20Team%20Uniforms.ai> and <http://www.fih.ch/files/logos/Others/FIH%20Logo%20for%20Team%20Uniforms.png>
- 6.8 Each team involved in a match must have available with it two spare sets of a player's clothing without number plus suitable material for numbering in an emergency such as replacement of blood-stained clothing.
- 6.9 All players must be uniformly and neatly dressed at all times during a match.
- 6.10 Field players must:
- a wear shin guards inside the socks and below the knee at all times during a match;
  - b wear any form of body protection (including leg protection) underneath normal playing clothing; knee pads may be worn outside the socks, provided that the colour of the knee pads is the same as the colour of the socks or black;
  - c not wear any additional protective equipment related to medical reasons or similar as specified in the Rules of Hockey unless approved by FIH.
- 6.11 No advertisement may appear on any item of clothing or equipment used by any player or team official except as permitted in Appendix 14.
- 6.12 Manufacturer identification(s) on a particular item of clothing worn by players or team officials or equipment used by players whilst playing is permitted in accordance with Appendix 14.
- 6.13 Any team wishing to wear black arm bands for a specific match must obtain beforehand the approval of the FIH Chief Executive Officer, or his designee. Applications must be made in writing (for example by email) at least 6 hours before the start of the match in question. In exceptional circumstances, and at the absolute discretion of the FIH Chief Executive Officer, or in his absence his designee, this notice period may be reduced. The wearing of black arm bands will be limited to indicating a mark of respect for the death of a significant international figure or a significant public figure of the team requesting approval. Where it is agreed that black armbands may be worn, it will be appropriate to observe a minute's silence as a mark of respect of the person concerned.

6.14 A player on the field of play must not use or be equipped with any device to receive communication.

## **7 DURATION OF MATCHES**

7.1 The Umpires start and re-start the match; they also signal to the Technical Officials on duty every time stoppage they order and the subsequent re-start.

7.2 Time-keeping is controlled by the Technical Officials on duty; they are responsible for signalling the end of each period. If a match, however, is prolonged at the end of a quarter to allow for the completion of a penalty corner as specified in the Rules of Hockey, the Umpires will signal the end of that quarter.

## **8 SUBSTITUTION OF PLAYERS**

8.1 Substitution takes place as specified in the Rules of Hockey from the players named in the Match Report.

8.2 Substitution takes place under the supervision of the Technical Officer on duty.

8.3 After leaving the field of play having been substituted, a player must immediately go to the team bench.

8.4 Team Managers are responsible for the proper application of the procedures.

## **9 ADMISSION TO THE FIELD OF PLAY**

9.1 The Coach on the team bench may not enter the Field of Play during playing time under any circumstances but may do so during a shoot-out competition.

9.2 The Team Manager and substitute players nominated for that match must remain near or within the team bench during playing time, including time stoppages, or when implementing the substitution procedures. The Team Coach nominated for the match must remain in an area designated by the Technical Officer on duty but need not be seated. Substitutes may leave their seats to warm up in an area designated by the Technical Officer on duty. The Team Medical Doctor and Physiotherapist may leave their seats to treat players; wherever possible treatment should take place at the end of the team bench furthest away from the Technical Table.

9.3 The nominated Team Manager for a match is responsible for the conduct of all persons occupying the team bench.

9.4 Vocal communication by team officials and / or players on the team bench must not be directed at the technical officials seated at the table, the Umpires and / or the players of the opposing team.

9.5 If misconduct occurs after a Team Manager has been warned about acts of misconduct on her / his team bench, the Technical Officer on duty is empowered to order the person or persons involved to leave the team bench and remain in the team changing room for the rest of the match.

After the match, the Technical Officer will report the circumstances to the Technical Delegate who may take further disciplinary action.

- 9.6 No incapacity treatment is permitted on the Field of Play unless the Physiotherapist or Team Doctor reasonably believe that a player requires medical attention and for that reason they may enter the Field of Play without permission:
- a if a team does not have such registered medical officials referred to in Regulations 5.2f and 5.2g above, the on-duty Medical Officer or Team Manager in the case that the on-duty Medical Officer is not present, may enter the Field of Play if they reasonably believe that a player requires medical attention;
  - b if necessary, stretcher bearers may enter the Field of Play;
  - c persons authorised to enter the Field of Play are required to assist and remove the player concerned from the Field of Play as soon as it is safe to do so.
- 9.7 If any person from the team bench and / or the on-duty Medical Officer enters the Field of Play and attends a player at any time:
- a that player must leave the Field of Play and return to the team bench area for a minimum of two minutes of playing time;
  - b the two minutes period will be managed by the Technical Officials on duty;
  - c the player required to leave the Field of Play may be substituted in accordance with the Rules of Hockey.
  - d As an exception to the above, if a goalkeeper is treated on the pitch for an injury incurred immediately prior to the award of a penalty corner or penalty stroke, including following a video umpire referral, the goalkeeper does not have to leave the pitch for two minutes of playing time.
- 9.8 If blood staining to the Field of Play occurs cleaning must immediately take place using a Non-Acid Disinfectant Surface Cleaner which is effective against antibiotic-resistant bacteria or, if such a material is not available, an 80% alcohol solution. During this operation there must be a time stoppage of play.
- 9.9 Team officials and players may leave the technical facility area surrounding the Field of Play during half time.
- 9.10 At the end of a match, all players and team officials must leave the field of play through the Mixed Zone.
- 9.11 Coaching and audible vocal communication may only take place from designated areas only, namely from the team bench, coaches boxes (if provided) and designated seats, as identified at the Pre-Event Briefing Meeting.

## **10 INTERRUPTIONS OF A MATCH**

- 10.1 If a match is interrupted by the umpires (eg because of weather or Field of Play conditions) or by the Technical Delegate (eg because of thunderstorm with lightning), this match must be resumed

as soon as possible (not necessarily on the same Field of Play or on the same day), under the following conditions:

- a the match must be completed up to the regulation full time (see Article 2 of Appendix 1), the score on the resumption being that at the time the interruption took place;
- b on resumption, Regulation 8 relating to the substitution of players shall apply as though there had been no interruption to the match.

## **11 MEDICAL DATA**

- 11.1 FIH may collect and assess injury data in the match in order to monitor injuries sustained by all players within International Events. Such studies are conducted in the interests of players' health and safety.
- 11.2 Players are requested to participate in any FIH medical injury surveillance study conducted in connection with International Events. For the avoidance of doubt any information gathered in the course of any medical injury surveillance study shall not identify players personally and shall be used for statistical purposes only. It is the right of players not to participate in any medical injury survey should they not wish to do so.

## **12 MATCH REPORT FORMS**

- 12.1 At the end of a match, a Match Report is produced at the technical table. This is a summary of the match showing the names of all players, team officials and technical officials nominated for the match and the key match statistics, including the result.
- 12.2 Within five minutes of the end of the match, the Team Manager of each participating team must sign the Match Report, even if a protest is contemplated. In signing the Match Report, Team Managers are indicating that the details on the report are correct. Should it subsequently come to light that a detail is incorrect (eg the scorer of a goal) and the Team Manager wants the information corrected, evidence must be submitted to the Technical Delegate that an error has occurred. If the Technical Delegate is satisfied by the evidence provided that a mistake has been made, (s)he must advise FIH of the error and TMS will be corrected accordingly.
- 12.3 The match officials named on the Match Report must also sign it once both Team Managers have done so.

## **13 DISQUALIFICATION OR FAILURE TO PLAY**

- 13.1 During the pool matches:
  - a A team either disqualified or refusing to play or failing to complete a match is deemed to have withdrawn from the competition.
  - b If a team so withdraws from the competition:
    - i any matches it has played until then, as well as all the matches it has still to play, will be recorded as a 5 - 0 loss;
    - ii that team will be disqualified and will not be ranked in the competition;
    - iii the pool points table and ranking table will be adjusted accordingly for all teams;

- iv the team will not be entitled to any FIH World Ranking points for the competition;
- v statistics for the team (other than the result referred to in Reg 13.1 i) and individual player statistics will be retained for all matches played up to and until the point of withdrawal.

13.2 During a classification match:

- a A team either disqualified or refusing to play or to complete a match is deemed to have withdrawn from the competition at that stage.
- b If a team so withdraws from the competition at the classification stage:
  - i the team is deemed to have lost the match in question;
  - ii the team will be disqualified and will not be ranked in the competition;
  - iii the team will not be entitled to any FIH World Ranking points for the competition;
  - iv all teams ranked below the team at the time of the withdrawal will be advanced by one place in the final ranking. ;
  - v statistics for the team (other than the result referred to in Regulation 13.2b i) and individual statistics will be retained for all matches played up to and until the point of withdrawal.

13.3 Depending on the time of withdrawal of a team during the classification stage, FIH reserves the right to determine how a final ranking will be determined.

13.4 A team which is deemed to withdrawn may be subject to further disciplinary action.

13.5 A team shall not be deemed to have withdrawn if the inability to play or complete a match is caused or brought about by an Event of Force Majeure

13.6 An Event of Force Majeure in these Regulations is meant to cover circumstances beyond the control of a team that is unforeseeable and cannot be resisted and includes but not restricted to:

- a Acts of God (such as but not limited to, fires, explosions, earthquakes, drought, tidal waves and floods);
- b War, hostilities (whether war is declared or not), invasion, act of foreign enemies, mobilization, requisition or embargo;
- c Riot, commotion, strikes, go slows, lock outs, or disorder;
- d Acts of terrorism;
- e Acts of governments or government authorities (such as, but not limited to, refusal of visas, ministerial orders and travel restrictions).

## **14 VIDEO UMPIRE**

Appendix 15 specifies the Video Umpire procedures.

## **15 CODE OF CONDUCT AND SANCTIONS**

- 15.1 The FIH Code of Conduct applies to all Participants (as defined in the Code of Conduct) including all National Association team members and officials, FIH tournament officials and host National Association representatives and the members of the organising committee, in FIH International Events.
- 15.2 Appendix 12 to these Regulations provides further information for the Technical Delegate about the application of the Code of Conduct, Appeal Process, guidelines on sanctions and the Process for Hearing and Determining Any Reported Offence
- 15.3 In deciding on the duration of any suspension, the Technical Delegate is limited to the remaining matches in the tournament but, if the Technical Delegate decides that the appropriate penalty may or ought to include the imposition of a suspension that affects matches or should otherwise take effect beyond the conclusion of the competition, the Technical Delegate must, within 3 days of the decision being published, give written notice of the decision to the FIH Chief Executive Officer, who will refer it to the FIH Disciplinary Commissioner to decide on any further period of suspension or other penalty to be imposed.
- 15.4 Suspended persons may not enter the field of play or the technical facility areas (including the team benches, coaches' boxes and video tower) until completion of the match or matches comprising the suspension.
- 15.5 Subject to Regulation 18 an individual or a team may appeal against any suspension during a tournament. The appeal will be referred to an Appeal Jury.
- 15.6 Subject to Regulation 18 if an individual or a team wishes to appeal, the Team Manager(s) must give written notice to the Technical Delegate within sixty (60) minutes after the Technical Delegate's decision is published. If no appeal is lodged within this period, the decision of the Technical Delegate is final.
- 15.7 If an appeal is lodged, the Technical Delegate must immediately inform the FIH Representative, if present, and FIH Event Director, if one has been appointed. If there is not an FIH Representative or FIH Event Director, the Technical Delegate must advise the FIH Chief Executive Officer.

## **16 PROTESTS**

- 16.1 If a team wishes to lodge a protest at the end of a match or at the end of a stand-alone Shoot-out competition the Team Manager must:
- a declare the intention to do so immediately in writing directly below her / his signature when signing the Match Report or Shoot-out Competition form;
  - b produce in addition in writing the grounds of the protest and must hand that document to the Technical Officer on duty within 30 (thirty) minutes of the completion of the match or stand-alone shoot-out competition ;
  - c deposit in addition five hundred Euros (€500) (or equivalent in freely convertible currency) with the written protest.

- 16.2 If a protest is made, the Technical Officer on duty must immediately notify the Technical Delegate and the FIH Chief Executive or his designee.
- 16.3 Notwithstanding the provisions of this Regulation, a protest from a decision of an Umpire, Video Umpire or Technical Official during a match or shoot-out competition may not be made to or considered by the Technical Delegate.
- 16.4 A team may protest to the Technical Delegate about any other decision of the Technical Delegate under this Regulation or application of these Regulations, other than Regulation 1.5. If a Protest is to be made the Team Manager must:
- a produce in writing the grounds of the protest and must hand that document to the Technical Delegate within thirty (30) minutes of the publication or other communication on which the protest is based;
  - b deposit five hundred Euros (€500) (or equivalent in freely convertible currency) with the written protest.
- 16.5 The Technical Delegate must make a decision and publish it within two hours from the submission of a protest, save for protests relating to the nationality or age of a player where further time is required in order to properly investigate the protest (in which case the Technical Delegate must make a decision and publish it as soon as reasonably possible); if possible, the Technical Delegate should also orally notify the decision to the Team Manager concerned immediately after making the decision.
- 16.6 The Team Manager must make arrangements with the Technical Delegate so that (s)he is available to receive the decision from the Technical Delegate.
- 16.7 Failure to comply with any part of this Regulation will result in dismissal of the protest
- 16.8 The deposit may be refunded in whole or in part if the protest is not allowed, at the discretion of the FIH Executive Board, who will consider the matter at an appropriate time after the match or the event.
- 16.9 If a team involved in a protest wishes to appeal the decision of the Technical Delegate resulting from any protest under these Regulations, the Team Manager(s) must give written notice to the Technical Delegate within sixty (60) minutes after the Technical Delegate's decision is published. If no such appeal is lodged, the decision of the Technical Delegate is final.
- 16.10 If an appeal is lodged, the Technical Delegate must immediately inform the FIH Representative, if present, and the FIH Chief Executive or his designee. For tournaments in which there is no FIH Representative see Article 18.14 (below).

## **17 APPEAL JURY**

- 17.1 FIH will appoint an Appeal Jury. The names of the members of an Appeal Jury will be announced to the participating teams in due course.

- 17.2 An Appeal Jury shall consist of a minimum of three persons and a maximum of five persons.
- 17.3 Any person who has taken part in any previous proceedings relating to the matter under appeal must not be appointed to a particular Appeal Jury.
- 17.4 Reasonable steps will be taken to ensure that at least one member of an Appeal Jury for a particular hearing has played international hockey within the previous 10 years.

## **18 APPEALS**

- 18.1 An individual or a team may lodge an appeal against:
- a a decision by a Technical Delegate to suspend a player, team, team official or other official;
  - b a decision of a Technical Delegate following a protest.
- 18.2 An appeal may not be lodged for consideration by an Appeal Jury in respect of any decision of the Technical Delegate unless the decision appealed against is in respect of a suspension or other penalty imposed to have effect during the remainder of the tournament. Where the decision appealed against is in respect only of a period of suspension or other penalty that may take effect after the conclusion of the tournament, a written notice of appeal must be given, within 3 days of the Technical Delegate's decision being published, to the FIH Chief Executive Officer, who will refer it to the FIH Disciplinary Commissioner.
- 18.3 A deposit of five hundred Euros (€500) (or equivalent in freely convertible currency) must be paid if the appeal is against a decision by a Technical Delegate to suspend a player, team or team official; the deposit must accompany the written notice of appeal.
- 18.4 The written notice of appeal must contain a statement outlining the grounds of appeal and indicating whether the appeal is against:
- a a finding;
  - b a penalty imposed;
  - c both a finding and a penalty;
  - d procedural irregularities of the Technical Delegate hearing.
- 18.5 The appeal is not by way of a re-hearing of the evidence. It is limited to a review of the decision of the Technical Delegate to ensure compliance with the Regulations, Code of Conduct Guidelines and principles of natural justice.
- 18.6 No fresh evidence shall be presented to the Appeal Jury without its approval. If approval is sought to present fresh evidence, particulars of such evidence and the reasons why it was not presented to the earlier decision-maker must also be included in the written notice of appeal.
- 18.7 The parties are entitled to make oral representations to the Appeal Jury at the hearing.
- 18.8 The Appeal Jury may conduct the hearing in such a manner and at such time and in such a way as it considers desirable and / or suitable. This may include holding the hearing by video link or any other appropriate form of communications technology. If any party fails to attend the hearing, the Appeal Jury may proceed in the absence of that or any other party.



18.9 The Appeal Jury must publish a decision in writing. A copy must be provided to the FIH Representative, FIH Chief Executive or his designee and the Technical Delegate; it must be published as soon as possible but not later than two hours before the start of the next match in which the individual or team that is the subject of the Appeal is due to participate. Wherever possible, the Chair of the Appeal Jury which heard the case should orally notify the decision to the Team Manager or official concerned immediately after making the decision.

18.10 The decision of the Appeal Jury is final and binding on all parties concerned.

18.11 Notwithstanding the test set out in Article 18.5, the decision of the Appeal Jury shall be based on the balance of probabilities (more likely than not).

18.12 An Appeal Jury has the power:

- a to allow or dismiss the appeal;
- b to vary the decision of the Technical Delegate;
- c to increase, decrease, remit or otherwise vary any penalty included in the decision of the Technical Delegate;
- d to impose such other penalty or sanction as it deems fit;
- e to recommend to the FIH Executive Board that the deposit be refunded or forfeited;
- f to make an order for payment of costs.

18.13 If the Appeal Jury decides, whether or not it allows the appeal in whole or part, that any period of suspension or other penalty may or ought to include the imposition of a suspension that affects matches or otherwise should take effect beyond the conclusion of the tournament, the Appeal Jury must, within 3 days, give written notice of its decision to the FIH Chief Executive Officer, who will refer it to the FIH Disciplinary Commissioner to decide on any further period of suspension or other penalty to be imposed.

18.14 At events where an FIH Representative has not been appointed, any appeal against a decision of a Technical Delegate must be communicated to the FIH Chief Executive Officer, who will refer it to the FIH Disciplinary Commissioner. The procedures in articles 16.10, 18.3 and 18.4 must be followed. As it may not be possible for the FIH Disciplinary Commissioner to reach a decision on any appeal within the timeframe in article 18.9, any decision of the Technical Delegate will stand until the FIH Disciplinary Commissioner has considered the appeal.

## **19 ANTI - DOPING**

19.1 As a pre-condition of their participation in the Event, all players must have undertaken an anti-doping education program prior to the commencement of the Event (if not completed within the preceding 24 months). Each National Association is free to choose which education program is most suitable for its players, such as the World Anti-Doping Agency's on-line course ALPHA, or a National Anti-Doping Organisation / Regional Anti-Doping Organisation organised training.

19.2 All anti-doping tests will be carried out in accordance with the World Anti-Doping Code and the FIH Anti-Doping Rules relevant as at the first playing day of the tournament.

- 19.3 All matches are subject to anti-doping tests as FIH may direct.
- 19.4 Team Managers will be advised about anti-doping test procedures at the Event Briefing meeting.
- 19.5 Any player listed on the Team Entry form may be the subject of an anti-doping test after a match even if that player has not entered the Field of Play. A player may be the subject of more than one anti-doping test during a competition.
- 19.6 A player selected for an anti-doping test may not take a shower, bath, ice-bath or similar before providing a urine / blood sample which meets the requirements in the International Standard for Testing.

## **20 UNFORESEEN EVENTS**

- 20.1 If circumstances arise pertaining to the technical aspects of the conduct of the tournament, which are not provided for in these Regulations, the Technical Delegate will determine any actions necessary.
- 20.2 If any team affected by a decision of the Technical Delegate under article 20.1 wishes to protest, it may do so following the procedures set out in Regulation 16.
- 20.3 If circumstances in relation to a wider event matter arise which are not provided for in these Regulations, the FIH Chief Executive Officer or his designee will determine any actions and follow the FIH Crisis Communications procedure as appropriate.

## APPENDIX 1

### SCHEDULE OF REGULATIONS APPLICABLE TO INTER-NATIONS EVENTS

Below is a list of Regulations which supersede the Rules of Hockey and apply to all tournaments listed in Regulation 1.1.

#### 1 CAPTAINS

Rule 3.3: Captains must wear a distinctive arm-band or similar distinguishing article on an upper arm or shoulder or over the upper part of a sock.

Regulation: Captains must wear a distinctive single colour (not black) or in the team's national colour(s) or a rainbow coloured arm-band or similar distinguishing article on an upper arm or shoulder or over the upper part of a sock.

#### 2 MATCH PERIODS

Rule 5.1: A match consists of four quarters of 15 minutes, an interval of 2 minutes between quarter 1 and 2 and between quarter 3 and 4 and a half- time interval of 5 minutes between quarter 2 and 3.

Regulation: a A Match consists of 4 quarters of 15 minutes.  
b At the end of the first and third quarters there shall be an interval of 2 minutes. During these intervals teams are not permitted to leave the Field of Play.  
c At the end of the second quarter there shall be an interval of 10 minutes. During this interval Team officials and players may leave the technical facility area surrounding the Field of Play.  
d When a penalty corner is awarded, time is stopped for 40 seconds, except in the case of re-awards or penalty corners awarded after a Video Umpire referral.  
e In the case of a re-awarded penalty corner time will be immediately stopped but the teams will not be allowed an additional 40 seconds. The umpire will re-start play at the earliest possible opportunity, ensuring that any delay is kept to a minimum.  
f After a goal is scored time is stopped for 40 seconds, except in the case of goals awarded after a Video Umpire Referral or a Penalty Stroke. The umpire will then re-start play as soon as possible, unless time has to be stopped for another reason.

#### 3 GREEN CARD – TWO MINUTES SUSPENSION

Rule 14.1.b: For any offence, the offending player may be warned and temporarily suspended for 2 minutes of playing time (indicated by a green card).

Regulation: For any offence, the offending player may be warned and temporarily suspended for 2 minutes of playing time (indicated by a green card).

- a For the duration of each temporary suspension, the offending team plays with one fewer player.
- b If a field player receives a green card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.
- c If a goalkeeper receives a green card, the Umpires stop the time and re-start it immediately after that player has left the field of play.
- d The offending player leaves the field immediately; if he / she interferes with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.
- e The 2 minutes temporary suspension starts when the player is seated in the designated area.
- f Timing of the suspension is controlled by a Technical Official on duty.
- g The offending player is permitted to resume play when the Technical Official on duty indicates that the period of suspension has been completed.
- h If the offending player is a goalkeeper, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that player to resume play.

#### **4 YELLOW CARD – TEMPORARY SUSPENSION**

Rule 14.1.c: For any offence, the offending player may be temporarily suspended for a minimum of 5 minutes of playing time (indicated by a yellow card).

Regulation: For any offence, the offending player may be temporarily suspended for a minimum of 5 minutes of playing time (indicated by a yellow card).

- a The duration of temporary suspension is indicated to the Technical Officials on duty by the Umpire who issues the yellow card.
- b For the duration of each temporary suspension, the offending team plays with one fewer player.
- c If a field player receives a yellow card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.
- d If a goalkeeper receives a yellow card, the Umpires stop the time and re-start it immediately after that player has left the field of play.
- e The offending player leaves the field immediately; if they interfere with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.
- f The temporary suspension commences when the player is seated in the designated area.
- g Timing of the suspension is controlled by a Technical Official on duty.
- h The offending player is permitted to resume play when the Technical Officer on duty indicates that the period of suspension has been completed.
- i If the offending player is a goalkeeper, the Technical Officer on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that player to resume play.

## **5 PENALTY CORNER COUNTDOWN CLOCK**

Regulation: When an initial penalty corner is awarded, the timing of the match shall be stopped for 40 seconds, as specified in Article 2 above, (inter alia to permit defenders to put on protective gear etc) before allowing the penalty corner to commence. The engaged Umpire shall advise both the defence and the attackers as the countdown clock approaches zero. After 40 seconds the Umpire will re-start play by blowing the whistle and the ball shall be injected immediately or very shortly thereafter.

In the event that a team is not ready the engaged Umpire is to identify and issue a personal penalty (i.e. a green card) to the player who is responsible for the delay, with an increased personal penalty (i.e. a yellow card) for repeated offences. If this player is a defender, the defending team defends the particular Penalty Corner with one player fewer. For any offence of this rule by a defending goalkeeper, the defending team defends the penalty corner with one fewer player: ie the corner is defended by one fewer player than before this incident. The defending team nominates which defender will be subject to a personal penalty.

## APPENDIX 2

### ONE POOL COMPETITION PLAN AND RANKING

#### 1 PLAN OF THE COMPETITION

1.1 There will be one pool comprising all participating teams.

#### 2 RANKING IN THE POOLS

2.1 Ranking in a pool is determined according to Appendix 3.

#### 3 CLASSIFICATION MATCHES

3.1 This regulation applies only to the final classification play-off competition if it is to be played after the one pool competition.

3.2 The teams for the classification matches will be as follows although the matches will not necessarily be played in this order:

7<sup>th</sup> Ranked Team v 8<sup>th</sup> Ranked Team (to determine 7<sup>th</sup> and 8<sup>th</sup> places)

5<sup>th</sup> Ranked Team v 6<sup>th</sup> Ranked Team (to determine 5<sup>th</sup> and 6<sup>th</sup> places)

3<sup>rd</sup> Ranked Team v 4<sup>th</sup> Ranked Team (to determine 3<sup>rd</sup> and 4<sup>th</sup> places)

1<sup>st</sup> Ranked Team v 2<sup>nd</sup> Ranked Team (to determine 1<sup>st</sup> and 2<sup>nd</sup> places)

3.3 The score at the end of the regulation time of any match will be registered by FIH as the result of the match.

3.4 If at the end of regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 10 will be played to establish the winner of the match.

## APPENDIX 3

### *RANKING IN A POOL*

- 1 In each pool, all the teams will play against each other, and the following points will be awarded for each match :
  - three points to the winner;
  - one point to each team, in the event of a draw;
  - no points to the loser.
  
- 2 In each pool, teams will be ranked according to the number of points each has accumulated in the competition.
  - a If at the end of the pool matches two or more teams have the same number of points for any place in a pool, these teams will be ranked according to their respective number of matches won.
  - b If there remains equality among two or more teams, then these teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one.
  - c If there still remains equality among two or more teams, then these teams will be ranked according to their respective number of “goals for”.
  - d Should there still remain equality among two teams, then the result of the match played between those teams will determine the ranking of the tied teams.
  - e If more than two teams are involved, then a ranking based upon the results of the matches among (only) them shall determine their respective position, based upon the points awarded in accordance with Article 1 of this appendix. If there remains equality, then the teams involved shall be ranked according to Articles 2.a, b, c, and d of this Appendix.
  - f If there still remains equality among two or more teams, then these teams will be ranked according to the number of Field Goals scored in the pool matches.
  - g Should there still remain equality among two teams, then the ranking will be determined by a shoot-out competition between those teams (for details see Appendix 10 of these Regulations).
  - h If more than two teams are involved, then each team will play a shoot-out competition against the other teams in the same sequence of play as the order of play in the competition, in accordance with Appendix 10 of these Regulations but with one round of 5 shoot-outs only to be taken compulsorily by each team.
  - i A ranking will then be established based upon the results of the round of the shoot-out competition only, with the award for each play of 3 points to the team having scored the highest number of goals, 1 point to each team having scored an equal number of goals and 0 points to the team having scored the lowest number of goals.
  - j If equality remains then teams having an equal number of points shall be ranked according to Articles 2.a, b, c and d as applied to goals recorded during the shoot-out competition.
  - k If an equal position of three (or more) teams still remains thereafter, then the same procedure shall be repeated until the teams can be ranked. The Technical Delegate shall make a draw to establish each sequence of play if such further rounds of shoot-outs are required.

## APPENDIX 4

### TWO POOL COMPETITION PLAN AND RANKING

#### 1. PLAN OF THE COMPETITION

- 1.1 There will be two pools, each comprising half of the number of the participating teams. If the numbers are uneven, one of the pools will comprise one more team than the other.
- 1.2 The two pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B
1	2
4	3
5	6
8	7
9	10
12	11
13	14
16	15

- 1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

#### 2. RANKING IN THE POOLS

- 2.1 Ranking in a pool is determined according to Appendix 3.

#### 3. CLASSIFICATION MATCHES

- 3.1 The semi-finals will be as follows although the matches will not necessarily be played in this order:

1 <sup>st</sup> Pool A	v	2 <sup>nd</sup> Pool B
1 <sup>st</sup> Pool B	v	2 <sup>nd</sup> Pool A

The winners of these matches will play for 1<sup>st</sup> and 2<sup>nd</sup> places (the final) and the losers will play for 3<sup>rd</sup> and 4<sup>th</sup> places.

- 3.2 Classification matches for 5<sup>th</sup> to 8<sup>th</sup> places will be as follows although the matches will not necessarily be played in this order:

3 <sup>rd</sup> Pool A	v	4 <sup>th</sup> Pool B
3 <sup>rd</sup> Pool B	v	4 <sup>th</sup> Pool A

The winners of these matches will play for 5<sup>th</sup> and 6<sup>th</sup> places and the losers will play for 7<sup>th</sup> and 8<sup>th</sup> places.



- 3.3 Classification matches for 9<sup>th</sup> to 12<sup>th</sup> places will be as follows although the matches will not necessarily be played in this order:

5 <sup>th</sup> Pool A	v	6 <sup>th</sup> Pool B
5 <sup>th</sup> Pool B	v	6 <sup>th</sup> Pool A

The winners of these matches will play for 9<sup>th</sup> and 10<sup>th</sup> places and the losers will play for 11<sup>th</sup> and 12<sup>th</sup> places.

- 3.4 Classification matches for 13<sup>th</sup> to 16<sup>th</sup> places will be as follows although the matches will not necessarily be played in this order:

7 <sup>th</sup> Pool A	v	8 <sup>th</sup> Pool B
7 <sup>th</sup> Pool B	v	8 <sup>th</sup> Pool A

The winners of these matches will play for 13<sup>th</sup> and 14<sup>th</sup> places and the losers will play for 15<sup>th</sup> and 16<sup>th</sup> places.

- 3.5 If there are an odd but equal number of teams in each pool, the two teams finishing at the bottom of each pool will play against each other for the two last places in the tournament.

- 3.6 If there is an odd number of teams in one pool and an even number of teams in the other pool, classification matches for the last three places in the tournament will be as follows:

Bottom Pool A	v	Bottom Pool B
---------------	---	---------------

The losing team of this match will be ranked in the last place in the tournament and, to determine the next two higher places, the winner will then play the team that finished in the penultimate place in the pool which had the larger number of teams.

- 3.7 The score at the end of the regulation time of any match will be registered by FIH as the result of the match.

- 3.8 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 10 will be played to establish the winner of the match.

## APPENDIX 5

### FOUR POOL 16-TEAM, 44 MATCH COMPETITION WITH CLASSIFICATION MATCHES

#### 1. PLAN OF THE COMPETITION

##### OPTION A – “The Snake”

- 1.1 There will be four pools, each comprising four teams.
- 1.2 The four pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B	POOL C	POOL D
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13

- 1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

##### OPTION B – “The Draw”

- 1.4 There will be four pools, each comprising four teams.
- 1.5 The four pools will be composed as follows:
- The Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted will be positioned in the first row of each one of the pools.
  - The second row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first row.
  - The third row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first and second row.
  - The fourth row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first, second and third row.
  -

POOL A	POOL B	POOL C	POOL D
1	2	3	4
	5 - 8		
	9 - 12		
	13 - 16		

- 1.6 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

## 2. RANKING IN THE POOLS

2.1 Ranking in a pool is determined according to Appendix 3.

## 3. CLASSIFICATION MATCHES

3.1 The quarter-finals will be as follows although the matches will not necessarily be played in this order:

1 <sup>st</sup> Pool A	v	2 <sup>nd</sup> Pool B	Match 1
1 <sup>st</sup> Pool D	v	2 <sup>nd</sup> Pool C	Match 2
1 <sup>st</sup> Pool B	v	2 <sup>nd</sup> Pool A	Match 3
1 <sup>st</sup> Pool C	v	2 <sup>nd</sup> Pool D	Match 4

The winners of these matches will play for 1<sup>st</sup> to 4<sup>th</sup> places and the losing teams will play for 5<sup>th</sup> to 8<sup>th</sup> places.

3.2 The semi-finals will be as follows although the matches will not necessarily be played in this order:

Winner Match 1	v	Winner Match 2
Winner Match 3	v	Winner Match 4

The winners of these matches will play for 1<sup>st</sup> and 2<sup>nd</sup> places (the final) and the losers will play for 3<sup>rd</sup> and 4<sup>th</sup> places.

3.3 The classification matches for 5<sup>th</sup> to 8<sup>th</sup> places will be as follows although the matches will not necessarily be played in this order:

Loser Match 1	v	Loser Match 2
Loser Match 3	v	Loser Match 4

The winners of these matches will play for 5<sup>th</sup> and 6<sup>th</sup> places and the losers will play for 7<sup>th</sup> and 8<sup>th</sup> places.

3.4 The classification matches for 9<sup>th</sup> to 16<sup>th</sup> places will be as follows although the matches will not necessarily be played in this order:

3 <sup>rd</sup> Pool A	v	3 <sup>rd</sup> Pool D	Match 5
3 <sup>rd</sup> Pool B	v	3 <sup>rd</sup> Pool C	Match 6
4 <sup>th</sup> Pool A	v	4 <sup>th</sup> Pool D	Match 7
4 <sup>th</sup> Pool B	v	4 <sup>th</sup> Pool C	Match 8

The winners of matches 5 and 6 will play for 9<sup>th</sup> and 10<sup>th</sup> places and the losers will play for 11<sup>th</sup> and 12<sup>th</sup> places.

The winners of matches 7 and 8 will play for 13<sup>th</sup> and 14<sup>th</sup> places and the losers will be play for 15<sup>th</sup> and 16<sup>th</sup> places.

3.5 The score at the end of the regulation time of these matches will be registered by FIH as the result of the match.

- 3.6 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 10 will be played to establish the winner of the match.

## APPENDIX 6

### FOUR POOL 16-TEAM, 48 MATCH COMPETITION WITH CROSS-OVERS AND KNOCK OUT CLASSIFICATION MATCHES

#### 1. PLAN OF THE COMPETITION

##### OPTION A – “The Snake”

- 1.1 There will be four pools, each comprising four teams.
- 1.2 The four pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B	POOL C	POOL D
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13

- 1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

##### OPTION B – “The Draw”

- 1.4 There will be four pools, each comprising four teams.
- 1.5 The four pools will be composed as follows:
- vi. The Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted will be positioned in the first row of each one of the pools.
  - vii. The second row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first row.
  - viii. The third row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first and second row.
  - ix. The fourth row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first, second and third row.
  - x.

POOL A	POOL B	POOL C	POOL D
1	2	3	4
	5 - 8		
	9 - 12		
	13 - 16		

- 1.6 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

## 2. RANKING IN THE POOLS

2.1 Ranking in a pool is determined according to Appendix 3.

## 3. CLASSIFICATION MATCHES

3.1 The winners of the pools will play in the quarter-finals as set out in Article 3.4 below.

3.2 The teams that finish 4th in the pools are eliminated and ranked according to Article 4.1 below

3.3 The teams that finish 2<sup>nd</sup> and 3<sup>rd</sup> in the pools play cross-over matches as follows although the matches will not necessarily be played in this order.

2 <sup>nd</sup> Pool A	v	3 <sup>rd</sup> Pool D	Match 1
2 <sup>nd</sup> Pool D	v	3 <sup>rd</sup> Pool A	Match 2
2 <sup>nd</sup> Pool C	v	3 <sup>rd</sup> Pool B	Match 3
2 <sup>nd</sup> Pool B	v	3 <sup>rd</sup> Pool C	Match 4

The winners of these matches will play in the quarter-finals as set out in Article 3.4 below. The losing teams are eliminated and ranked according to Article 4.2 below.

3.4 The quarter-finals will be as follows although the matches will not necessarily be played in this order:

1 <sup>st</sup> Pool A	v	Winner Match 2	Match 5
1 <sup>st</sup> Pool D	v	Winner Match 3	Match 6
1 <sup>st</sup> Pool B	v	Winner Match 1	Match 7
1 <sup>st</sup> Pool C	v	Winner Match 4	Match 8

The winners of these matches will play for 1<sup>st</sup> to 4<sup>th</sup> places and the losing teams are eliminated and ranked according to Article 4.3 below.

3.5 The semi-finals will be as follows although the matches will not necessarily be played in this order:

Winner Match 5	v	Winner Match 8
Winner Match 6	v	Winner Match 7

The winners of these matches will play for 1<sup>st</sup> and 2<sup>nd</sup> places (the final) and the losers will play for 3<sup>rd</sup> and 4<sup>th</sup> places.

3.6 The score at the end of the regulation time of a classification match will be registered by the FIH as the result of the match.

3.7 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 10 will be played to establish the winner of the match.

## 4. CLASSIFICATION RANKING

- 4.1 The teams that finish 4<sup>th</sup> in their respective pools will be ranked 13<sup>th</sup> / 16<sup>th</sup> and the ranking will be determined as follows.
- a The teams will be ranked according to the number of points gained in pool matches
  - b If there remains equality, the teams will be ranked according to the number of matches won
  - c If there still remains equality, the teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one
  - d If there still remains equality, the teams will be ranked according to their respective “goals for”
  - e If there still remains equality, the teams will be ranked according to the number of Field Goals scored.
  - g Should there still remain equality, then the ranking will be shared equally.
- 4.2 The teams that lose the cross-over matches will be ranked 9<sup>th</sup> – 12<sup>th</sup> according to the position that they finish in their respective pools. Where two teams finish in the same position in their respective pools the ranking will be determined as follows.
- a The teams will be ranked according to the number of points gained in pool matches
  - b If there remains equality, the teams will be ranked according to the number of matches won
  - c If there still remains equality, the teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one
  - d If there still remains equality, the teams will be ranked according to their respective “goals for”
  - e If there still remains equality, the teams will be ranked according to the number of Field Goals scored
  - f If there still remains equality, the teams will be ranked on their combined performance in pool and cross-over matches based upon a, b, c, d and e above. If a team loses its cross-over match in a shoot-out competition, it will be deemed to have been awarded 1 point as the score would be equal at the end of regulation time
  - g Should there still remain equality, then the ranking will be shared equally.
- 4.3 The teams that lose the quarter-finals will be ranked 5<sup>th</sup> – 8<sup>th</sup> according to the position that they finish in their respective pools. Where two teams finish in the same position in their respective pools the ranking will be determined as follows.
- a The teams will be ranked according to the number of points gained in pool matches
  - b If there remains equality, the teams will be ranked according to the number of matches won
  - c If there still remains equality, the teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one
  - d If there still remains equality, the teams will be ranked according to their respective “goals for”
  - e If there still remains equality, the teams will be ranked according to the number of Field Goals scored

- f If there still remains equality, the teams will be ranked on their combined performance in pool, cross-over matches and quarter final matches based upon a, b, c, d and e above. If a team wins its cross-over match and / or loses its quarter-final in a shoot-out competition, it will be deemed to have been awarded 1 point per match as the score would be equal at the end of regulation time
- g Should there still remain equality, then the ranking will be shared equally.



## APPENDIX 7

### FOUR POOL 16-TEAM, 48 MATCH COMPETITION WITH CLASSIFICATION MATCHES

#### 1. PLAN OF THE COMPETITION

##### OPTION A – “The Snake”

- 1.1 There will be four pools, each comprising four teams.
- 1.2 The four pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B	POOL C	POOL D
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13

- 1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

##### OPTION B – “The Draw”

- 1.4 There will be four pools, each comprising four teams.
- 1.5 The four pools will be composed as follows:
- xi. The Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted will be position in the first row of each one of the pools.
  - xii. The second row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first row.
  - xiii. The third row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first and second row.
  - xiv. The fourth row will be drawn and composed by the Top 4 teams based on the FIH World Ranking at the date when the match schedule is initially drafted not counting the ones that have already been positioned in the first, second and third row.
  - xv.

POOL A	POOL B	POOL C	POOL D
1	2	3	4
	5 - 8		
	9 - 12		
	13 - 16		

- 1.6 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

## 2. RANKING IN THE POOLS

2.1 Ranking in a pool is determined according to Appendix 3.

## 3. CLASSIFICATION MATCHES

3.1 The winners and runners-up of the pools will play in the quarter-finals as set out in Article 3.3 below.

3.2 The teams that finish 3<sup>rd</sup> and 4<sup>th</sup> will play classification matches from 9<sup>th</sup> to 16<sup>th</sup> as set out in Article 3.4 below.

3.3 The quarter-finals will be as follows although the matches will not necessarily be played in this order:

1 <sup>st</sup> Pool A	v	2 <sup>nd</sup> Pool B	Match 5
1 <sup>st</sup> Pool D	v	2 <sup>nd</sup> Pool C	Match 6
1 <sup>st</sup> Pool B	v	2 <sup>nd</sup> Pool A	Match 7
1 <sup>st</sup> Pool C	v	2 <sup>nd</sup> Pool D	Match 8

The winners of these matches will play for 1<sup>st</sup> to 4<sup>th</sup> places and the losing teams will play classification matches from 5<sup>th</sup> to 8<sup>th</sup> places.

3.4 The classification matches from 9<sup>th</sup> to 16<sup>th</sup> will be as follows although the matches will not necessarily be played in this order:

3 <sup>rd</sup> Pool A	v	4 <sup>th</sup> Pool B	Match 9
3 <sup>rd</sup> Pool D	v	4 <sup>th</sup> Pool C	Match 10
3 <sup>rd</sup> Pool B	v	4 <sup>th</sup> Pool A	Match 11
3 <sup>rd</sup> Pool C	v	4 <sup>th</sup> Pool D	Match 12

The winners of these matches will play for 9<sup>th</sup> to 12<sup>th</sup> places and the losing teams will play classification matches from 13<sup>th</sup> to 16<sup>th</sup> places.

3.5 The semi-finals will be as follows although the matches will not necessarily be played in this order:

Winner Match 5	v	Winner Match 6
Winner Match 7	v	Winner Match 8

The winners of these matches will play for 1<sup>st</sup> and 2<sup>nd</sup> places (the final) and the losers will play for 3<sup>rd</sup> and 4<sup>th</sup> places.

3.6 The classification matches from 5<sup>th</sup> to 8<sup>th</sup> will be as follows although the matches will not necessarily be played in this order:

Loser Match 5	v	Loser Match 6
Loser Match 7	v	Loser Match 8

The winners of these matches will play for 5<sup>th</sup> and 6<sup>th</sup> places and the losers will play for 7<sup>th</sup> and 8<sup>th</sup> places.

- 3.7 The classification matches from 9<sup>th</sup> to 12<sup>th</sup> will be as follows although the matches will not necessarily be played in this order:

Winner Match 9 v Winner Match 10  
Winner Match 11 v Winner Match 12

The winners of these matches will play for 9<sup>th</sup> and 10<sup>th</sup> places and the losers will play for 11<sup>th</sup> and 12<sup>th</sup> places.

- 3.8 The classification matches from 13<sup>th</sup> to 16<sup>th</sup> will be as follows although the matches will not necessarily be played in this order:

Loser Match 9 v Loser Match 10  
Loser Match 11 v Loser Match 12

The winners of these matches will play for 13<sup>th</sup> and 14<sup>th</sup> places and the losers will play for 15<sup>th</sup> and 16<sup>th</sup> places.

- 3.9 The score at the end of the regulation time of a classification match will be registered by the FIH as the result of the match.

- 3.10 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 10 will be played to establish the winner of the match.

## APPENDIX 8

### TWO POOL 8-TEAM COMPETITION PLAN AND RANKING

#### 1. PLAN OF THE COMPETITION

- 1.1 There will be two pools, each comprising four teams.
- 1.2 The two pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is initially drafted:

POOL A	POOL B
1	2
4	3
5	6
8	7

- 1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the Event Briefing.

#### 2. RANKING IN THE POOLS

- 2.1 The ranking in a pool is determined according to Appendix 3

#### 3. CLASSIFICATION MATCHES

- 3.1 The winners and runners-up of the pools will play in the semi-finals as set out in Article 3.5 below.

- 3.2 The teams that finish 3<sup>rd</sup> and 4<sup>th</sup> in the pools will play for 5<sup>th</sup> to 8<sup>th</sup> places.

- 3.3 The semi-finals will be as follows although the matches will not necessarily be played in this order

1 <sup>st</sup> Pool A	v	2 <sup>nd</sup> Pool B
1 <sup>st</sup> Pool B	v	2 <sup>nd</sup> Pool A

The winners of these matches will play for 1<sup>st</sup> and 2<sup>nd</sup> places (the final) and the losers will play for 3<sup>rd</sup> and 4<sup>th</sup> places

- 3.4 The 5<sup>th</sup> to 8<sup>th</sup> place matches will be as follows:

3 <sup>rd</sup> Pool A	v	4 <sup>th</sup> Pool B
3 <sup>rd</sup> Pool B	v	4 <sup>th</sup> Pool A

The winners of these matches will play for 5<sup>th</sup> and 6<sup>th</sup> places and the losers will play for 7<sup>th</sup> and 8<sup>th</sup> places

- 3.5 The score at the end of the regulation time of these matches will be registered by FIH as the result of the match.
- 3.6 If at the end of the regulation time the result of a classification match is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 10 will be played to establish the winner of the match.

## APPENDIX 9

### *TWO TEAM PLAY-OFF COMPETITION*

#### **1. RANKING IN THE COMPETITION**

1.1 The two teams shall play two times against each other. There shall be at least 22 hours' time difference between the start times of matches on consecutive days, unless otherwise agreed by FIH and the two competing teams.

1.2 The following points shall be awarded for each match:

- three points to the winner
- one point to each team, in the event of a draw
- no points to the loser

Teams shall be ranked according to the number of points each has accumulated in the competition.

1.3 If there remains equality among the two teams, then the teams will be ranked according to their respective goal difference (which means "goals for" less "goals against"). A positive goal difference always takes precedence over a negative one.

1.4 If there remains equality among the two teams after both matches, in order to establish an outright winner for the purpose of the competition, a shoot-out competition as specified in Appendix 10 will be played to establish the winner.

## APPENDIX 10

### SHOOT-OUT COMPETITION

In a shoot-out competition, five players from each team take a one-on-one shoot-out alternately against a defender from the other team as set out in this Regulation. The shoot-out competition comprises all series of shoot-outs required to determine a result.

The following sets out both the playing Rules and the procedures to be followed.

- 1 If the shoot-out competition takes place after the end of a match, the first shoot-out should take place as soon as possible after the end of the match but no later than five (5) minutes after the end of regulation playing time.
- 2 The respective Team Managers provide five players to take and one player to defend the shoot-outs from those on the Match Report except as excluded below. A player nominated to defend the shoot-outs can also be nominated to take a shoot-out. No substitutions / replacements are permitted during the shoot-out competition other than as specified below.
- 3 A player who is still serving a disciplinary suspension by the Technical Delegate at the time the shoot-out competition takes place or has been excluded permanently (red card) during the match which leads to the shoot-out competition, cannot take part in that shoot-out competition. A player who has been warned (green card) or temporarily suspended (yellow card) may take part in the shoot-out competition even if the period of their suspension has not been completed at the end of the match.
- 4 FIH will specify the method of timing shoot-outs taking account of the facilities available and the need to control time accurately.
- 5 The FIH Chief Executive or his designee will specify the goal to be used.
- 6 A coin is tossed; the team which wins the toss has the choice to take or defend the first shoot-out.
- 7 All persons listed on the Match Report other than any player who has been excluded permanently (red card) during the match which leads to the shoot-out competition are permitted to enter the field of play on the half-way line.
- 8 The goalkeeper / defending player of the team taking a shoot-out shall wait on the back-line outside the circle.
- 9 A player taking or defending a shoot-out may enter the 23m area for that purpose.
- 10 Players taking a shoot-out and also defending the shoot-outs taken by opponents are allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put back on their protective equipment.
- 11 Five players from each team take a shoot-out alternately against the goalkeeper / defending player of the other team making a total of 10 shoot-outs.

- 12 Taking a shoot-out:
- a the goalkeeper / defending player starts on or behind the goal-line between the goal posts;
  - b the ball is placed on the nearest 23m line opposite the centre of the goal;
  - c an attacker stands outside the 23m area near the ball;
  - d the Umpire starts the shootout either;
    - o by blowing the whistle, or
    - o by signalling to the Technical Table that they can sound an automatic whistle that is linked to the stadium PA system which simultaneously starts the 8 second clock
  - e an official at the technical table starts the clock;
  - f the attacker and the goalkeeper / defending player may then move in any direction;
  - g the shoot-out is completed when:
    - i 8 seconds has elapsed since the starting signal;
    - ii a goal is scored;
    - iii the attacker commits an offence;
    - iv the goalkeeper / defending player commits an unintentional offence inside or outside the circle in which case the shoot-out is re-taken by the same player against the same goalkeeper / defending player;
    - v the goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;
    - vi the ball goes out of play over the back-line or side-line; this includes the goalkeeper / defending player intentionally playing the ball over the back-line.
- 13 If a penalty stroke is awarded as specified above, it can be taken and defended by any eligible player on the Match Report subject to the provisions of Articles 16, 17 and 18 of this Appendix.
- 14 The team scoring the most goals (or ahead by more goals than the other team has untaken shoot-outs available) is the winner.
- 15 A player may be suspended by a yellow or red card but not by a green card during the shoot-out competition.
- 16 If during a shoot-out competition (including during any penalty stroke which is awarded) a player is suspended by a yellow or red card:
- a that player takes no further part in that shoot-out competition and, unless a goalkeeper / defending player, cannot be replaced;
  - b the replacement for a suspended goalkeeper / defending player can only come from the five players of that team nominated to take part in the shoot-out competition:
    - i the replacement goalkeeper / defending player is allowed reasonable time to put on protective equipment similar to that which the goalkeeper / defending player they are replacing was wearing;
    - ii for taking their own shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.



- c any shoot-out due to be taken by a suspended player is forfeited; any goals scored by this player before being suspended count as a goal.
- 17 If during a shoot-out competition, a defending goalkeeper / defending player is incapacitated:
- a that goalkeeper / defending player may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded in this Appendix or unless suspended by an Umpire during the shoot-out competition;
  - b the replacement goalkeeper:
    - i is allowed reasonable time to put on protective equipment similar to that which the incapacitated goalkeeper / defending player was wearing;
    - ii if this replacement is also nominated to take a shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
- 18 If during a shoot-out competition, an attacker is incapacitated, that attacker may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded above or unless suspended by an Umpire during the shoot-out competition.
- 19 Any replaced player (defender or attacker) takes no further part in the shoot-out competition.
- 20 If an equal number of goals are scored after each team has taken five shoot-outs:
- a a second series of five shoot-outs is taken with the same players, subject to the conditions specified in this Appendix;
  - b the sequence in which the attackers take the shoot-outs need not be the same as in the first series;
  - c the team whose player took the first shoot-out in a series defends the first shoot-out of the next series;
  - d when one team has scored or been awarded one more goal than the opposing team after each team has taken the same number of shoot-outs, not necessarily being all five shoot-outs, that team is the winner.
- 21 If an equal number of goals are scored after a second series of five shoot-outs, additional series of shoot-outs are taken with the same players subject to the conditions specified in this Appendix:
- a the sequence in which the attackers take the shoot-outs need not be the same in any subsequent series;
  - b the team which starts each shoot-out series alternates for each series.
- 22 Unless varied by this Appendix or Appendix 1, the Rules of Hockey apply during a shoot-out.

## APPENDIX 11

### FIH CODE OF CONDUCT

#### 1. PURPOSE, SCOPE AND APPLICATION

- 1.1 The International Hockey Federation (FIH) is recognised by the International Olympic Committee as the sole ultimate governing body for the sport of Hockey throughout the world and the *Code of Conduct* is adopted and implemented as part of FIH's continuing efforts to preserve the integrity of the sport of *Hockey*.
- 1.2 The *Code of Conduct* aims to promote the highest standard of behaviour and conduct in the administration, coaching and playing of hockey and is an effective means to deter any *Participant* from conducting themselves improperly both on and off the field-of-play or in a manner that is contrary to the spirit of hockey.
- 1.3 Unless otherwise indicated, words in italicised text in the *Code of Conduct* are defined terms and their definitions are set out in Article 3.
- 1.4 All *Participants* are automatically bound by and required to comply with all of the provisions of the *Code of Conduct*. Accordingly, by their participation in a *Match* or an *International Event*, such *Participant* shall be deemed to have agreed that it is their personal responsibility to familiarise themselves with all of the requirements of the *Code of Conduct*, including what conduct constitutes an offence under the *Code of Conduct*.
- 1.5 The National Association of each participating team is responsible for informing and educating *Participants* about the *Code of Conduct*. National Associations shall share liability with *Participants* should breaches of the *Code of Conduct* occur.
- 1.6 All *Participants* are bound by the *Code of Conduct* at all times and shall continue to be bound by and required to comply with the *Code of Conduct* until they have not participated in an *International Event* during the *Applicability Period*. During the *Applicability Period*, *FIH* shall have jurisdiction over all *Participants* under the *Code of Conduct*.
- 1.7 The Technical Delegate has jurisdiction to deal with breaches of the *Code of Conduct* during the tournament (unless the Technical Delegate is in breach, in which case, the matter will be dealt with by the *FIH Chief Executive Officer*). After the *International Event* has been completed and at all other times, any breaches of the *Code of Conduct* shall be dealt with by the *FIH Chief Executive Officer*, who may refer matters to the *FIH Disciplinary Commissioner* for a decision, if appropriate. Breaches of the *Code of Conduct* by *FIH Representatives* and staff shall be dealt with in accordance with *FIH Staff Procedures*.
- 1.8 Further information about the application of the *Code of Conduct*, appeal process, Guidelines on Sanctions and the Process for Hearing and Determining Any Reported Offence is contained in *FIH Tournament Regulations*.
- 1.9 The *Code of Conduct* came into full force and effect at *FIH* level on 1 May 2016 (the *Effective Date*) and superseded the previous *Code of Conduct* as from that date. It may be amended from time to time by *FIH*.

## 2: CODE OF CONDUCT OFFENCES

### 2.1 General Behaviour

- a *Participants* shall comply at all times with the *FIH Statutes* and General Regulations, Rules of Hockey, *FIH* Tournament Regulations, *FIH* Anti-Doping Rules, *FIH* Integrity Code, the Olympic Movement Code on the Prevention of the Manipulation of Competitions, *FIH* Media Policy, *FIH* Code of Conduct and any other rules and regulations that may come into force from time to time.
- b *Participants* shall always use their best efforts during a *Match* when competing in an *International Event*.
- c *Participants* shall conduct themselves fairly, properly and in an acceptable manner on and off the field of play, including inside or around the hockey venue and accommodation.
- d *Participants* shall not act (or fail to act) in any way which may harm the interests and reputation of *FIH*, a *Continental Federation* or *National Association* or bring *Hockey* into disrepute.

Conduct described in 2.2 to 2.4 below, if committed by a *Participant* during an *International Event*, shall amount to an offence by a *Participant* under the *Code of Conduct*.

**Comment:** Where considered helpful, guidance notes have been provided beneath the description of a particular offence. Such notes are intended only to provide guidance as to the nature and examples of certain conduct that might be prohibited by a particular Article and should not be read as an exhaustive or limiting list of conduct prohibited by such Article.

### 2.2 Specific Offences – Level One

The penalty for a Level 1 Offence shall be an official reprimand or a suspension of the individual for a minimum of one match with or without an official reprimand.

- a Using language or gesture(s) that is obscene, offensive or of an insulting nature.

**Note:** This includes: (i) excessively audible or repetitious swearing; and (ii) obscene gestures which are not directed at another person, such as swearing in frustration at one's own poor play or misfortune.

- b Showing dissent at an Umpire's decision

**Note:** Dissent will include disputing / protesting, reacting in a provocative or disapproving manner in an inappropriate way towards any decision made by an Umpire or other official. This may include arguing or entering into a prolonged discussion with an Umpire or a Technical Official about the decision.

- c Charging or advancing towards an Umpire or Technical Official in an aggressive manner during an *International Event*.

- d Excessive appealing of an Umpire's, Video Umpire's or Technical Official's decision, or crowding an Umpire or Technical Official.

**Note:** Excessive appealing shall include repeated appealing of the same decision / appeal.

- e Throwing a stick or ball (or any other object or item of equipment) at or near another *Participant* or any other person in an inappropriate and / or dangerous manner.

- f Inappropriate and/or deliberate physical contact between players in the course of play  
**Note:** Without limitation, *Participants* will breach this article if they deliberately or recklessly or negligently push, walk or run into another *Participant*.
- g Feigning injury and / or overreacting to alleged physical contact from another player.  
**Note:** Without limitation, *Participants* will breach this article if they deliberately fake an injury in order to penalise another *Participant* against whom it is alleged committed a foul against him / her.
- h Abuse of hockey equipment or clothing, venue equipment or fixtures and fittings.  
**Note:** This includes any action(s) outside the course of normal hockey actions, such as hitting or kicking the goal posts and any action(s) which intentionally or negligently results in damage to the team benches, advertising boards, dressing room doors, mirrors, windows and other fixtures and fittings.
- i Breach of FIH's Uniform Advertising Policy or FIH Team Dress Protocol  
**Note:** One of the core objectives of FIH Uniform Advertising Policy and FIH Team Dress Protocol is to ensure appropriate and professional standards of appearance on the field of play and during opening and closing ceremonies at *International Events* and to prevent any practices that undermine that objective.
- j Breach of FIH Media Policy  
**Note:** One of the core objectives of FIH Media Policy is to ensure compliance with all contractual obligations imposed upon FIH by its media partner(s). This includes failure by a *Participant* to participate in a press conference when requested to do so by FIH.
- k Public criticism of, or inappropriate public comment in relation to an incident occurring in an *International Match* or any *Participant* or team participating in any *International Match* or *FIH*, generally, irrespective of when such criticism or inappropriate comment is made.
- l Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that either is contrary to the spirit of the game or brings the game into disrepute.  
**Note:** Article 2.2 l is intended to be a 'catch-all' provision to cover any type of conduct of a minor nature that is not, and because of its nature cannot be, adequately covered by the specific offences set out elsewhere in the *Code of Conduct*.
- m Repeated failure to comply with the directions of a Technical Official  
**Note:** Repeated failure includes a situation where a player, coach, manager or other team personnel has been given directions by a Technical Official just once and fails to comply. Such directions includes being asked to remain within the team bench, to wear a bib when warming down, etc.

### 2.3 Specific Offences – Level Two

The penalty for a Level 2 offence shall be a suspension of the individual for a minimum of two matches.

- a Using language or gesture(s) that is seriously obscene, seriously offensive or have a seriously insulting nature to another *Participant* or any other third person.

**Note:** It is acknowledged that there will be verbal exchanges between Players in the course of play. Rather than seeking to eliminate these exchanges entirely, Umpires or technical officials will be required to report such conduct that falls below an acceptable standard.

The following factors are indicative of language or a gesture being serious:

- (i) Whether the language or gesture was excessive and/or orchestrated
  - (ii) Whether the language or gesture could have caused or did in fact cause a reaction from the participant or third person
- b Serious public criticism of, or inappropriate public comment in relation to an incident occurring in an *International Match* or any *Participant* or team participating in any *International Match* or *FIH*, generally, irrespective of when such criticism or inappropriate comment is made.

Note The following factors are indicative of “serious public criticism”:

- (i) Criticism that can reasonably be considered to be insulting
  - (ii) Criticism that can reasonably be considered to be meant to humiliate
  - (iii) Criticism of a threatening nature
  - (iv) Criticism that is of a disparaging nature
  - (v) Criticism that vilifies any *Participant* or team
  - (vi) Breach of the FIH Gender Equality Policy
- c Any attempt to manipulate any *Match* or *International Event* for inappropriate strategic or tactical reasons.

**Note:** This is intended to prevent the manipulation of *Matches* for inappropriate strategic or tactical reasons (such as when a team deliberately loses a pool *Match* in an *International Event* in order to affect the standings of other teams in that event). It is not intended to cover any corrupt or fraudulent acts (including any use of inside information and / or related betting activity). Such conduct is prohibited under the FIH Integrity Code and the Olympic Movement Code on the Prevention of the Manipulation of Competitions and must be dealt with according to the procedures set out therein.

- d Intimidation of an Umpire or other third person whether by language or conduct (including gestures) during an *International Match*.

**Note:** Includes appealing in an aggressive or threatening manner.

- e Threat of assault or physical assault (without injury) on a *Participant* or any other third person.

**Note:** This offence is not intended to cover threats of assault, which are prohibited under Article 2.4, ie where directed at an Umpire or technical official.

A threat of assault includes gestures which would reasonably cause a *Participant* or third person to be in fear of physical harm or offensive contact

Physical assault refers to intentional or reckless physical contact with a *Participant* or any other person, whether by using fists, feet or equipment (including but not limited to a hockey stick or hockey ball)

- f Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that is either contrary to the spirit of the game or brings the game into disrepute

**Note:** Article 2.3 f is intended to be a 'catch-all' provision to cover any type of conduct of a serious nature that is not, and because of its nature cannot be, adequately covered by the specific offences set out elsewhere in the *Code of Conduct*

## 2.4 Specific Offences – Level Three

The penalty for a Level 3 offence shall be a suspension of the individual for a minimum of five matches.

- a Threat of assault or physical assault (without injury) on an Umpire or Technical Official
- b Physical assault of another *Participant* or any other person (including a spectator)
- c Any act of violence on or off the field of play during an *International Event*.
- d Spitting towards another participant
- e Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that is either contrary to the spirit of the game, or brings the game into disrepute

**Note:**

A threat of assault includes gestures which would reasonably cause a *Participant* or third person to be in fear of physical harm or offensive contact.

Physical assault refers to intentional or reckless physical contact with a *Participant* or any other person, whether by using fists, feet or equipment (including but not limited to a hockey stick or hockey ball).

Injury includes bruising.

An act of violence includes the causing of deliberate physical harm to any person, whether *Participant*, Umpire or Technical Official. Kicking, punching or fighting would be considered to be acts of violence. The force of contact and resulting injury would be indicative of the seriousness of the act of violence

## 3. DEFINITIONS

### ***Applicability Period***

For the purpose of this *Code of Conduct*, this is defined as a period of 3 months after the last *International Event* that a *Participant* has taken part in.

### ***Code of Conduct***

This Code of Conduct, as amended from time to time.

### ***Continental Federation / National Association***

A continental or national entity which is a member of or is recognised by *FIH* as the entity governing the sport of hockey in a continent/country.

**Disciplinary Commissioner**

The Disciplinary Commissioner appointed in accordance with Article 11.1 of *FIH Statutes*

**Effective Date**

As defined in Article 1.9

**Executive Board.**

The Executive Board of *FIH*.

**FIH**

The International Hockey Federation.

**FIH Chief Executive Officer**

The person appointed by *FIH* from time to time to act in that role, or her / his designee.

**Hockey**

The sport of hockey, including both field and indoor hockey and all current and future forms, variations and/or derivatives of the game modified or derived from its traditional form, irrespective of the number of players involved, or the type of venue or playing surface used (excluding only ice-hockey), as decided from time to time by the Executive Board.

**Match**

A hockey match of any format and duration in length in which two hockey teams compete against each other to which *FIH* deems it appropriate that the *Code of Conduct* should apply.

**International Event.**

A duly sanctioned match or event contested by national representative teams.

**Participants**

Participants shall be considered as the following:

- a All *National Association* team members and officials including Players, Team Management, Coaching Staff, Medical Staff, Technical Support Staff and any duly appointed representatives of the *National Associations* of the participating teams.
- b All *FIH* tournament officials including the *FIH* Representatives, *FIH* staff, Technical Delegate, Technical Officials, Umpires' Managers, Medical Officers, Media Officers, Umpires and any other ad hoc officials appointed by the *FIH* or the organising committee.
- c The host *National Association's* representatives and the members of the organising committee.

**Statutes**

Statutes of *FIH*.

## **APPENDIX 12**

### ***FIH CODE OF CONDUCT – GUIDELINES TO TECHNICAL DELEGATES ON PROCESS FOR HEARING AND DETERMINING ANY REPORTED OFFENCE***

#### **1 THE REPORT**

All reports of any offence against the FIH Code of Conduct shall be made to the Technical Delegate.

The Technical Delegate is to determine the level of the offence.

A report can be received by the Technical Delegate from any person but if received later than 24 hours after the occurrence of the conduct said to constitute the offence the Technical Delegate must exercise discretion as to whether to accept such a report. That discretion is to be exercised taking into account the seriousness of the reported behaviour and the reason for the delay in making the report.

#### **2 PRINCIPLES OF NATURAL JUSTICE**

The principles of natural justice apply in the following way.

The Technical Delegate will advise the Team Manager of

- the fact of the report of an offence;
- the identity of the team member(s) reported;
- the level of the offence;
- the time and place of the hearing;
- details of the conduct and the mode of proof of it;
- if the report was received later than 24 hours after the occurrence of the conduct said to constitute the offence the Technical Delegate must state the reasons for the exercise of the discretion to accept the report. No appeal from the exercise of that discretion is available.

#### **3 THE HEARING**

The Technical Delegate must chair the meeting (subject to delegation for reason of conflict of interest).

The hearing must be attended by the person the subject of the report and one representative if they desire (in addition the person the subject of the charge may be assisted by an interpreter).

The Technical Delegate must outline the evidence relied on to support the report including showing any video footage that may be available.

The team member is to be asked for her / his response to the report, ie does (s)he accept the offence as alleged or not. The team member must be permitted to present material as to either or both of the fact of the offence or penalty.



Should the person who is the subject of the report fail to attend the hearing, the hearing shall take place in the absence of that person and the fact of the failure to attend shall be taken into account in the determination of the appropriate penalty in the event that an offence is found to have been committed.

#### **4 THE DECISION**

The decision should be in writing and read to the person the subject of the report by the Technical Delegate (through an interpreter if necessary). It should deal (at least) with the following matters:

- a whether or not the team member accepts the breach of the Code of Conduct;
- b if the team member does not accept the breach, a finding as to whether a breach has occurred and why.

Should it be found (or agreed) that an offence has been committed either the minimum penalty will be imposed or, at the entire discretion of the Technical Delegate, a greater penalty. If a greater penalty is being considered then:

- a the disciplinary history of the team member;
- b the attitude of the team member at the hearing;
- c any penalty already incurred, eg if a personal penalty card was given during the match the length of time of any suspension served under that card;
- d the seriousness of the offence by comparison with other offences at this level

will be taken into account by the Technical Delegate in imposing a greater penalty and details of which will be set out in the written decision.

#### **5 DEFINITION OF THE PENALTY**

A clear definition of the penalty will include:

- a the number of matches for which the team member is suspended;
- b the date of commencement of the suspension;
- c a statement whether, in the view of the Technical Delegate, any additional period of suspension or other penalty to take effect beyond the conclusion of the tournament should be imposed or may be appropriate; and, if so:
  - i a statement that the decision to impose any further suspension or penalty is referred to the FIH Chief Executive Officer for further consideration by the FIH Disciplinary Commissioner; and
  - ii a summary of the Technical Delegate's reasons that may justify the imposition of an additional suspension or other penalty.

## APPENDIX 13

### FIH MEDIA POLICY

#### 1 PURPOSE, SCOPE AND APPLICATION

- 1.1 The International Hockey Federation (*FIH*) is recognised by the International Olympic Committee as the sole ultimate governing body for the sport of *Hockey* throughout the world. *FIH's* purpose is to raise the global status and popularity of hockey. The Media Policy (the *Policy*) is adopted and implemented as part of *FIH's* strategy to unite the hockey community to reach its ambition - a global game that inspires the next generation.
- 1.2 The *Policy* aims to assist in the management of the relationship between the accredited media covering *International Events* and *Participants*. Crucially, this *Policy* also assists in maximizing and enhancing the media coverage of *International Events* to help achieve *FIH's* purpose.
- 1.3 Unless otherwise indicated, words in italicised text in the *Policy* are defined terms and their definitions are set out in Article 5 of this policy.
- 1.4 All *Participants* are automatically bound by and required to comply with all of the provisions of the *Policy*. Accordingly, by their participation in a *Match* or an *International Event*, such *Participants* shall be deemed to have agreed that it is their personal responsibility to familiarise themselves with all of the requirements of the *Policy* and acknowledge non-compliance with the *Policy* may result in disciplinary action being taken against them.
- 1.5 While this *Policy* sets out general guidelines and minimum requirements *FIH* reserves the right to apply flexibility whenever needed, for the benefit of all parties, and to modify them following consultation with the *Participants*.
- 1.6 The *Policy* incorporates the Social Media Guidelines set out in Article 3 of this *Policy*.
- 1.7 The *National Association* of each participating team is responsible for informing and educating *Participants* about the *Policy* and ensuring that each *Participant's* media (and social media) activity prior to, during and after the *International Event* is in accordance with the *Policy* and does not bring the name of *FIH* and sport of *Hockey* into disrepute.
- 1.8 Each Participant acknowledges the importance of communicating and cooperating with the media in order to enhance the image of *International Events*. The *Policy* applies to all *Participants* for the duration of the *International Event* (from the start of the Outward Journey until the conclusion of the Homeward Journey).
- 1.9 The *Code of Conduct* came into full force and effect at *FIH* level on 1 May 2016 (the *Effective Date*) and superseded the previous *Policy* as from that date. It may be amended from time to time by *FIH*.

#### 2. MEDIA ACTIVITIES

- 2.1 *Participants*, and in particular, Captains shall participate in media conferences / briefings.

- 2.2 *Participants* shall participate in media activities. Media activities may vary from each *International Event*, but shall include training sessions, school visits, personal appearances, photo opportunities and media conferences / briefings. Still and moving images from these media activities may be used for promotional and broadcast production.
- 2.3 *Participants* shall take part in promotional video shoots or other similar activity as may be reasonably required by *FIH*. These may be scheduled on non-match days.
- 2.4 *Participants* shall participate in TV and / or radio interviews pre and post *Matches*, throughout the *International Event*, for promotional activity and international broadcast.
- 2.5 The capturing of team “huddles” may take place before the start of any period of a *Match*
- 2.6 Each changing room may have a small remote-controlled camera installed which will be used according to the following protocol:
- a the location of the cameras will be indicated to Team Managers
  - b a red cue light will indicate when the camera is live to air
  - c shots will be wide angled to encompass the team rather than focused on individuals
  - d these cameras will provide vision only; there will be no audio
  - e the maximum usage is specified below, however not all shots will be used for each *Match*
  - f use of the shots will be determined by the Host Broadcaster for each *Match*
  - g shots from changing room cameras may only be used at the following times:
    - i a single shot may be transmitted from each changing room on a delayed basis as part of a pre-recorded sequence showing the team arriving at the venue, exiting the mode of transport, moving into the tunnel area and entering the changing room. It will be a wide shot of the team entering the changing room moving to and placing their gear in their respective positions
    - ii a single shot from each changing room of a maximum of 20 seconds may be transmitted live between 8 and 10 minutes before the start of a *Match*. These shots should show the final team huddle / interaction prior to leaving the changing room
    - iii during half-time a single shot from each changing room for a maximum of 20 seconds may be transmitted live at a specified time
    - iv subject to prior agreement with each individual team, a maximum of 2 shots post-*Match* from each changing room may be recorded and broadcast on a delayed basis. These will be a maximum of 20 seconds duration each. Agreement on the use of these shots can be reached based on results (eg it may be agreed that these shots are not used if a team loses a *Match*)
- 2.7 *Participants* may receive requests for quarter-time and half-time interviews, however these are subject to agreement by the respective Team Management and *FIH*.
- 2.8 A compulsory post-match Mixed Zone or equivalent will be in operation following all *Matches*. It will be managed by *FIH* and is designed for brief commentary on the *Match*, not detailed interviews. The Mixed Zone, or its equivalent, is a managed area where the accredited media have the opportunity to interview players and coaching staff as they leave the match venue.

Players and coaching staff are separated from the media by means of suitable barriers. The Mixed Zone opens following the end of the *Match*. The host broadcaster will have priority in terms of access to *Participants* in the Mixed Zone. This is followed by TV and radio rights holders, then broadcast non-rights holders and finally the written press. All players and coaches should leave the match venue through the Mixed Zone, unless otherwise agreed by *FIH*.

- 2.9 *Participants* will be required to give compulsory flash interviews:
- a prior to the start of the third period of a *Match*
  - b within one (1) minute of the end of a *Match* / Shoot-out, unless it is deemed unreasonable to do so by *FIH*
  - c the captains of the two teams shall attend one world feed interview on the field or in close proximity of the changing room immediately after the end of the *Match* / Shoot-out and prior to returning to the changing room
  - d each interview will be conducted in English by the Host Broadcaster's reporter
  - e *FIH* may put in place a process to select a Player of the Match for each *Match*; if this happens the Player of the Match will conduct a flash interview after the final whistle / Shoot-out and prior to returning to the changing room
- 2.10 *Participants* shall participate in a Highlights Show, by providing an interview and / or commentary, which will be broadcast after the conclusion of the world feed.
- 2.11 *Participants* shall participate in guest slots during live broadcast
- 2.12 *Participants* shall participate in a "Master Class" slot during broadcast. This will provide an opportunity to analyse performances individually and as a team and will take place on non-match days.
- 2.13 *FIH* or the broadcasters will provide a set of headphones to the team benches so that *Participants'* reaction can be captured during a *Match*.
- 2.14 Umpires may be required to wear for broadcasting purposes specifically designed cameras and / or microphones.

### 3. SOCIAL MEDIA ACTIVITIES

- 3.1 *FIH* recognises the importance of social media for *Participants* communicating with hockey fans. The *FIH* Social Media Guidelines, a copy of which can be found on the *FIH* web site at <http://socialmedia.fih.ch> have been developed to reflect standards expected from *Participants* at *International Events*. These Social Media Guidelines apply equally to all *Participants* and will sit alongside each Participating National Association's existing guidelines. Breaches of the Social Media Guidelines shall be treated in the same manner as any other breaches of this *Policy* and / or the *Code of Conduct*. Breaches of the Social Media Policy by *FIH* Representatives and staff shall be dealt with in accordance with the *FIH* Staff Procedures.
- 3.2 In addition to the Social Media Guidelines, any social media activity, including tweeting, is not permitted from the field of play, technical table and / or team bench during a *Match*.

#### 4. **IMAGE AND DATA RIGHTS**

- 4.1 *Participants* consent to be filmed, televised, photographed, identified and / or otherwise recorded during *International Events*, and that their captured or recorded images, together with their name, likeness, voice, performance and biographical information, may be used in any content, format and through any media or technology whether now existing or created in the future, by *FIH* and third parties authorised by *FIH* during and after an *International Event* in perpetuity in relation to the promotion of the *International Event*, the sport of *Hockey* and *FIH*, in a commercial or non-commercial manner
- 4.2 The copyright of footage and photographic images produced by *FIH* and third parties remains with *FIH*. Written permission from *FIH* must be given for any *Participant* or third party to use the footage / images.
- 4.3 All rights to exploit any news and information services and content arising from the *International Event* are retained by *FIH*, including, without limitation, all data, stills, audio and audio visual archive.
- 4.4 *Participants* consent to their personal information (“Personal Data”) being collected by *FIH* and organising committees, and to such data being stored and used by *FIH* and organising committees in any place required for its operation, for the purposes of facilitating her / his participation in, and / or organising, *International Events*. This consent includes the right for *FIH* and organising committees to collect and process their Personal Data, including where necessary to share such data with law enforcement authorities and other third parties, in all manners necessary for the following purposes:
- a security risk assessments
  - b manage accreditations
  - c carry out anti-doping activities
  - d manage tournaments and results
  - e provide services to participants and the media
  - f investigation and/or prosecution of breaches of any of *FIH Statutes*, *Code of Conduct* and other applicable rules and regulations (which may require, for example, the collection relevant information in relation to the prevention of the manipulation of competitions);
  - g statistics, historical studies and other *FIH* approved research projects conducted during and after the *International Event*
  - h any other data processing operation to which they provide their express consent to *FIH* and / or the organising committee.

#### 5. **DEFINITIONS**

##### ***Code of Conduct***

The *FIH* Code of Conduct

##### ***Continental Federation / National Association***

A continental or national entity which is a member of or is recognised by the *FIH* as the entity governing the sport of hockey in a continent / country.

**Effective Date.**

As defined in Article 1.9

**Executive Board**

The Executive Board of *FIH*.

**FIH**

The International Hockey Federation.

**Hockey**

The sport of hockey, including both field and indoor hockey and all current and future forms, variations and / or derivatives of the game modified or derived from its traditional form, irrespective of the number of players involved, or the type of venue or playing surface used (excluding only ice-hockey), as decided from time to time by the *Executive Board*.

**Homeward Journey**

The air, rail or coach passage between a single international airport, train station or point of departure in the host country of the *International Event* as applicable and a single international airport, train station or point of arrival in the *National Association's* home territory (with the exception of the Host *National Association*).

**International Event.**

A duly sanctioned *Match* or event contested by national representative teams.

**Match**

A hockey match of any format and duration in length in which two teams compete against each other to which the *FIH* deems it appropriate that the *Media Policy* should apply.

**Media Policy (The Policy).**

The *FIH Media Policy* as amended from time to time.

**Outward Journey**

The air, rail or coach passage between a single international airport, train station or point of departure in the home territory of a *National Association* (other than the Host *National Association*) and a single international airport, train station or point of arrival in the host country of the *International Event*.

**Participants**

Participants shall be considered as the following:

- a All *National Association* team members and officials including Players, Team Management, Coaching Staff, Medical Staff, Technical Support Staff and any duly appointed representatives of the *National Associations* of the participating teams.
- b All *FIH* tournament officials including the *FIH* Representatives, *FIH* staff, Technical Delegate, Technical Officials, Umpires' Managers, Medical Officers, Media Officers, Umpires and any other ad hoc officials appointed by the *FIH* or the organising committee.
- c The host *National Association's* representatives and the members of the organising committee.

**Statutes**

Statutes of *FIH*

## APPENDIX 14

### FIH UNIFORM ADVERTISING POLICY

#### 1 PURPOSE, SCOPE AND APPLICATION

- 1.1 The International Hockey Federation (*FIH*) is recognised by the International Olympic Committee as the sole ultimate governing body for the sport of *Hockey* throughout the world. *FIH's* purpose is to raise the global status and popularity of hockey. The Uniform Advertising Policy (the *Policy*) is adopted and implemented as part of the *FIH's* strategy to build a recognized powerful image for hockey.
- 1.2 Placing the national and *FIH* identity of athletes at the forefront helps to distinguish *FIH International Events*, whilst respecting the significant contribution that sponsors and sporting goods manufacturers provide.
- 1.3 Unless otherwise indicated, words in italicized text in the *Policy* are defined terms and their definitions are set out in Article 4 of this policy.
- 1.4 All *Participants* are automatically bound by and required to comply with all of the provisions of the *Policy*. Accordingly, by their participation in a *Match* or an *International Event*, such *Participants* shall be deemed to have agreed that it is their personal responsibility to familiarise themselves with all of the requirements of the *Policy* and acknowledge non-compliance with the *Policy* may result in disciplinary action being taken against them.
- 1.5 While this *Policy* sets out general guidelines and minimum requirements *FIH* reserves the right to apply flexibility whenever needed, for the benefit of all parties, and to modify them following consultation with *Participants*.
- 1.6 The *National Association* of each participating team is responsible for informing and educating *Participants* about the *Policy* and ensuring that each *Participant* complies with it.

#### 2 MANUFACTURER IDENTIFICATION

- 2.1 An item of clothing or equipment may display the manufacturer's identification in the form of the name, trademark, logo, or any other distinctive sign of the manufacturer of the item, when worn or used by a player, official or umpire whilst playing or officiating in any event subject to the following limitations.
- 2.2 The display may appear once only on any article of clothing, except on shirts where it may be repeated in the one or two figure(s) of the number(s) on the back of the shirts. Any such display may not exceed the overall size of 30 cm<sup>2</sup> per article of shirt or shorts / skirt / skorts.
- 2.3 If a National Association chooses to display an additional manufacturer identification on the shirt or short/skirt, this will be counted as one of the 8 (eight) allowed logos per shirt or 2 (two) per short/skort/skirt. This includes sublimated manufacture logos which must be specifically approved by *FIH* and must not alter the overall colour or appearance of the item of clothing.

- 2.4 For socks, one Identification of the Manufacturer per sock will be permitted, to a maximum size of 10 cm<sup>2</sup>.
- 2.5 In addition to the manufacturer's identification in Article 2.2 above, one additional identification limited to Product Technology will be allowed on clothing, with a maximum size of 10 cm<sup>2</sup>.
- 2.6 Authorised identifications may not appear close or adjacent to each other, in order to avoid a composite logo effect or a repetitive effect. This applies also in case of several layers of items worn by the same person or for one-piece body suits.
- 2.7 Where one-piece body suits are used in competition, one identification of the manufacturer shall be permitted above the waist and one below the waist, each to be no larger than the maximum size noted above; however these identifications shall not be placed immediately adjacent to each other.
- 2.8 In respect of outfield players' gloves and armbands, one identification of the manufacturer per glove or armband will be permitted to a maximum size of 10 cm<sup>2</sup>.
- 2.9 There is no restriction on equipment, headgear, shoes, Medical Face masks/shields or face masks.

### **3 SPONSORS' ADVERTISEMENTS**

#### **3.1 Interpretation**

- a The definition of "sponsor advertising" is to include all funding bodies such as national lotteries, National Olympic Committees and public or private companies. Uniforms may carry advertisements as specified in clause 3.3 below.
- b All measurements are taken as the area within a rectangle drawn around the advertisement. Further information on the positions of the advertising sites see <http://www.fih.ch/files/Sport/Event%20Management/Uniform%20Advertising.pdf>
- c Advertising must conform to all domestic legislation and regulations in force at the venue at which the team is competing. It is the responsibility of the *National Association* of each participating team to ensure compliance.
- d No advertising will be permitted that is deemed by *FIH* to be detrimental to the positive image of the game.
- e Temporary skin tattoos are not permitted as advertising media.

#### **3.2 Procedure for Approval**

- a The National Association should advise *FIH* not less than 3 weeks before the tournament that it wishes to advertise on the players' or umpires' / officials' uniforms, as to the following:
  - i the company(ies)/organisation(s) product(s)/business type and country(ies) of origin;
  - ii the size of advertisement(s) (sample in full scale to be submitted);
  - iii the text of the advertisement(s);
  - iv the position(s) of the advertisement(s) on the uniform.



- b Only written approval by *FIH* is valid. Approval will be given (or denied) within one week after submission to *FIH*. The approval, when given, is valid for any subsequent event.
- c Changes to approved advertisements must be approved by *FIH* in the same manner.
- d *FIH* will publish the list of approved advertisements on its official website ([www.fih.ch](http://www.fih.ch)). Host organisers who wish to register a conflict of interest between a tournament sponsor and a participating team's sponsor must advise *FIH* in writing not less than one week prior to the start of the event. A decision will be made at the discretion of *FIH*.

### 3.3 Athletes' Uniforms

Advertising in the form of a company's name, logo or trademark or any other distinctive sign is permitted when expressly authorised by *FIH*, as described below:

Advertising on shirts, a maximum of 8 logos as follows:

1. on the front of the player's shirt - area not exceeding 350 cm<sup>2</sup>;
2. on the upper arm of both shirt sleeves - size not exceeding 80 cm<sup>2</sup> on each sleeve;
3. on the reverse of the player's shirt below the player's number - area not exceeding 200 cm<sup>2</sup>;
4. on the front of the shirt collar - size not exceeding 40 cm<sup>2</sup> each collar;
5. on the side panels of the shirt – size not exceeding 100 cm<sup>2</sup> each panel;
6. where a team wears a singlet style shirt (i.e. no collar, no sleeves) replacement advertisements of size not exceeding 40 cm<sup>2</sup> each may be placed near the neckline of the shirt:

Advertising on shorts/skirt/skort, a maximum of 2 logos as follows:

7. on the back of the player's shorts / skirt / skorts - area not exceeding 100 cm<sup>2</sup>;
8. on one front leg (opposite the player's number) of the player's shorts / skirt / skorts - size not exceeding 80 cm<sup>2</sup>.

Advertising on socks, a maximum of 1 logo per sock as follows:

9. on the sides or back of socks – size not exceeding 100cm<sup>2</sup>.

Below the collar on the reverse of the shirt is reserved for *FIH* use.

There are no restrictions on the size of the national emblem or name of the team.

- Notes      Advertisements 1, 2 and 4 – 9 must be the same for all field players.
- Advertisements on Goalkeepers shirts, if different from field players, must be subject to agreement of *FIH*, who will apply the principles outlined above.

### 3.4 Umpires / Officials' Uniforms

Four (4) advertisements in the form of a company's name, logo or trademark or any other distinctive sign of the manufacturer are permitted when expressly authorised by *FIH*, as described below:

- a on the front of the umpires / officials' shirts – size not exceeding 350 cm<sup>2</sup>;
- b on the upper arm of one or both shirt sleeves - size not exceeding 80 cm<sup>2</sup> each;
- c on the back of the umpires / officials' shirts, below the umpire's name – size not exceeding 350 cm<sup>2</sup>;
- d the host organizer or *FIH* may add a tournament, National Association or *FIH* logo to the uniform, in place of the national emblem, with no restriction on size of the logo.

### 3.5 Other Clothing and Equipment

- a Advertising that conforms to Article 3.1 above, is permitted on training clothing (tracksuits, etc), sports bags, medical bags, etc.
- b Sponsors' advertising is not permitted on any playing equipment – sticks, helmets, gloves, Medical Face masks/shields, face masks, etc.

### 3.6 Continental and Other Club Events

Advertising guidelines for these events are the responsibility of the respective *Continental Federations* or other body controlling the event.

### **Illustrations of Uniform Advertising**

<http://www.fih.ch/files/Sport/Event%20Management/Uniform%20Advertising.pdf>

## 4. DEFINITIONS

### **Continental Federation / National Association**

A continental or national entity which is a member of or is recognised by *FIH* as the entity governing the sport of hockey in a continent / country.

### **FIH**

The International Hockey Federation.

### **Hockey**

The sport of hockey, including both field and indoor hockey and all current and future forms, variations and/or derivatives of the game modified or derived from its traditional form, irrespective of the number of players involved, or the type of venue or playing surface used (excluding only ice-hockey), as decided from time to time by the *Executive Board*.

### **FIH Uniform Advertising Policy (The Policy).**

The *FIH* Uniform Advertising Policy as amended from time to time.

### **International Event.**

A duly sanctioned *Match* or event contested by national representative teams.

### **Medical Face Mask/shield**

A Medical Face Mask or Shield means any paper, plastic or textile covering solely designed or made to be worn over the nose and mouth, or full face, to provide the wearer protection against infections or air pollution.

### **Participants**

Participants shall be considered as the following:

- a All *National Association* team members and officials including Players, Team Management, Coaching Staff, Medical Staff, Technical Support Staff and any duly appointed representatives of the *National Associations* of the participating teams.
- b All *FIH* tournament officials including the *FIH* Representatives, *FIH* staff, Technical Delegate, Technical Officials, Umpires' Managers, Medical Officers, Media Officers, Umpires and any other ad hoc officials appointed by *FIH* or the organising committee.
- c The host *National Association's* representatives and the members of the organising committee.

### **Statutes**

Statutes of the *FIH*

## **APPENDIX 15**

### **VIDEO UMPIRE**

#### **1 POWER TO REFER DECISIONS TO THE VIDEO UMPIRE**

- 1.1 The Match Umpires are the only persons who can refer decisions to the Video Umpire either directly or after a request from a team;
- 1.2 Referrals cannot be made as a result of protests, queries or pressure from players, Team Managers or Coaches on any decision. Teams (and their captains) will be held responsible for any violation or abuse of the Video Umpire protocols;
- 1.3 No one other than the Match Umpires, can stop the match to request a referral; eg the Video Umpire or Technical Officials at the Technical Table cannot stop a match.

#### **2 UMPIRE REFERRAL**

- 2.1 The Match Umpires may refer decisions to the Video Umpire when they are not convinced that they have taken, or are able to take, the correct decision relating to the awarding / disallowing of goals or the award / non-award of Penalty Strokes.
- 2.2 Referrals shall only relate to whether or not a goal has been legally scored or if a Penalty Stroke has been correctly awarded or not awarded.
- 2.3 The match Umpires are therefore entitled to request the Video Umpire to assist in making decisions which include, but are not restricted to:
  - a whether the ball crossed the goal line (within the area bounded by the goal posts and crossbar);
  - b whether the ball was legally played or touched inside the circle by the stick of an attacker and did not travel outside the circle before passing completely over the goal-line and under the cross-bar;
  - c whether the ball travelled outside the circle before it entered the goal from a shot by an attacker during the taking of a penalty corner;
  - d whether a breach of the Rules has been observed within the attacking 23 metres area in the play leading to the awarding or disallowing of a goal. It is then for the Match Umpire to take any breach into account in reaching their decision.
  - e whether an offence has been committed by a defender in the circle which prevents the probable scoring of a goal, or there has been an intentional offence in the circle by a defender against an opponent who has possession of the ball or an opportunity to play the ball.
- 2.4 The Match Umpire requests Video Umpire assistance using the “television-screen” signal; he / she relays by radio to the Video Umpire whatever information is necessary.

### **3 UMPIRE REFERRAL PROCESS**

- 3.1 The Video Umpire calls for as many replays from any camera angle as necessary to reach a decision.
- 3.2 Within the shortest time frame possible, the Video Umpire provides her / his advice and recommendation:
  - Goal
  - No Goal
  - Penalty Stroke
  - No Penalty Stroke
  - No Advice Possible
  - plus advice on any observed breach of the Rules.
- 3.3 If a breach of the Rules is observed and advised to the match Umpire, it is then for the Match Umpire to take into account the breach in reaching her / his final decision.
- 3.4 In the case of 'No Advice Possible' (if the video footage is inconclusive, including through not having the correct replays available, the ball never being in shot in the replays, the footage being of insufficient quality to permit a decision or technical problems with the referral equipment) the original decision of the Match Umpire stands. If there was no decision given before the referral, then the final decision is 'No Goal' or 'No Penalty Stroke' (depending on the type of referral).
- 3.5 An umpire referral that has been already been adjudicated upon may not be the subject of a subsequent team referral.

### **4 TEAM REFERRAL**

- 4.1 Each team is allowed one team referral request (which must be made through the Match Umpires) during regulation time in any match subject to articles 5.4a and 5.4b below of this Regulation and one team referral request during a shoot-out competition, subject to articles 5.4a and 5.4b below:
  - a team referrals will be restricted to decisions within the 23 metre areas relating to the award (or non-award) of goals, penalty strokes and penalty corners and, during a shoot-out competition, whether a shoot-out should be re-taken or a penalty stroke awarded. The award of personal penalty cards may not be the subject of a team referral;
  - b any team player, on the field of play at the time of the incident, can request a team referral;
  - c this player must indicate to a Match Umpire that he / she wishes to use their team referral. He / she must do so immediately after the incident or decision which is to be referred by using the 'T' signal as well as confirming this verbally to the Umpire;
  - d the Match Umpires will not disallow any request for a team referral provided the 'T' signal has been used by a player and seen by the umpire;
  - e the player requesting the team referral must inform a Match Umpire of the exact nature of the decision (or non-decision) that their team wishes to be reviewed within a maximum of 20 seconds;

- f if no question is received within 20 seconds the team referral will automatically default to a review of the last decision or non-decision relating to the award (or non-award) of a goal, penalty stroke, penalty corner or re-take of a shoot-out;
- g the Match Umpire then requests Video Umpire assistance using the “television-screen” signal, followed by a ‘T’ signal to denote a team referral; he / she relays by radio to the Video Umpire whatever information is necessary.

## **5 TEAM REFERRAL PROCESS**

- 5.1 The Video Umpire calls for as many replays from any camera angle as necessary to reach a decision.
- 5.2 Within the shortest time frame possible, the Video Umpire provides her / his advice and recommendation:
  - Goal
  - No Goal
  - Penalty Stroke
  - No Penalty Stroke
  - Penalty Corner
  - No Penalty Corner
  - Shoot-out to be re-taken
  - No shoot-out re-take
  - No Advice Possible
  - plus advice on any observed breach of the Rules.
- 5.3 If a breach of the Rules is observed and advised to the Match Umpire, it is then for the Match Umpire to take into account the breach in reaching her / his final decision.
- 5.4 Implications for the retention or loss of team referral rights:
  - a in the event that the referral is upheld the referring team retains its right of referral;
  - b in the event of ‘No Advice Possible’ (if the video footage is inconclusive, including through not having the correct replays available, the ball never being in shot in the replays, the footage being of insufficient quality to permit a decision or technical problems with the referral equipment), the referring team retains its right of referral;
  - c if there is no clear reason to change the Match Umpire’s original decision, the referring team loses its right of referral.
- 5.5 A team referral that has been already been adjudicated upon may not be the subject of a subsequent referral by the opposing team.

## **6 FOR UMPIRE AND TEAM REFERRALS**

- 6.1 The final decision, including any matter of interpretation, remains with the Match Umpire and not the Video Umpire.

- 6.2 All other decisions remain with the Match Umpires.
- 6.3 Substitutions may not take place during the stoppage of play for a video referral; substitution may take place on the resumption of play subject to the Rules of Hockey.

